



# Practical Course: Vision-based Navigation Summer term 2015

## Welcome

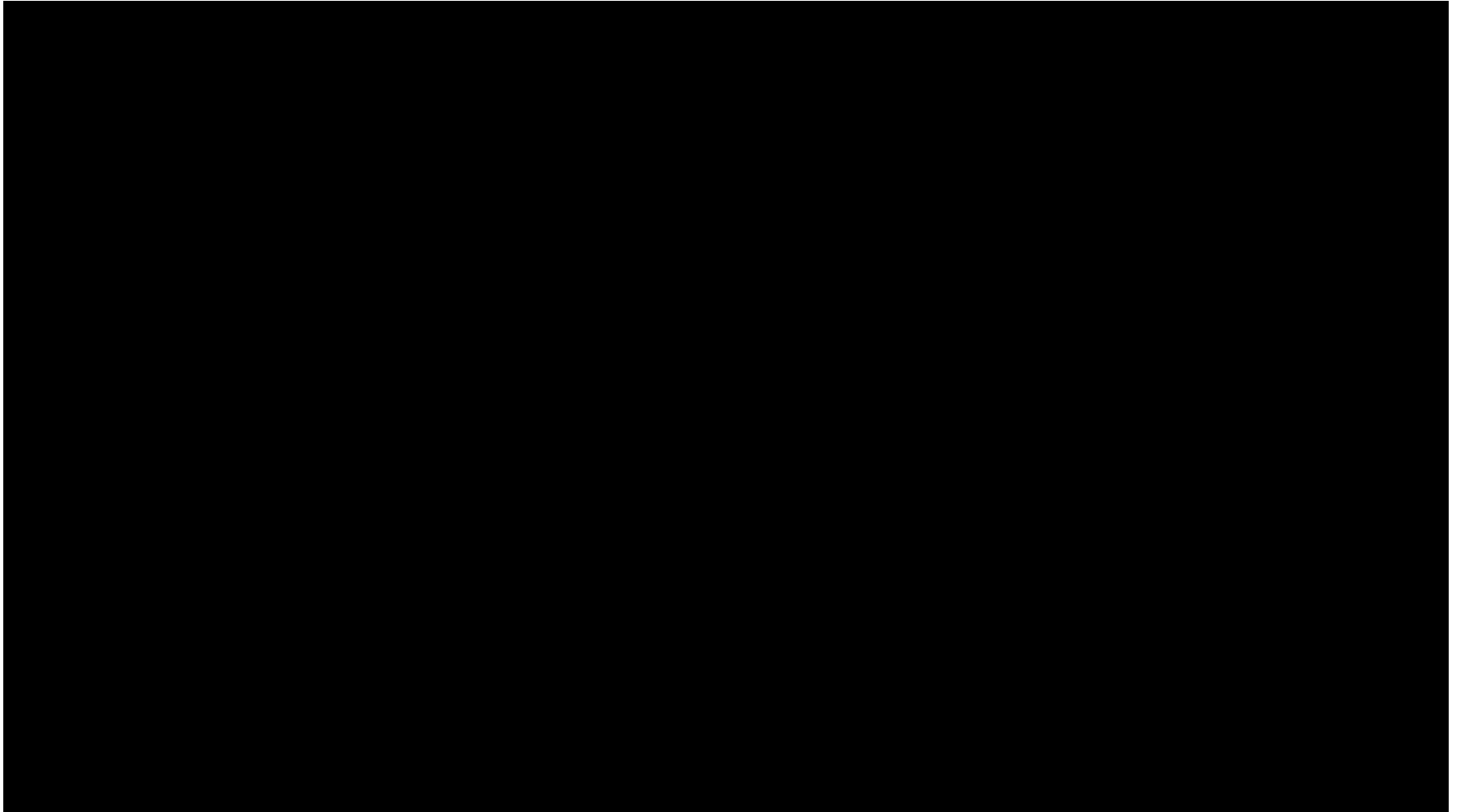
Dr. Jörg Stückler, Vladyslav Usenko,  
Jakob Engel, Prof. Dr. Daniel Cremers

# Fork Lift Robots (2010)



Operation In Beverage Plant

# Vision-based Quadrotor Navigation (2011)



# Autonomous Construction (2011)

## Construction with Quadrotor Teams

**Quentin Lindsey, Daniel Mellinger, Vijay Kumar**  
**GRASP Lab, University of Pennsylvania**

# Real-Time RGB-D SLAM with Quadrotors (2013)

## Real-Time Camera Tracking and 3D Reconstruction Using Signed Distance Functions

Erik Bylow, Jürgen Sturm, Christian Kerl,  
Fredrik Kahl, Daniel Cremers

**Robotics: Science and Systems (RSS)**  
**June 2013**



Computer Vision Group  
Department of Computer Science  
Technical University of Munich

