



# Chapter 5

## Operator Splitting Methods

*Convex Optimization for Computer Vision*  
SS 2016

Michael Moeller  
Thomas Möllenhoff  
Emanuel Laude  
Computer Vision Group  
Department of Computer Science  
TU München



- **Last 3 lectures:** PDHG method for minimizing structured convex problems

$$\min_{u \in \mathbb{R}^n} G(u) + F(Ku)$$

- Unintuitive overrelaxation, rather involved convergence analysis
- Next lectures: simple and unified convergence analysis of many different algorithms within a single approach
- Key ideas: monotone operators, fixed point iterations
- Give a new understanding of convex optimization algorithms



# Relations

## Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications



- A relation  $R$  on  $\mathbb{R}^n$  is a subset of  $\mathbb{R}^n \times \mathbb{R}^n$
- We will refer to it as a set-valued **operator** and overload the usual matrix notation

$$R(x) = Rx := \{y \in \mathbb{R}^n \mid (x, y) \in R\}.$$

- If  $Rx$  is a singleton or empty for all  $x$ , then  $R$  is a function (or single-valued operator) with domain

$$\text{dom}(R) := \{x \in \mathbb{R}^n \mid Rx \neq \emptyset\}$$

- Abuse of notation: identify singleton  $\{x\}$  with  $x$ , i.e., write  $Rx = y$  instead of  $Rx \ni y$  if  $R$  is function
- Concept: identifying functions with their *graph*

# Some Examples

- Empty relation:  $\emptyset$
- Identity:  $I := \{(u, u) \mid u \in \mathbb{R}^n\}$
- Zero:  $0 := \{(u, 0) \mid u \in \mathbb{R}^n\}$
- Gradient relation:

$$\nabla E := \{(u, \nabla E(u)) \mid u \in \mathbb{R}^n\}$$

- Subdifferential relation:

$$\partial E := \{(u, g) \mid u \in \text{dom}(E), E(v) \geq E(u) + \langle g, v - u \rangle, \forall v \in \mathbb{R}^n\}$$

- Another possible view: think of relations as a set valued functions, e.g.,  $\partial E : \mathbb{R}^n \rightarrow \mathcal{P}(\mathbb{R}^n)$



### Solve generalized equation (inclusion) problem

$$0 \in R(u)$$

i.e., find  $u \in \mathbb{R}^n$  such that  $(u, 0) \in R$ .

#### Examples:

- Set  $R = \partial E$ , then the goal is to find  $0 \in \partial E(u)$
- This are just the optimality conditions of our prototypical optimization problem:

$$\arg \min_{u \in \mathbb{R}^n} E(u)$$

- Finding saddle-points  $(\tilde{u}, \tilde{p})$  of

$$PD(u, p) = G(u) - F^*(p) + \langle Ku, p \rangle$$

corresponds to the inclusion problem

$$0 \in \begin{bmatrix} \partial G & K^T \\ -K & \partial F^* \end{bmatrix} \begin{bmatrix} u \\ p \end{bmatrix}$$



#### Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications



- Inverse  $R^{-1} = \{(y, x) \mid (x, y) \in R\}$ 
  - Exists for *any* relation
  - Reduces to inverse function when  $R$  is injective function
- Addition  $R + S = \{(x, y + z) \mid (x, y) \in R, (x, z) \in S\}$
- Scaling  $\lambda R = \{(x, \lambda y) \mid (x, y) \in R\}$
- Resolvent  $J_{\lambda R} := (I + \lambda R)^{-1}$

## Examples:

- $I + \lambda R = \{(x, x + \lambda y) \mid (x, y) \in R\}$
- $J_R = \{(x + \lambda y, x) \mid (x, y) \in R\}$
- $E$  closed, proper, convex:  $(\partial E)^{-1} = \partial E^*$

→ **Draw a picture for  $E(u) = |u|$**



# Monotone Operators

## Definition

The set-valued operator  $T \subset \mathbb{R}^n \times \mathbb{R}^n$  is called **monotone** if

$$\langle u - v, Tu - Tv \rangle \geq 0, \quad \forall u, v \in \mathbb{R}^n. \quad \text{Notation}^1$$

An operator  $T$  is called **maximally monotone** if it is not contained in any other monotone operator.

- Maximal monotonicity is an important technical detail, but we will be sloppy about it for the rest of the course

Examples of monotone operators:

- Monotonically non-decreasing functions  $T : \mathbb{R} \rightarrow \mathbb{R}$
- Any positive semi-definite matrix  $A$ :  $\langle Ax - Ay, x - y \rangle \geq 0$
- Subdifferential of a convex function  $\partial f$
- Proximity operators of convex functions  $\text{prox}_{\tau f} : \mathbb{R}^n \rightarrow \mathbb{R}^n$

---

<sup>1</sup>This is again abuse of notation for  $\langle u - v, p - q \rangle \geq 0, \quad \forall p \in Tu, \forall q \in Tv$



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications



## Calculus rules (exercise):

- $T$  monotone,  $\lambda \geq 0 \Rightarrow \lambda T$  monotone
- $T$  monotone  $\Rightarrow T^{-1}$  monotone
- $R, S$  monotone,  $\lambda \geq 0 \Rightarrow R + \lambda S$  is monotone

## Some important definitions/properties:

- Lipschitz operators (and in particular nonexpansive operators) are single-valued (functions)
- $x$  is called *fixed point* of operator  $T$  if  $x = Tx$
- If  $F$  is nonexpansive (Lipschitz constant  $L \leq 1$ ) and  $\text{dom } T = \mathbb{R}^n$  then the set of fixed points  $(I - F)^{-1}(0)$  is closed and convex (**exercise**)



- Let  $T \subset \mathbb{R}^n \times \mathbb{R}^n$  be set-valued operator
- The *resolvent operator* of  $T$  is given as  $J_{\lambda T} := (I + \lambda T)^{-1}$
- Special case:  $T = \partial f$ ,  $J_{\lambda \partial f}$  is proximal operator of  $f$
- From previous slide: resolvent is monotone if  $T$  is monotone
- The *Cayley operator* (or reflection operator) of  $T$  is defined as  $C_{\lambda T} := 2J_{\lambda T} - I$

## Facts:

- $0 \in Tx$  if and only if  $x = J_{\lambda T}x = C_{\lambda T}x$
- If  $T$  is monotone, then  $J_{\lambda T}$  and  $C_{\lambda T}$  are nonexpansive



# Fixed Point Iterations

# The Main Algorithm



- Recall that  $u \in \mathbb{R}^n$  is fixed point of  $F : \mathbb{R}^n \rightarrow \mathbb{R}^n$ , if  $u = Fu$
- The main algorithm of this chapter is the *fixed point* or *Picard iteration* for some given  $u^0 \in \mathbb{R}^n$ :

$$u^{k+1} = Fu^k, \quad k = 0, 1, 2, \dots$$

- We will see that many important convex optimization algorithms can be written in this form
- Allows simple and unified analysis

## Contraction Mapping Theorem

Suppose that  $F : \mathbb{R}^n \rightarrow \mathbb{R}^n$  is a contraction with Lipschitz constant  $L < 1$ . Then the fixed point iteration

$$u^{k+1} = Fu^k,$$

also called contraction mapping algorithm, converges to the unique fixed point of  $F$ .

→ Proof: see literature<sup>2</sup>

- Example: the gradient method can be written as

$$u^{k+1} = (I - \tau \nabla E)u^k$$

- Suppose  $E$  is  $m$ -strongly convex and  $L$ -smooth, then  $I - \tau \nabla E$  is Lipschitz with  $L_{GM} = \max\{|1 - \tau m|, |1 - \tau L|\}$
- $I - \tau \nabla E$  is contractive for  $\tau \in (0, 2/L)$

---

<sup>2</sup>This theorem is also known as the Banach fixed point theorem.



