

Direct Image Alignment

= „Direct Tracking“ / „Dense Tracking“

= „Lucas-Kanade Tracking on SE(3)“

→ Maximum-Likelihood Estimator

→ often used for RGB-D tracking (Kinect)

(Kerl et.al. @ ICRA '13; Steinbruecker et.al. @ ICCV '11; and many more)



image

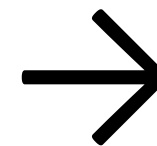


per-pixel depth

+



new image



Camera
pose ξ

Direct minimization of photometric error

$$E(\xi) = \sum_{\mathbf{p}_i \in \Omega_{\text{ref}}} (I_{\text{ref}}(\mathbf{p}_i) - I(\omega(\mathbf{p}_i, D_{\text{ref}}(\mathbf{p}_i), \xi)))^2$$

camera pose

sum over valid
ref. pixel

ref. image

new image

ref. depth



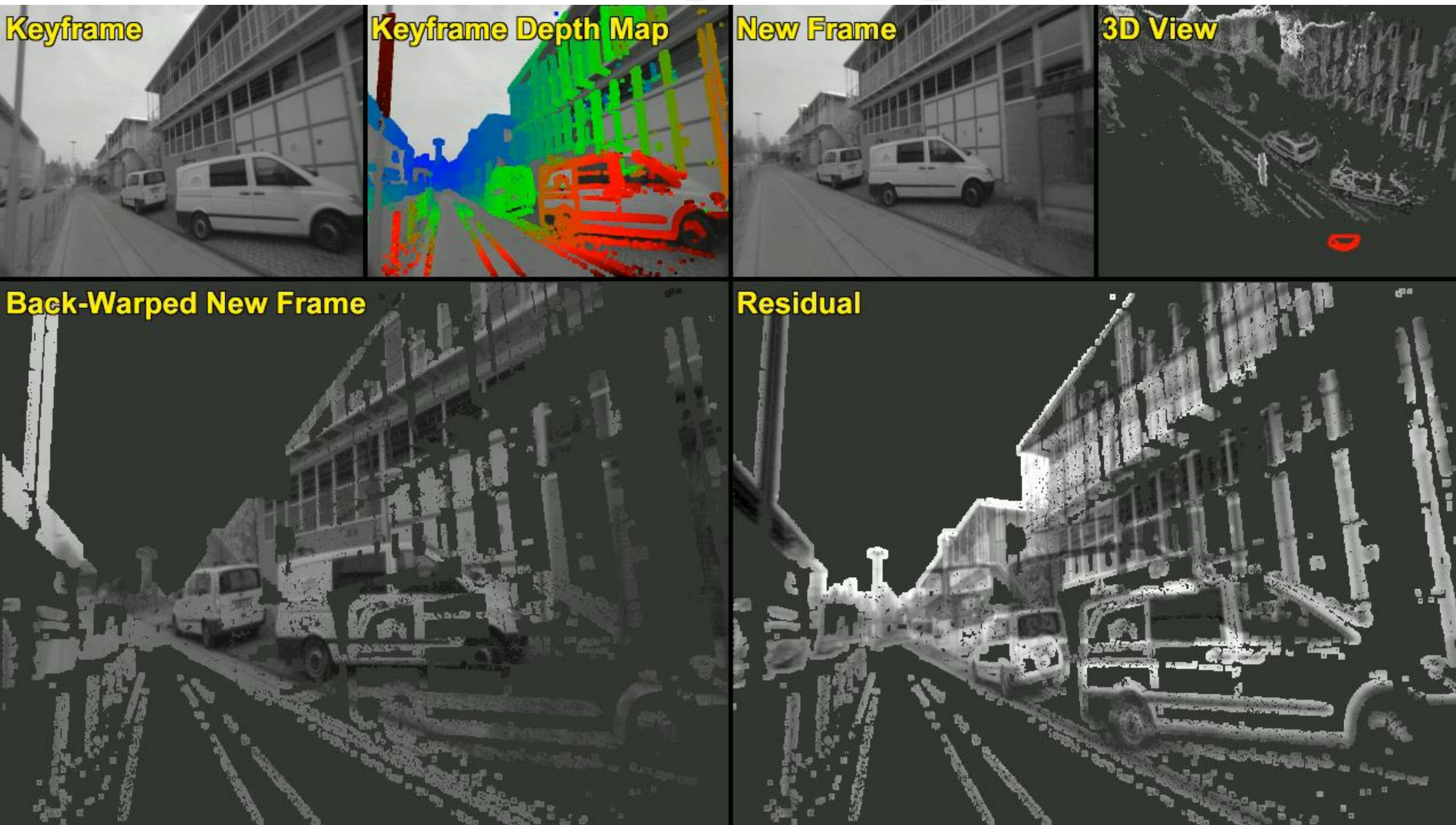
$$\omega(\mathbf{p}_i, d, \xi) := \pi\left(K\left(R_\xi K^{-1} \begin{pmatrix} dp_{i,x} \\ dp_{i,y} \\ d \end{pmatrix} + \mathbf{t}_\xi\right)\right)$$