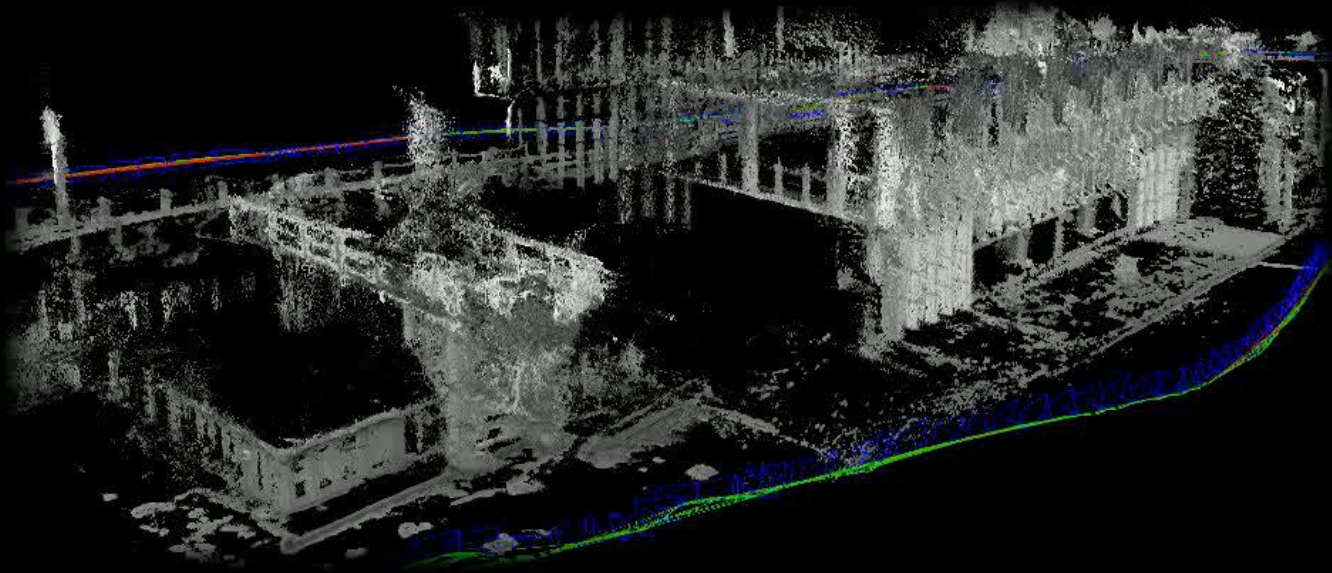




# Real-Time SLAM with a Single Camera (2014)

## LSD-SLAM: Large-Scale Direct Monocular SLAM

Jakob Engel, Thomas Schöps, Daniel Cremers  
ECCV 2014, Zurich



Computer Vision Group  
Department of Computer Science  
Technical University of Munich



# Current Trends in Robotics

- Robot technology becomes increasingly mature for applications
- Beyond preprogrammed motions of static robot arms
- Novel application domains
  - Shop floor logistics
  - Human-robot collaboration in industrial settings
  - Domestic service robots
  - Autonomous cars
  - Aerial inspection/maintenance
- Vision sensors provide rich information
  - How to make use of it for robots?

# Content of this Course

- You can gain practical experience with
  - Visual odometry and localization/state estimation
  - Vision-based Simultaneous Localization and Mapping (SLAM)
  - Vision-based control of quadcopters or wheeled robots
- Implementation of algorithms
- Benefits/drawbacks of specific methods when applied to concrete, relevant problems
- Learn how to work in teams/on projects
- Improve your presentation skills



# Available Robots in this Course



Turtlebot 2

Kobuki Turtlebot 2 (2x)



Parrot AR Drone 2 (4x)



Crazyflie2 Nanocopters (2x)



Parrot Bebop (1x)

# Course Organisation

- Course takes place during the lecture period
- Registration in TUM Online (by matched/accepted students)
- Initial phase (first 4-5 weeks): Lectures & Exercises
  - Lectures: Mondays 1pm to 3pm in seminar room 02.09.023
  - Tutored exercises: Mondays 3pm to 5pm in lab 02.05.014
  - Programming assignments will be handed out every week and checked/graded by the tutors
  - Small groups, each participant should be able to explain solution
  - Attendance to lecture & exercise sessions mandatory
- Second phase (remainder): Project
  - Work in small groups (2-3 people) on a project
  - Lab 02.05.014 available; tutors available Mondays 1pm-5pm
  - Implement a specific algorithm, which one tbd.
  - Present project outcome in talk&demo session (15min per group)
  - Written report on project outcome (10-12 pages, single column, single-spaced lines, 11 pt)

# Course Requirements

- Good knowledge of the C/C++ language and basic mathematics such as linear algebra, analysis, stochastics, and numerics is required
- Prior practical knowledge in CUDA programming, robotics, and computer vision topics is a plus
- Participation in at least one of the following lectures of the TUM Computer Vision Group: Variational Methods for Computer Vision, Multiple View Geometry, Autonomous Navigation for Flying Robots. Similar lectures can also be accepted



## Warning



- Micro Aerial Vehicles (MAVs) are dangerous objects
- Read the instructions carefully before you start
- Always use the protective hull
- If somebody gets injured, report to us so that we can improve safety guidelines
- If something gets damaged, report it to us so that we can fix it
- Don't fly MAVs outdoors or above persons
- **NEVER TOUCH THE PROPELLORS**
- **DO NOT TRY TO CATCH THE QUADROCOPTER WHEN IT FAILS – LET IT FALL/CRASH!**

Questions ?