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

# Iteration of Averaged Nonexpansive Mappings

- Recall that a mapping  $F : \mathbb{R}^n \rightarrow \mathbb{R}^n$  is called *nonexpansive* if it is Lipschitz with constant  $L \leq 1$ .
- Fixed point iteration of nonexpansive mapping doesn't necessarily converge (example: rotation, reflection)
- The mapping  $F : \mathbb{R}^n \rightarrow \mathbb{R}^n$  is called *averaged* if  $F = (1 - \theta)I + \theta T$ , for some nonexpansive operator  $T$  and  $\theta \in (0, 1)$

## Theorem: Krasnosel'skii-Mann

Let  $F : \mathbb{R}^n \rightarrow \mathbb{R}^n$  be averaged, and denote the (non-empty) set of fixed points of  $F$  as  $U$ . Then the sequence  $(u^k)$  produced by the iteration

$$u^{k+1} = Fu^k$$

converges to a fixed point  $u^* \in U$ , i.e.,  $u^k \rightarrow u^*$ .



## Example: gradient method



- Assume  $E$  is  $L$ -smooth but not strongly convex
- Possible to show that the operator  $(I - \tau \nabla E)$  is Lipschitz continuous with parameter  $L_{GM} = \max\{1, |1 - \tau L|\}$
- For  $0 < \tau \leq 2/L$ , this operator is nonexpansive
- It is also averaged for  $0 < \tau < 2/L$  since

$$(I - \tau \nabla E) = (1 - \theta)I + \theta(I - (2/L)\nabla E),$$

with  $\theta = \tau L/2 < 1$ .

- Hence, we get convergence of the gradient descent method from the previous theorem



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

# Proximal Point Algorithm

# The Proximal Point Algorithm

- Recall our original goal of finding  $u \in \mathbb{R}^n$  with

$$0 \in Tu,$$

for  $T \subset \mathbb{R}^n \times \mathbb{R}^n$  monotone.

- We have seen that fixed points of resolvent operator  $J_{\lambda T}$  are the zeros of  $T$

## Definition: Proximal Point Algorithm (PPA) <sup>3</sup>

Given some maximally monotone operator  $T \subset \mathbb{R}^n \times \mathbb{R}^n$ , and some sequence  $(\lambda_k) > 0$ . Then the iteration

$$u^{k+1} = (I + \lambda_k T)^{-1} u^k,$$

is called the *proximal point algorithm*.

---

<sup>3</sup>R. T. Rockafellar, Monotone Operators and the Proximal Point Algorithm, SIAM J. Control and Optimization, 1976



# Intuition of the Proximal Point Algorithm <sup>4</sup>

Operator Splitting  
Methods

Michael Moeller  
Thomas Möllenhoff  
Emanuel Laude



Relations

Monotone Operators

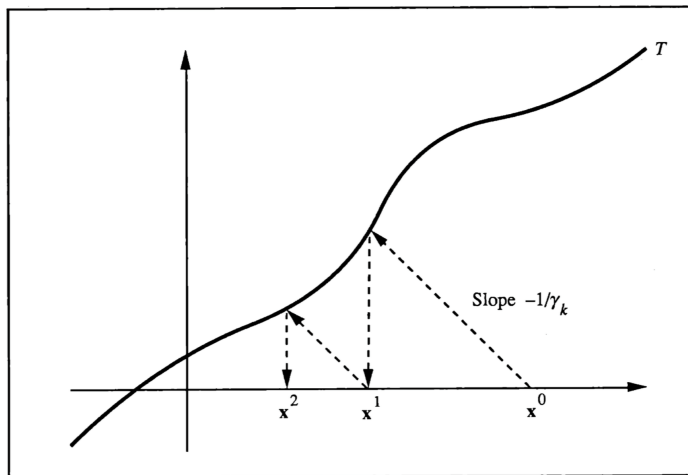
Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications



<sup>4</sup>Eckstein, Splitting methods for monotone operators with applications to parallel optimization, 1989, pp. 42

# Convergence of Proximal Point Algorithm

Operator Splitting  
Methods

Michael Moeller  
Thomas Möllenhoff  
Emanuel Laude



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

- The resolvent  $J_{\lambda T} = (I + \lambda T)^{-1}$  is an averaged operator
- To see this, consider the *reflection* or *Cayley* operator

$$C_{\lambda T} := 2J_{\lambda T} - I \Leftrightarrow J_{\lambda T} = \frac{1}{2}I + \frac{1}{2}C_{\lambda T}$$

- Hence  $J_{\lambda T}$  is averaged with  $\theta = \frac{1}{2}$ , as we have seen in the last lecture that  $C_{\lambda T}$  is nonexpansive
- Proximal Point algorithm converges as it is fixed point iteration of averaged operator



# PDHG Revisited

Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

# PDHG as Proximal Point Method

- Remember that for convex-concave saddle point problems

$$PD(u, p) = G(u) - F^*(p) + \langle Ku, p \rangle$$

we have the following:

$$(\tilde{u}, \tilde{p}) = \arg \min_{u, p} PD(u, p) \Leftrightarrow \begin{bmatrix} 0 \\ 0 \end{bmatrix} \in \underbrace{\begin{bmatrix} \partial G(\tilde{u}) + K^T \tilde{p} \\ -K\tilde{u} + \partial F^*(\tilde{p}) \end{bmatrix}}_{=: T(\tilde{u}, \tilde{p})}$$

- For convex  $F^*$  and  $G$ ,  $T$  is monotone
- Idea: use the proximal point to find zero of  $T$
- Stack primal and dual variables into vector  $z = (u, p)^T$ :

$$z^{k+1} = (I + \lambda T)^{-1} z^k \Leftrightarrow z^k - z^{k+1} \in \lambda T z^{k+1}$$

- Plugging things in yields

$$u^k - u^{k+1} \in \lambda \partial G(u^{k+1}) + \lambda K^T p^{k+1}$$

$$p^k - p^{k+1} \in \lambda \partial F^*(p^{k+1}) - \lambda K u^{k+1}$$



- Reformulating the following

$$0 \in \lambda^{-1} \begin{bmatrix} u^{k+1} - u^k \\ p^{k+1} - p^k \end{bmatrix} + \underbrace{\begin{bmatrix} \partial G(u^{k+1}) + K^T p^{k+1} \\ \partial F^*(p^{k+1}) - K u^{k+1} \end{bmatrix}}_{=: T(\tilde{u}, \tilde{p})}$$

leads to:

$$\begin{aligned} u^{k+1} &= (I + \lambda \partial G)^{-1}(u^k - \lambda K^T p^{k+1}) \\ &= \text{prox}_{\lambda G}(u^k - \lambda K^T p^{k+1}) \\ p^{k+1} &= (I + \lambda \partial F^*)^{-1}(p^k + \lambda K u^{k+1}) \\ &= \text{prox}_{\lambda F^*}(p^k + \lambda K u^{k+1}) \end{aligned}$$

- Almost looks like the PDHG method, step size  $\lambda$
- Problem:** cannot implement this algorithm, since updates in  $u^{k+1}$  and  $p^{k+1}$  depend on each other



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

# PDHG as Proximal Point Method

- Consider the following:

$$0 \in \textcolor{red}{M} \begin{bmatrix} u^{k+1} - u^k \\ p^{k+1} - p^k \end{bmatrix} + \underbrace{\begin{bmatrix} \partial G(u^{k+1}) + K^T p^{k+1} \\ \partial F^*(p^{k+1}) - K u^{k+1} \end{bmatrix}}_{=: T(\tilde{u}, \tilde{p})}$$

- Step size  $M \in \mathbb{R}^{(n+m) \times (n+m)}$  is now a matrix
- Take the following choice

$$M = \begin{bmatrix} \frac{1}{\tau} I & -K^T \\ -\theta K & \frac{1}{\sigma} I \end{bmatrix}$$