$$\pi(x, y, z) := \begin{pmatrix} x/z \\ y/z \end{pmatrix}$$

$$\begin{pmatrix} R_\xi & \mathbf{t}_\xi \\ \mathbf{0} & 1 \end{pmatrix} := \exp(\hat{\xi})$$

$\omega(\mathbf{p}_i, d, \xi)$ „warps“ a pixel from
ref. image to new image

Direct Image Alignment



$$E(\xi) = \sum_{\mathbf{p}_i \in \Omega_{\text{ref}}} (I_{\text{ref}}(\mathbf{p}_i) - I(\omega(\mathbf{p}_i, D_{\text{ref}}(\mathbf{p}_i), \xi)))^2$$

$$E(\xi) = \sum_{\mathbf{p}_i \in \Omega_{\text{ref}}} (I_{\text{ref}}(\mathbf{p}_i) - I(\omega(\mathbf{p}_i, D_{\text{ref}}(\mathbf{p}_i), \xi)))^2$$

- solved using the **Gauss-Newton** algorithm

using left-multiplicative increments on SE(3):

$$\xi_1 \circ \xi_2 := \log(\exp(\hat{\xi}_1) \cdot \exp(\hat{\xi}_2))^\vee \neq \xi_1 + \xi_2$$
$$\neq \xi_2 \circ \xi_1$$

Intuition: Iteratively solve for $\nabla E(\xi) = 0$ by approximating $\nabla E(\xi)$ *linearly*, (i.e., by approximating $E(\xi)$ *quadratically*)

- using **coarse-to-fine** pyramid approach

$$E(\xi) = \sum_{\mathbf{p}_i \in \Omega_{\text{ref}}} \underbrace{(I_{\text{ref}}(\mathbf{p}_i) - I(\omega(\mathbf{p}_i, D_{\text{ref}}(\mathbf{p}_i), \xi)))^2}_{=: r_i^2(\xi)}$$

1. „Linearize“ \mathbf{r} on Manifold around current pose $\xi^{(n)}$:

$$\mathbf{r}(\xi) \approx \underbrace{\mathbf{r}(\xi^{(k)})}_{\mathbf{r}_0 \in R^n} + \underbrace{\frac{\partial \mathbf{r}(\epsilon \circ \xi^{(k)})}{\partial \epsilon} \Big|_{\epsilon=0}}_{J_{\mathbf{r}} \in R^{n \times 6}} \cdot \underbrace{(\xi \circ (\xi^{(k)})^{-1})}_{\delta_{\xi}}$$