- Allows to recover PDHG as proximal point algorithm (PPA)

$$u^{k+1} = \text{prox}_{\tau G}(u^k - \tau K^T p^k),$$

$$p^{k+1} = \text{prox}_{\sigma F^*}(p^k + \sigma K(u^{k+1} + \theta(u^{k+1} - u^k)))$$

- This is called generalized or customized PPA:

$$0 \in M(z^{k+1} - z^k) + Tz^{k+1} \Leftrightarrow z^{k+1} = (M + T)^{-1} Mz^k$$



# Convergence of Customized Proximal Point Method

- For symmetric, positive definite  $M$ , we can write  $M = L^T L$ ,  $L$  invertible (Cholesky decomposition)
- Apply classical PPA to operator  $T' = L^{-T} \circ T \circ L^{-1}$

$$y^{k+1} = (I + L^{-T} \circ T \circ L^{-1})^{-1} y^k$$

- $T$  (maximally) monotone  $\Rightarrow L^{-T} \circ T \circ L^{-1}$  (maximally) monotone<sup>5</sup>
- Define  $Lx = y$ , then  $0 \in (L^{-T} \circ T \circ L^{-1})y \Leftrightarrow 0 \in Tx$
- Writing out the algorithm in terms of  $x$  yields

$$0 \in M(x^{k+1} - x^k) + Tx^{k+1}$$

- Hence customized PPA inherits convergence from classical proximal point

---

<sup>5</sup>Bauschke, Combettes, Convex Analysis and Monotone Operator Theory in Hilbert Spaces, Theorem 24.5



# Convergence of PDHG

- When is the step size matrix symmetric positive definite?

$$M = \begin{bmatrix} \frac{1}{\tau} I & -K^T \\ -\theta K & \frac{1}{\sigma} I \end{bmatrix}$$

- Step size requirement for PDHG is  $\tau\sigma \|K\|^2 < 1$ ,  $\tau\sigma > 0$

## Lemma (Pock-Chambolle-2011<sup>6</sup>)

Let  $\theta = 1$ ,  $T$  and  $\Sigma$  symmetric positive definite maps satisfying

$$\left\| \Sigma^{\frac{1}{2}} K T^{\frac{1}{2}} \right\|^2 < 1,$$

then the block matrix

$$M = \begin{bmatrix} T^{-1} & -K^T \\ -\theta K & \Sigma^{-1} \end{bmatrix}$$

is symmetric and positive definite.

<sup>6</sup>T. Pock, A. Chambolle, Diagonal Preconditioning for first-order primal-dual algorithms in convex optimization, ICCV 2011





- Customized proximal point algorithms yield a whole family of methods, many choices of  $M$  are conceivable

$$0 \in M(z^{k+1} - z^k) + Tz^{k+1}$$

- PDHG corresponds to one particular choice of  $M$
- Overrelaxation with  $\theta = 1$  required to make  $M$  symmetric
- Convergence follows from convergence of classical proximal point algorithm
- Classical proximal point converges as it is fixed point iteration of averaged operator
- **Next lecture:** Douglas-Rachford splitting and ADMM

## Exams:

- **Important:** Registration deadline 30.06. in TUMonline!
- Exam (oral): 18.07. and 19.07.
- Repeat exam (oral): 05.10. and 06.10.
- Sign up for timeslots in exercise class on Friday 17.06.

## Remaining lectures:

- Next Monday 20.06. hints for getting started with the optimization challenge!
- 22.06. Some practical considerations of PDHG/ADMM
- **27.06. - 01.07.** no lecture / exercises, repeat and review what you have learned!
- 04.07. - 11.07. Miscellaneous topics on modifications and accelerations, open research questions/challenges
- Last lecture on 13.07. repeat of content, questions



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications



# Douglas-Rachford Splitting

Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications



- Last lecture: proximal point algorithm for finding the zero of a monotone operator  $T$

$$0 \in Tu \Leftrightarrow u = (I + \lambda T)^{-1}u$$

- Often the resolvent  $J_{\lambda T} := (I + \lambda T)^{-1}$  is hard to compute
- One remedy: matrix-valued step-size / customized PPA

$$u^{k+1} = (M + T)^{-1}Mu^k$$

- Another possibility are **splitting methods**
- They exploit further structure of the problem:

$$T = A + B$$

- Resolvents  $J_{\lambda A} = (I + \lambda A)^{-1}$  and  $J_{\lambda B} = (I + \lambda B)^{-1}$  can be more easily evaluated than  $J_{\lambda T}$



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

- $T = A + B$ ,  $A$  and  $B$  maximal monotone
- Cayley operators  $C_A = 2J_A - I$  and  $C_B = 2J_B - I$  are nonexpansive
- Composition  $C_A C_B$  also nonexpansive
- **Main result:** ( $\rightarrow$  board!)

$$0 \in Au + Bu \Leftrightarrow C_A C_B v = v, u = J_B v$$

- Hence, solutions can be found from fixed point of the operator  $C_A C_B$

$\rightarrow$  **Draw a picture for  $T = \partial \iota_{C_1} + \partial \iota_{C_2}$ !**



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

- *Peaceman-Rachford* splitting is undamped iteration

$$v^{k+1} = C_A C_B v^k$$

- Doesn't converge in the general case, needs either  $C_A$  or  $C_B$  to be a contraction
- *Douglas-Rachford* splitting <sup>7</sup> is the damped iteration

$$v^{k+1} = \left( \frac{1}{2}I + \frac{1}{2}C_A C_B \right) v^k,$$

- Recover solution by  $u^* = J_B v^*$
- Always converges if there exists a solution  $0 \in Au^* + Bu^*$ , since it's fixed point iteration of averaged operator

---

<sup>7</sup>J. Douglas, H. H. Rachford, On the numerical solution of heat conduction problems in two and three space variables. Transactions of the AMS, 1956.

# Douglas-Rachford Splitting (DRS)



- The Douglas-Rachford iteration  $v^{k+1} = (\frac{1}{2}I + \frac{1}{2}C_A C_B) v^k$  can be written as

$$u_b^{k+1} = J_B(v^k),$$

$$\tilde{v}^{k+1} = 2u_b^{k+1} - v^k,$$

$$u_a^{k+1} = J_A(\tilde{v}^{k+1}),$$

$$v^{k+1} = v^k + u_a^{k+1} - u_b^{k+1}.$$

- $u_a^k$  and  $u_b^k$  can be thought of estimates to a solution
- $v^k$  running sum of residuals, drives  $u_a^k$  and  $u_b^k$  together



- Let's apply DRS to minimize

$$\min_{u \in \mathbb{R}^n} G(u) + F(u)$$

- $G : \mathbb{R}^n \rightarrow \mathbb{R} \cup \{\infty\}$ ,  $F : \mathbb{R}^n \rightarrow \mathbb{R} \cup \{\infty\}$  closed, proper, cvx.
- Optimality conditions (assuming  $\text{ri}(\text{dom}G) \cap \text{ri}(\text{dom}F) \neq \emptyset$ ):

$$0 \in \tau \partial G(u) + \tau \partial F(u)$$

- Find zero of  $T = A + B$ ,  $A = \tau \partial F$ ,  $B = \tau \partial G$
- The algorithm becomes (after slight simplifications):

$$u^{k+1} = \text{prox}_{\tau G}(v^k),$$

$$v^{k+1} = \text{prox}_{\tau F}(2u^{k+1} - v^k) + v^k - u^{k+1}.$$



- We can rewrite the step in  $v^{k+1}$  using Moreau's Identity

$$\begin{aligned}u^{k+1} &= \text{prox}_{\tau G}(v^k), \\v^{k+1} &= \text{prox}_{\tau F}(2u^{k+1} - v^k) + v^k - u^{k+1} \\&= u^{k+1} + \tau \text{prox}_{(1/\tau)F^*}((2u^{k+1} - v^k)/\tau)\end{aligned}$$

- Introduce variable  $p^k = \frac{u^k - v^k}{\tau} \Leftrightarrow v^k = u^k - \tau p^k, \sigma = 1/\tau$

$$\begin{aligned}u^{k+1} &= \text{prox}_{\tau G}(u^k - \tau p^k), \\p^{k+1} &= \text{prox}_{\sigma F^*}(p^k + \sigma(2u^{k+1} - u^k))\end{aligned}$$

- Looks familiar? :-)
- Applying DRS on the primal problem  $\min_u G(u) + F(u)$  is equivalent to PDHG!

# Optimization Problems with Compositions

Operator Splitting  
Methods

Michael Moeller  
Thomas Möllenhoff  
Emanuel Laude



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

- Ideally we'd like to solve problems of the form

$$\min_u G(u) + F(w), \quad \text{s.t.} \quad w = Ku$$

- In many applications we would actually like to minimize

$$\min_u G(u) + \sum_{i=1}^N F_i(K_i u)$$

- Rewrite using trick:

$$w = \begin{bmatrix} w_1 \\ \vdots \\ w_N \end{bmatrix}, K = \begin{bmatrix} K_1 \\ \dots \\ K_N \end{bmatrix}, \quad \rightarrow F(w) = \sum_{i=1}^N F_i(w_i)$$

- Virtually any convex optimization problem fits into this form
- Even problems looking very complicated at first glance can be split up into many simple substeps

## Option 1: Graph Projection Splitting



- We want to minimize for  $K : \mathbb{R}^n \rightarrow \mathbb{R}^m$

$$\min_{u \in \mathbb{R}^n, w \in \mathbb{R}^m} G(u) + F(w) \quad \text{s.t.} \quad Ku = w$$

- Rewrite problem using  $(u, w) \in \mathbb{R}^{n+m}$  as

$$\min_{u, w} \tilde{G}(u, w) + \tilde{F}(u, w)$$

- Set  $\tilde{G}(u, w) = G(u) + F(w)$
- Set  $\tilde{F}(u, w) = \begin{cases} 0, & \text{if } Ku = w \\ \infty, & \text{else.} \end{cases}$
- Proximal operator for  $\tilde{G}$  is simple if proximal operators for  $F$  and  $G$  are simple
- Proximal operator for  $\tilde{F}$  is projection onto the graph of  $Ku = w$  (solving a least squares problem)

## Option 1: Graph Projection Splitting



- Iterations can be written as <sup>8</sup>

$$\begin{aligned}(u^{k+1/2}, w^{k+1/2}) &= \left( \text{prox}_G(u^k - \tilde{u}^k), \text{prox}_F(w^k - \tilde{w}^k) \right), \\ (u^{k+1}, w^{k+1}) &= \Pi(u^{k+1/2} + \tilde{u}^k, w^{k+1/2} + \tilde{w}^k), \\ (\tilde{u}^{k+1}, \tilde{w}^{k+1}) &= (\tilde{u}^k + u^{k+1/2} - u^{k+1}, \tilde{w}^k + w^{k+1/2} - w^{k+1}).\end{aligned}$$

- Projection is given as:

$$\Pi(c, d) = A^{-1} \begin{bmatrix} c + A^T d \\ 0 \end{bmatrix}, A = \begin{bmatrix} I & K^T \\ K & -I \end{bmatrix}$$

- Can use (preconditioned) conjugate gradient to approximately compute projection
- Important: warm-start linear system solver with solution from previous iteration
- Other possibility: factorization caching

<sup>8</sup>N. Parikh, S. Boyd, Block Splitting for Distributed Optimization, 2014

## Option 2: DRS for Problems with Compositions



- Consider the dual problem to  $\min_u G(u) + F(Ku)$

$$\min_p G^*(-K^*p) + F^*(p) = (G^* \circ -K^*)(p) + F^*(p)$$

- Applying DRS yields the following:

$$u^{k+1} = \text{prox}_{\sigma(G^* \circ -K^*)}(v^k),$$

$$v^{k+1} = \text{prox}_{\sigma F^*}(2u^{k+1} - v^k) + v^k - u^{k+1}$$

- Reorder slightly with new variable  $w^{k+1}$

$$u^{k+1} = \text{prox}_{\sigma(G^* \circ -K^*)}(v^k),$$

$$p^{k+1} = \text{prox}_{\sigma F^*}(2u^{k+1} - v^k),$$

$$v^{k+1} = p^{k+1} + v^k - u^{k+1}$$

## Option 2: DRS for Problems with Compositions

- The prox involving the composition is given by:

$$\text{prox}_{\sigma(G^* \circ - K^*)}(v) = v + \sigma K \underset{u}{\text{argmin}} G(u) + \frac{\sigma}{2} \left\| Ku + \frac{v}{\sigma} \right\|^2$$

- Often expensive or difficult to evaluate due to the  $Ku$ -term
- Iteration can be written as

$$u^{k+1} = \underset{u}{\text{argmin}} G(u) + \frac{\sigma}{2} \left\| Ku + \frac{v^k}{\sigma} \right\|^2,$$

$$\tilde{u}^{k+1} = v^k + \sigma Ku^{k+1},$$

$$p^{k+1} = \text{prox}_{\sigma F^*}(2\tilde{u}^{k+1} - v^k),$$

$$v^{k+1} = p^{k+1} + v^k - \tilde{u}^{k+1}$$

- Alternatively this can be simplified to

$$u^{k+1} = \underset{u}{\text{argmin}} G(u) + \frac{\sigma}{2} \left\| Ku + \frac{v^k}{\sigma} \right\|^2,$$

$$p^{k+1} = \text{prox}_{\sigma F^*}(v^k + 2\sigma Ku^{k+1}),$$

$$v^{k+1} = p^{k+1} - \sigma Ku^{k+1}$$



## Option 2: DRS for Problems with Compositions

- Even more simple:

$$u^{k+1} = \operatorname{argmin}_u G(u) + \frac{\sigma}{2} \left\| Ku + \frac{p^k - \sigma Ku^k}{\sigma} \right\|^2,$$
$$p^{k+1} = \operatorname{prox}_{\sigma F^*}(p^k + \sigma K(2u^{k+1} - u^k)),$$

- Optimality conditions for the iterates:

$$0 \in \partial G(u^{k+1}) + \sigma K^T(Ku^{k+1} + \frac{1}{\sigma}(p^k - \sigma Ku^k))$$
$$0 \in \partial F^*(p^{k+1}) + \frac{1}{\sigma}(p^{k+1} - p^k - \sigma K2u^{k+1} + \sigma Ku^k)$$

- Adding and subtracting  $K^T p^{k+1}$  to first line yields

$$0 \in \partial G(u^{k+1}) + K^T p^{k+1} + \sigma K^T K(u^{k+1} - u^k) - K^T(p^{k+1} - p^k)$$
$$0 \in \partial F^*(p^{k+1}) - Ku^{k+1} - K(u^{k+1} - u^k) + \frac{1}{\sigma}(p^{k+1} - p^k)$$





- Previous iterations can be written as PPA,  $z = (u, p)^T$ :

$$0 \in \underbrace{\begin{bmatrix} \partial G & K^T \\ -K & \partial F^* \end{bmatrix} \begin{bmatrix} u^{k+1} \\ p^{k+1} \end{bmatrix}}_{Tz^{k+1}} + \underbrace{\begin{bmatrix} \frac{1}{\tau} I & -K^T \\ -K & \frac{1}{\sigma} I \end{bmatrix}}_M \underbrace{\begin{bmatrix} u^{k+1} - u^k \\ p^{k+1} - p^k \end{bmatrix}}_{z^{k+1} - z^k}$$