2. Solve for $\nabla E(\xi) = 0$

$$E(\xi) = \|\mathbf{r}_0 + J_{\mathbf{r}} \cdot \delta_{\xi}\|_2^2 = \mathbf{r}_0^T \mathbf{r}_0 + 2\delta_{\xi}^T J_{\mathbf{r}}^T \mathbf{r}_0 + \delta_{\xi}^T J_{\mathbf{r}}^T J_{\mathbf{r}} \delta_{\xi}$$

$$\nabla E(\xi) = 2J_{\mathbf{r}}^T \mathbf{r}_0 + 2J_{\mathbf{r}}^T J_{\mathbf{r}} \delta_{\xi} = 0 \quad \Rightarrow \quad \delta_{\xi} = -(J_{\mathbf{r}}^T J_{\mathbf{r}})^{-1} J_{\mathbf{r}}^T \mathbf{r}_0$$

3. Apply $\xi^{(k+1)} = \delta_{\xi} \circ \xi^{(k)}$
4. Iterate (until convergence)

$$E(\xi) = \sum_{\mathbf{p}_i \in \Omega_{\text{ref}}} \underbrace{(I_{\text{ref}}(\mathbf{p}_i) - I(\omega(\mathbf{p}_i, D_{\text{ref}}(\mathbf{p}_i), \xi)))^2}_{=: r_i^2(\xi)}$$

Requires gradient of residual:

$$\left. \frac{\partial r_i(\epsilon \circ \xi^{(k)})}{\partial \epsilon} \right|_{\epsilon=0} = -\frac{1}{z'} (\nabla I_x f_x \quad \nabla I_y f_y) \begin{pmatrix} 1 & 0 & -\frac{x'}{z'} & -\frac{x'y'}{z'} & (z' + \frac{x'^2}{z'}) & -y' \\ 0 & 1 & -\frac{y'}{z'} & -(z' + \frac{y'^2}{z'}) & \frac{x'y'}{z'} & x' \end{pmatrix} = 1 \times 6 \text{ row of } J_{\mathbf{r}}$$

- with**
- $\begin{pmatrix} x' \\ y' \\ z' \end{pmatrix} := R_{\xi^{(k)}} K^{-1} \begin{pmatrix} dp_{i,x} \\ dp_{i,y} \\ d \end{pmatrix} + \mathbf{t}_{\xi^{(k)}} = \text{warped point (before projection)}$
 - $f_x, f_y, K = \text{intrinsic camera calibration}$
 - $\nabla I_x, \nabla I_y = \text{image gradients}$

$$E(\xi) = \sum_{\mathbf{p}_i \in \Omega_{\text{ref}}} \underbrace{(I_{\text{ref}}(\mathbf{p}_i) - I(\omega(\mathbf{p}_i, D_{\text{ref}}(\mathbf{p}_i), \xi)))^2}_{=: r_i^2(\xi)}$$

Coarse-to-Fine:

- Minimize for down-scaled image (e.g. factor 8, 4, 2, 1) and use result as initialization for next finer level.

- Elegant formulation:

Downscale image and adjust K correspondingly:

- Downscale by factor of 2 (e.g. 640x480 -> 320->240)

- $$K = \begin{pmatrix} f_x & 0 & c_x \\ 0 & f_y & c_y \\ 0 & 0 & 1 \end{pmatrix} \rightarrow K_{\frac{1}{2}} = \begin{pmatrix} \frac{f_x}{2} & 0 & \frac{c_x+0.5}{2} & -0.5 \\ 0 & \frac{f_y}{2} & \frac{c_y+0.5}{2} & -0.5 \\ 0 & 0 & & 1 \end{pmatrix}$$

- (assuming discrete pixel (x,y) contains continuous value at (x,y))

Final Algorithm:

$$\xi^{(0)} = \mathbf{0}$$

$$k = 0$$

for $level = 3 \dots 1$

compute down-scaled images & depthmaps (factor = 2^{level})

compute down-scaled K (factor = 2^{level})

for $i = 1..20$

compute Jacobian $J_r \in R^{n \times 6}$

compute update δ_ξ

apply update $\xi^{(k+1)} = \delta_\xi \circ \xi^{(k)}$

$k++$; maybe break early if δ_ξ too small or if residual increased

done

done

+ robust weights (e.g. Huber), see *iteratively reweighted least squares*

+ *Levenberg-Marquadt (LM) Algorithm*