- Matrix  $M$  only positive semidefinite, our convergence result for Proximal Point algorithm does not apply directly
- PDHG with  $\theta = 1$  can be seen as inexact/approximative DRS,

$$\sigma K^T K \approx \frac{1}{\tau} I$$

- Often makes iterations much cheaper
- For semi-orthogonal ( $K^T K = \nu I$ ) this approximation is exact

# Alternating Direction Method of Multipliers (ADMM)



- Recall this formulation

$$u^{k+1} = \operatorname{argmin}_u G(u) + \frac{\sigma}{2} \left\| Ku + \frac{v^k}{\sigma} \right\|^2,$$

$$p^{k+1} = \operatorname{prox}_{\sigma F^*}(v^k + 2\sigma Ku^{k+1}),$$

$$v^{k+1} = p^{k+1} - \sigma Ku^{k+1}$$

- Apply Moreau's identity to step in  $p^{k+1}$

$$u^{k+1} = \operatorname{argmin}_u G(u) + \frac{\sigma}{2} \left\| Ku + \frac{v^k}{\sigma} \right\|^2,$$

$$p^{k+1} = v^k + 2\sigma Ku^{k+1} - \sigma \operatorname{prox}_{\sigma F}\left(\frac{v^k}{\sigma} + 2Ku^{k+1}\right),$$

$$v^{k+1} = p^{k+1} - \sigma Ku^{k+1}$$

# Alternating Direction Method of Multipliers (ADMM)



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

- Make new variable for  $\text{prox}_{\sigma F}$ -step, write prox as argmin:

$$u^{k+1} = \underset{u}{\operatorname{argmin}} G(u) + \frac{\sigma}{2} \left\| Ku + \frac{v^k}{\sigma} \right\|^2,$$

$$w^{k+1} = \underset{w}{\operatorname{argmin}} F(w) + \frac{\sigma}{2} \left\| w - \frac{v^k}{\sigma} - 2Ku^{k+1} \right\|^2,$$

$$p^{k+1} = v^k + 2\sigma Ku^{k+1} - \sigma w^{k+1},$$

$$v^{k+1} = p^{k+1} - \sigma Ku^{k+1}$$

- Replacing the variable  $v^k$  in the  $u^{k+1}$  update yields

$$u^{k+1} = \underset{u}{\operatorname{argmin}} G(u) + \frac{\sigma}{2} \left\| Ku + \frac{p^k - \sigma Ku^k}{\sigma} \right\|^2,$$

# Alternating Direction Method of Multipliers (ADMM)

- Replace variable  $p^k$  in all update steps

$$u^{k+1} = \operatorname{argmin}_u G(u) + \frac{\sigma}{2} \left\| Ku + \frac{v^{k-1} + \sigma Ku^k - \sigma w^k}{\sigma} \right\|^2,$$

$$w^{k+1} = \operatorname{argmin}_w F(w) + \frac{\sigma}{2} \left\| w - \frac{v^k}{\sigma} - 2Ku^{k+1} \right\|^2,$$

$$v^{k+1} = v^k + \sigma(Ku^{k+1} - w^{k+1})$$

- Rewrite as:

$$u^{k+1} = \operatorname{argmin}_u G(u) + \frac{\sigma}{2} \left\| Ku - w^k + \frac{v^{k-1} + \sigma Ku^k}{\sigma} \right\|^2,$$

$$w^{k+1} = \operatorname{argmin}_w F(w) + \frac{\sigma}{2} \left\| w - Ku^{k+1} - \frac{v^k + \sigma Ku^{k+1}}{\sigma} \right\|^2,$$

$$v^{k+1} = v^k + \sigma(Ku^{k+1} - w^{k+1})$$



# Alternating Direction Method of Multipliers (ADMM)

- Using the following fact we can further rewrite the updates:

$$\operatorname{argmin}_a \frac{\sigma}{2} \left\| a - \frac{b}{\sigma} \right\|^2 = \operatorname{argmin}_a -\langle a, b \rangle + \frac{\sigma}{2} \|a\|^2$$

- Pulling terms of the squared norm:

$$u^{k+1} = \operatorname{argmin}_u G(u) + \langle Ku, v^{k-1} + \sigma Ku^k \rangle + \frac{\sigma}{2} \|Ku - w^k\|^2,$$

$$w^{k+1} = \operatorname{argmin}_w F(w) - \langle w, v^k + \sigma Ku^{k+1} \rangle + \frac{\sigma}{2} \|w - Ku^{k+1}\|^2,$$

$$v^{k+1} = v^k + \sigma(Ku^{k+1} - w^{k+1})$$

- Reintroduce  $p^{k+1} = v^k + \sigma Ku^{k+1}$ , can be rewritten as:

$$u^{k+1} = \operatorname{argmin}_u G(u) + \langle Ku, p^k \rangle + \frac{\sigma}{2} \|Ku - w^k\|^2,$$

$$w^{k+1} = \operatorname{argmin}_w F(w) - \langle w, p^{k+1} \rangle + \frac{\sigma}{2} \|w - Ku^{k+1}\|^2,$$

$$p^{k+1} = p^k + \sigma(Ku^{k+1} - w^{k+1})$$



# Alternating Direction Method of Multipliers (ADMM)



- Let  $\bar{w}^{k+1} = w^k$ :

$$u^{k+1} = \operatorname{argmin}_u G(u) + \langle Ku, p^k \rangle + \frac{\sigma}{2} \|Ku - \bar{w}^{k+1}\|^2,$$

$$\bar{w}^{k+2} = \operatorname{argmin}_w F(w) - \langle w, p^{k+1} \rangle + \frac{\sigma}{2} \|w - Ku^{k+1}\|^2,$$

$$p^{k+1} = p^k + \sigma(Ku^{k+1} - \bar{w}^{k+1})$$

- Change order of first two iterates:

$$\bar{w}^{k+1} = \operatorname{argmin}_w F(w) - \langle w, p^k \rangle + \frac{\sigma}{2} \|w - Ku^k\|^2,$$

$$u^{k+1} = \operatorname{argmin}_u G(u) + \langle Ku, p^k \rangle + \frac{\sigma}{2} \|Ku - \bar{w}^{k+1}\|^2,$$

$$p^{k+1} = p^k + \sigma(Ku^{k+1} - \bar{w}^{k+1})$$

# Alternating Direction Method of Multipliers (ADMM)

- Final update equations:

$$\begin{aligned}w^{k+1} &= \underset{w}{\operatorname{argmin}} F(w) - \langle w, p^k \rangle + \frac{\sigma}{2} \|w - Ku^k\|^2, \\u^{k+1} &= \underset{u}{\operatorname{argmin}} G(u) + \langle Ku, p^k \rangle + \frac{\sigma}{2} \|Ku - w^{k+1}\|^2, \\p^{k+1} &= p^k + \sigma(Ku^{k+1} - w^{k+1})\end{aligned}$$

- Alternating minimization of the **augmented Lagrangian**:

$$L_{\text{aug}}^{\tau}(u, w, p) = G(u) + F(w) + \langle p, Ku - w \rangle + \frac{\tau}{2} \|Ku - w\|^2$$

- The method in this form is called Alternating Direction Method of Multipliers (ADMM)
- It has gained enormous popularity recently <sup>9</sup>, over 3458 citations in 5 years

---

<sup>9</sup>Boyd et al., Distributed optimization and statistical learning via the alternating direction method of multipliers, 2011





Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

- Splitting methods split problem into simpler subproblems
- Many other splitting approaches exist that can explicitly handle differentiable functions (Forward-Backward, Forward-Backward-Forward, Davis-Yin, ...)
- Many relations exist between the primal-dual algorithms, often special cases of one another
- Depending on the problem structure, better to use either Graph Projection/DRS/ADMM or PDHG (more next week!)
- **Rule of thumb:** Graph Projection/DRS/ADMM few expensive iterations, PDHG many cheap iterations



# Recalling customized proximal point methods

Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

Primal problem

$$\min_u G(u) + F(Ku)$$

Primal-Dual form

$$\min_u \max_p G(u) + \langle Ku, p \rangle - F^*(p)$$

Primal dual hybrid gradient

$$\begin{aligned} p^{k+1} &= \text{prox}_{\sigma F^*}(p^k + \sigma K \bar{u}^k), \\ u^{k+1} &= \text{prox}_{\tau G}(u^k - \tau K^* p^{k+1}), \\ \bar{u}^{k+1} &= 2u^{k+1} - u^k. \end{aligned} \quad (\text{PDHG})$$



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

Primal problem

$$\min_u G(u) + F(Ku)$$

Augmented Lagrangian

$$L_{\text{aug}}^{\tau}(u, w, p) = G(u) + F(w) + \langle p, Ku - w \rangle + \frac{\tau}{2} \|Ku - w\|^2$$

Alternating directions method of multipliers (ADMM) on primal

$$\begin{aligned} u^{k+1} &= \operatorname{argmin}_u L_{\text{aug}}^{\tau}(u, w^k, p^k), \\ w^{k+1} &= \operatorname{argmin}_w L_{\text{aug}}^{\tau}(u^{k+1}, w, p^k), \\ p^{k+1} &= p^k + \tau (Ku^{k+1} - w^{k+1}) \end{aligned} \quad (\text{ADMM})$$

= Douglas-Rachford Splitting (DRS) on the dual.



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

**Note that various reformulations lead to many different algorithms under the same name!**

For example:

- $\tilde{F}(u) := G^*(-K^*u)$ ,  $\tilde{G}(u) = F^*(u)$ ,

$$\min_u \tilde{G}(u) + \tilde{F}(Ku)$$

is the dual problem.

- $\tilde{K} = (K, -I)$ ,  $\tilde{u} = (u, w)$ ,  $\tilde{F} = \delta_0$ ,  $\tilde{G}(\tilde{u}) = F(w) + G(u)$ :

$$\min_{\tilde{u}} \tilde{G}(\tilde{u}) + \tilde{F}(\tilde{K}\tilde{u})$$

leads to "graph projection" methods.



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications



# Application of customized PP algorithms to computer vision problems

Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

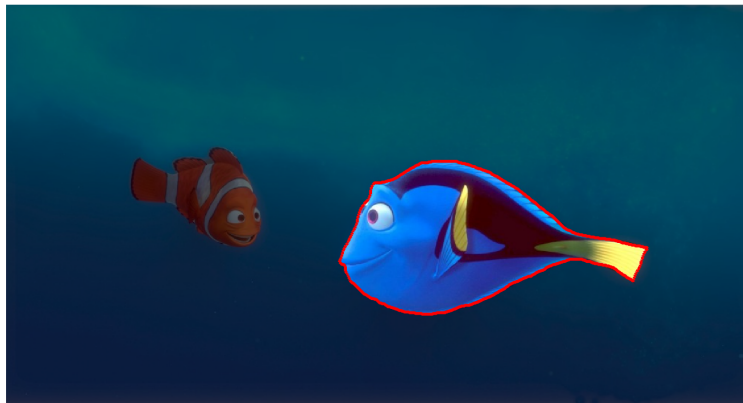
PDHG Revisited

Douglas-Rachford  
Splitting

Applications

# Single view 3D reconstruction

Let  $\Omega$  be the image domain,  $S \subset \Omega$  an object.



From: *Finding Nemo*, <https://ohmy.disney.com/movies/2015/12/20/dory-finding-nemo-hero/>

**Goal: Estimate a 3D model**

Operator Splitting  
Methods

Michael Moeller  
Thomas Möllenhoff  
Emanuel Laude



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

## First version: Single view 2.5D reconstruction

Oswald, Töppe, Cremers CVPR 2012: Find a height map that has minimal surface for fixed volume and respects the contour.

Mathematically for height map  $u : S \rightarrow \mathbb{R}$

- $\int_S u(x) \, dx = V$ , where  $V$  is a user given volume
- Constrain  $u|_{\partial S} = 0$
- Minimize  $\int_S \sqrt{1 + |\nabla u(x)|^2} \, dx$  (surface area)

Discrete form

$$\min_u \sum_i \sqrt{1 + |(Du)_i|^2} + \delta_{\Sigma_V}(u),$$

for a suitable gradient operator  $D$  (respecting  $u|_{\partial S} = 0$ ),

$$\Sigma_V = \{u \in \mathbb{R}^{|S|} \mid \sum_i u_i = V\}.$$



## Single view 2.5D reconstruction

How can we minimize

$$E(u) = \sum_i \sqrt{1 + |(Du)_i|^2} + \delta_{\Sigma_V}(u) ?$$

One option: Gradient projection.

- Descent on the term that does not have an easy prox:

$$u^{k+1/2} = u^k - \tau D^* v^k, \quad v_{i,:} = \frac{(Du^k)_{i,:}}{\sqrt{1 + |(Du^k)_{i,:}|^2}}$$

for suitable  $\tau$ , with  $D : \mathbb{R}^n \rightarrow \mathbb{R}^{n \times 2}$ .

- Project onto constraint set:

$$\text{proj}_{\Sigma_V}(v) = \underset{u}{\operatorname{argmin}} \frac{1}{2} \|u - v\|_2^2 + \delta_{\Sigma_V}(u)$$

Board: How does the projection look like?



## Single view 2.5D reconstruction

$$\operatorname{argmin}_u \frac{1}{2} \|u - v\|_2^2 + \delta_{\Sigma_V}(u) = \operatorname{argmin}_u \frac{1}{2} \|u - v\|_2^2 + \delta_{\cdot v}(\langle \mathbf{1}, u \rangle)$$

Optimality condition

$$\begin{aligned} 0 &= \hat{u} - v + \mathbf{1}p, & p &\in \partial \delta_{\cdot v}(\langle \mathbf{1}, \hat{u} \rangle) \\ \sum_i \hat{u}_i &= V \end{aligned}$$

Take inner product of the above equation with  $\mathbf{1}$ :

$$\begin{aligned} 0 &= V - \sum_i v_i + np, \\ \Rightarrow p &= \frac{1}{n} \left( V - \sum_i v_i \right), \end{aligned}$$

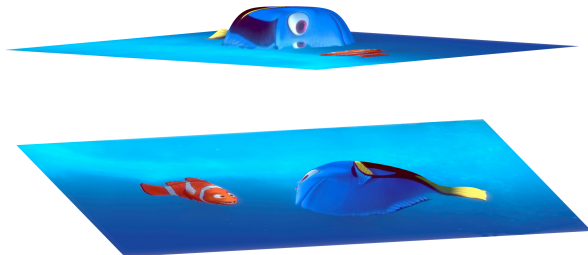
which yields

$$\hat{u} = v - \mathbf{1} \frac{1}{n} \left( V - \sum_i v_i \right) = v - \operatorname{mean}(v) \mathbf{1} + \mathbf{1} \frac{V}{n}$$



# Single view 2.5D reconstruction

It works! :-)



Original image from: Finding Nemo,

<https://ohmy.disney.com/movies/2015/12/20/dory-finding-nemo-hero/>

Operator Splitting  
Methods

Michael Moeller  
Thomas Möllenhoff  
Emanuel Laude



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

What about our primal-dual/splitting methods?

$$\min_u \sum_i \sqrt{1 + |(Du)_i|^2} + \delta_{\Sigma_V}(u),$$

Natural reformulation:

$$\min_{u,d} \sum_i \sqrt{1 + |d_i|^2} + \delta_{\Sigma_V}(u), \quad Du = d.$$

But is  $F(d) = \sum_i \sqrt{1 + |d_i|^2}$  simple?

- Somewhat yes, as it reduces to a 1D problem.
- Somewhat no, as there is no (easy) closed form solution.

Reformulation that makes the prox operator really easy?



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

# Single view 2.5D reconstruction

Let's start with

$$\min_{u,d} \sum_i \sqrt{1 + |d_i|^2} + \delta_{\Sigma_V}(u), \quad Du = d.$$

Note that

$$\sqrt{1 + |d_i|^2} = |(d_i, 1)^T|$$

Idea: Introduce variable  $e$  with constraint  $e_i = 1$  for all  $i$ !

$$\min_{u,d,e} \sum_i \underbrace{\sqrt{e_i^2 + |d_i|^2}}_{\substack{= |(d_i, e_i)^T| \\ = \|(d, e)\|_{2,1}}} + \delta_{\Sigma_V}(u), \quad Du = d, e = \mathbf{1}$$



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

# Single view 2.5D reconstruction

$$\min_{u,d,e} \|(d, e)\|_{2,1} + \delta_{\Sigma_V}(u), \quad Du = d, e = \mathbf{1}$$

Now the proximity operators of the two functions are simple!

$$\min_{u,d,e} \max_{p,q} \|(d, e)\|_{2,1} + \delta_{\Sigma_V}(u) + \left\langle \begin{pmatrix} p \\ q \end{pmatrix}, \begin{pmatrix} -D & I & 0 \\ 0 & 0 & I \end{pmatrix} \begin{pmatrix} u \\ d \\ e \end{pmatrix} \right\rangle - \langle q, \mathbf{1} \rangle$$

**Option 1:** Use (PDHG) now!

$$\begin{aligned} (\text{dual var})^{k+1} &= \text{prox}_{\sigma F^*}((\text{dual var})^k + \sigma K \overline{(\text{primal var})^k}), \\ (\text{primal var})^{k+1} &= \text{prox}_{\tau G}((\text{primal var})^k - \tau K^* (\text{dual var})^{k+1}), \\ \overline{(\text{primal var})}^{k+1} &= (\text{primal var})^{k+1} - (\text{primal var})^k. \end{aligned}$$

→ Board!



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

We have

$$K \overline{(\text{primal var})}^k = \begin{pmatrix} \bar{d}^k - D\bar{u}^k \\ \bar{e}^k \end{pmatrix}$$

and by identifying the relevant parts of the energy we obtain

$$F^*(p, q) = \langle q, \mathbf{1} \rangle$$

$$\Rightarrow p^{k+1} = p^k + \sigma(\bar{d}^k - D\bar{u}^k)$$

$$q^{k+1} = \operatorname{argmin}_q \frac{1}{2} \|q - (q^k + \sigma \bar{e}^k)\|^2 + \sigma \langle q, \mathbf{1} \rangle$$

$$\Rightarrow q^{k+1} = q^k + \sigma(\bar{e}^k - \mathbf{1})$$



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

We have

$$K^* (\text{dual var})^{k+1} = \begin{pmatrix} -D^* & 0 \\ I & 0 \\ 0 & I \end{pmatrix} \begin{pmatrix} p^{k+1} \\ q^{k+1} \end{pmatrix} = \begin{pmatrix} -D^* p^{k+1} \\ p^{k+1} \\ q^{k+1} \end{pmatrix}$$

and by identifying the relevant parts of the energy we obtain

$$G(u, d, e) = \|(d, e)\|_{2,1} + \delta_{\Sigma_V}(u)$$

$$\Rightarrow u^{k+1} = \text{prox}_{\delta_{\Sigma_V}}(u^k + \tau D^* p^{k+1})$$

$$\Rightarrow u^{k+1} = u^k + \tau D^* p^{k+1} + \left( \frac{V}{n} - \text{mean}(u^k + \tau D^* p^{k+1}) \right) \mathbf{1}$$

$$(d, e)^{k+1} = \text{prox}_{\tau \|\cdot\|_{2,1}} \left( (d, e)^k - \tau(p, q)^{k+1} \right)$$



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

Complete algorithm:

$$p^{k+1} = p^k + \sigma(\bar{d}^k - D\bar{u}^k)$$

$$q^{k+1} = q^k + \sigma(\bar{e}^k - \mathbf{1})$$

$$u^{k+1} = u^k + \tau D^* p^{k+1} + \left( \frac{V}{n} - \text{mean} \left( u^k + \tau D^* p^{k+1} \right) \right) \mathbf{1}$$

$$(d, e)^{k+1} = \text{prox}_{\tau \|\cdot\|_{2,1}} \left( (d, e)^k - \tau(p, q)^{k+1} \right)$$

$$\bar{u}^{k+1} = 2u^{k+1} - u^k$$

$$\bar{d}^{k+1} = 2d^{k+1} - d^k$$

$$\bar{e}^{k+1} = 2e^{k+1} - e^k$$



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

# Single view 2.5D reconstruction

Operator Splitting  
Methods

Michael Moeller  
Thomas Möllenhoff  
Emanuel Laude



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

# Single view 2.5D reconstruction

It still works! :-)



Operator Splitting  
Methods

Michael Moeller  
Thomas Möllenhoff  
Emanuel Laude



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications



Let's get back to the original formulation:

$$\min_{u,d,e} \|(d, e)\|_{2,1} + \delta_{\Sigma_V}(u), \quad Du = d, e = \mathbf{1}$$

Now the proximity operators of the two functions are simple!

$$\min_{u,d,e} \max_{p,q} \|(d, e)\|_{2,1} + \delta_{\Sigma_V}(u) + \left\langle \begin{pmatrix} p \\ q \end{pmatrix}, \begin{pmatrix} -D & I & 0 \\ 0 & 0 & I \end{pmatrix} \begin{pmatrix} u \\ d \\ e \end{pmatrix} \right\rangle - \langle q, \mathbf{1} \rangle$$

Can we reduce the number of variables?

Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

# Single view 2.5D reconstruction

$$\min_{u,d,e} \max_{p,q} \| (d, e) \|_{2,1} + \delta_{\Sigma_V}(u) + \left\langle \begin{pmatrix} p \\ q \end{pmatrix}, \begin{pmatrix} -D & I & 0 \\ 0 & 0 & I \end{pmatrix} \begin{pmatrix} u \\ d \\ e \end{pmatrix} \right\rangle - \langle q, \mathbf{1} \rangle$$

Rewritten:

$$\min_{u,d,e} \max_{p,q} \| (d, e) \|_{2,1} + \delta_{\Sigma_V}(u) + \left\langle \begin{pmatrix} p \\ q \end{pmatrix}, \begin{pmatrix} d \\ e \end{pmatrix} \right\rangle - \langle p, Du \rangle - \langle q, \mathbf{1} \rangle$$

Switching min and max (without an explicit proof)

$$\begin{aligned} & \min_u \max_{p,q} \left( \min_{d,e} \| (d, e) \|_{2,1} + \left\langle \begin{pmatrix} p \\ q \end{pmatrix}, \begin{pmatrix} d \\ e \end{pmatrix} \right\rangle \right) \\ & \quad + \delta_{\Sigma_V}(u) - \langle p, Du \rangle - \langle q, \mathbf{1} \rangle \\ & = \min_u \max_{p,q} - (\| \cdot \|_{2,1})^*((-p, -q)) + \delta_{\Sigma_V}(u) - \langle p, Du \rangle - \langle q, \mathbf{1} \rangle \end{aligned}$$



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

## Single view 2.5D reconstruction

After substituting  $p \rightarrow -p, q \rightarrow -q$ :

$$\min_u \max_{p,q} \delta_{\Sigma_V}(u) + \langle p, Du \rangle + \langle q, \mathbf{1} \rangle - (\|\cdot\|_{2,1})^*((p, q))$$

or in explicit primal-dual form

$$\min_u \max_{p,q} \delta_{\Sigma_V}(u) + \underbrace{\left\langle \begin{pmatrix} p \\ q \end{pmatrix}, \begin{pmatrix} D \\ 0 \end{pmatrix} u \right\rangle}_{=:K} + \langle q, \mathbf{1} \rangle - \delta_{\|\cdot\|_{2,\infty} \leq 1}(p, q)$$

**We saved two variables!** Let's apply (PDHG)!

$$\begin{aligned}(\text{dual var})^{k+1} &= \text{prox}_{\sigma F^*}((\text{dual var})^k + \sigma K \overline{(\text{primal var})^k}), \\(\text{primal var})^{k+1} &= \text{prox}_{\tau G}((\text{primal var})^k - \tau K^* (\text{dual var})^{k+1}), \\ \overline{(\text{primal var})}^{k+1} &= (\text{primal var})^{k+1} - (\text{primal var})^k.\end{aligned}$$



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

## Single view 2.5D reconstruction

We have

$$K \overline{(\text{primal var})}^k = \begin{pmatrix} \bar{u}^k \\ 0 \end{pmatrix}$$

and by identifying the relevant parts of the energy we obtain

$$\begin{aligned} F^*(p, q) &= \delta_{\|\cdot\|_{2,\infty} \leq 1}(p, q) - \langle q, \mathbf{1} \rangle \\ \Rightarrow (p, q)^{k+1} &= \operatorname{argmin}_{(p,q)} \frac{1}{2} \|(p, q) - ((p^k, q^k) + \sigma(\bar{u}^k, 0))\|^2 \\ &\quad + \sigma \delta_{\|\cdot\|_{2,\infty} \leq 1}(p, q) - \sigma \langle q, \mathbf{1} \rangle \\ (p, q)^{k+1} &= \operatorname{argmin}_{(p,q)} \frac{1}{2} \|(p, q) - ((p^k, q^k) + \sigma(\bar{u}^k, \mathbf{1}))\|^2 \\ &\quad + \delta_{\|\cdot\|_{2,\infty} \leq 1}(p, q) \end{aligned}$$

And similar to before:

$$u^{k+1} = u^k - \tau D^* p^{k+1} + \left( \frac{V}{n} - \operatorname{mean}(u^k - \tau D^* p^{k+1}) \right) \mathbf{1}$$



## Single view 2.5D reconstruction

A side note: We could have had the (re-)formulation

$$\min_u \max_{p,q} \delta_{\Sigma_V}(u) + \left\langle \begin{pmatrix} p \\ q \end{pmatrix}, \begin{pmatrix} Du \\ \mathbf{1} \end{pmatrix} \right\rangle - \delta_{\|\cdot\|_{2,\infty} \leq 1}(p, q)$$

much faster by seeing it's direct equivalence to

$$\min_u \delta_{\Sigma_V}(u) + \|(Du, \mathbf{1})\|_{2,1}.$$

This is an interesting general concept that shows the strong relation between (augmented) Lagrangian and (PDHG):

$$\begin{aligned} \min_u G(u) + F(Ku) &= \min_{u,d,Ku=d} G(u) + F(d) \\ &= \min_{u,d} \max_p G(u) + F(d) + \langle p, Ku - d \rangle \\ &= \min_u \max_p G(u) + \langle p, Ku \rangle + \min_d (F(d) - \langle p, d \rangle) \\ &= \min_u \max_p G(u) + \langle p, Ku \rangle - F^*(p) \end{aligned}$$



# Single view 2.5D reconstruction

How does ADMM work on

$$\min_u \delta_{\Sigma_V}(u) + \|(Du, \mathbf{1})\|_{2,1}.$$

Introduce a new variable

$$\min_{u,d} \delta_{\Sigma_V}(u) + \|d\|_{2,1} \quad \text{s.t. } d = (Du, \mathbf{1}).$$

And the augmented Lagrangian

$$L(u, d, p) = \delta_{\Sigma_V}(u) + \|d\|_{2,1} + \langle p, d - (Du, \mathbf{1}) \rangle + \frac{\lambda}{2} \|d - (Du, \mathbf{1})\|^2$$

Compute

$$u^{k+1} = \operatorname{argmin}_u L(u, d^k, p^k),$$

$$d^{k+1} = \operatorname{argmin}_d L(u^{k+1}, d, p^k),$$

$$p^{k+1} = p^k + \lambda(Du^{k+1} - d^{k+1}).$$



# Single view 2.5D reconstruction

$$L(u, d, p) = \delta_{\Sigma_v}(u) + \|d\|_{2,1} + \langle p, (Du, \mathbf{1}) - d \rangle + \frac{\lambda}{2} \|d - (Du, \mathbf{1})\|^2$$

ADMM:

$$u^{k+1} = \operatorname{argmin}_u L(u, d^k, p^k),$$

$$d^{k+1} = \operatorname{argmin}_d L(u^{k+1}, d, p^k),$$

$$p^{k+1} = p^k + \lambda(Du^{k+1} - d^{k+1}).$$

The update in  $d$  is easy (a prox we are very familiar with). But what about  $u$ ?

$$\begin{aligned} u^{k+1} &= \operatorname{argmin}_u \delta_{\Sigma_v}(u) + \langle p_1^k, Du \rangle + \frac{\lambda}{2} \|d_1^k - Du\|^2 \\ &= \operatorname{argmin}_u \delta_{\Sigma_v}(u) + \frac{\lambda}{2} \left\| Du - d_1^k + \frac{1}{\lambda} p_1^k \right\|^2 \end{aligned}$$



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications

# Single view 2.5D reconstruction



$$u^{k+1} = \operatorname{argmin}_u \delta_{\Sigma_V}(u) + \frac{\lambda}{2} \left\| Du - d_1^k + \frac{1}{\lambda} p_1^k \right\|^2$$

- Ideal case:  $\mathbf{1} \in \ker(D)$  (unfortunately not true here)
- Let  $(\mathbf{1}, A)$  be an orthonormal basis of  $\mathbb{R}^n$ . Then any  $u$  can be represented as

$$u = \alpha_0 \mathbf{1} + \sum_{i=1}^{n-1} \alpha_i a_i,$$

via  $\alpha_i = \langle a_i, u \rangle$ . Thus we may solve

$$\begin{aligned} \alpha^{k+1} &= \operatorname{argmin}_{\alpha_i, i \in \{1, \dots, n-1\}} \frac{\lambda}{2} \left\| D \left( \alpha_0 \mathbf{1} + \sum_{i=1}^{n-1} \alpha_i a_i \right) - d_1^k + \frac{1}{\lambda} p_1^k \right\|^2 \\ &= \operatorname{argmin}_{\alpha_i, i \in \{1, \dots, n-1\}} \frac{\lambda}{2} \left\| DA\alpha + \alpha_0 D\mathbf{1} - d_1^k + \frac{1}{\lambda} p_1^k \right\|^2 \end{aligned}$$

subject to  $\alpha_0 = V/n$ .

# Single view 2.5D reconstruction



[Operator Splitting  
Methods](#)

**Michael Moeller**  
**Thomas Möllenhoff**  
**Emanuel Laude**



[Relations](#)

[Monotone Operators](#)

[Fixed Point Iterations](#)

[Proximal Point  
Algorithm](#)

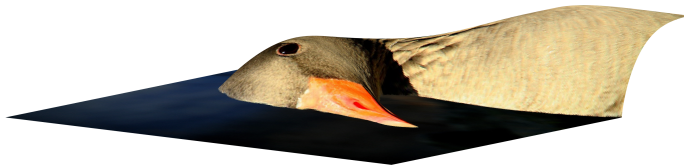
[PDHG Revisited](#)

[Douglas-Rachford  
Splitting](#)

[Applications](#)

# Single view 2.5D reconstruction

It still works! :-)



Operator Splitting  
Methods

Michael Moeller  
Thomas Möllenhoff  
Emanuel Laude



Relations

Monotone Operators

Fixed Point Iterations

Proximal Point  
Algorithm

PDHG Revisited

Douglas-Rachford  
Splitting

Applications