

Multiple View Geometry: Solution Exercise Sheet 7

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## **Part I: Theory**

1. (a) l is coimage of L, and therefore l is normal vector to the plane that is determined by the camera position and L.

$$\Rightarrow \begin{array}{l} l^T x_1 = 0 \\ l^T x_2 = 0. \end{array}$$
$$\Rightarrow l \sim x_1 \times x_2 = \hat{x_1} x_2. \end{array}$$

 $l_1$  and  $l_2$  are normal vectors to the planes through camera position and  $L_1$ ,  $L_2$  respectively.

$$\Rightarrow \begin{array}{l} l_1^T x = 0 \\ l_2^T x = 0 \end{array}$$
$$\Rightarrow x \sim l_1 \times l_2 = \hat{l_1} l_2.$$

- (b) i.  $l_1 \sim \hat{x}u$ : x is in the preimage of  $L_1 \Rightarrow l_1^\top x = 0$ .  $\exists$  point  $u \neq p$  in  $L_1 \Rightarrow l_1^\top u = 0$   $\Rightarrow l_1 \sim \hat{x}u$ . ii.  $l_2 \sim \hat{x}v$ : analog to i.
  - iii.  $x_1 \sim \hat{l}r$ :  $x_1$  is in the preimage of  $L. \Rightarrow x_1^\top l = 0$   $\exists$  a line L' through  $p_1$  with coimage  $r \neq l. \Rightarrow x_1^\top r = 0$ .  $\Rightarrow x_1 \sim \hat{l}r$ .
  - iv.  $x_2 \sim \hat{l}s$ : analog to iii.

2. 
$$\operatorname{rank}\begin{pmatrix} \hat{x_1}\Pi_1\\ \hat{x_2}\Pi_2 \end{pmatrix} \leq 3$$
  
 $\Rightarrow \exists X \in \mathbb{R}^4 \setminus \{0\} \text{ with } \begin{pmatrix} \hat{x_1}\Pi_1\\ \hat{x_2}\Pi_2 \end{pmatrix} X = 0.$   
 $\Rightarrow \hat{x_1}\Pi_1 X = 0 \land \hat{x_2}\Pi_2 X = 0,$   
 $\Rightarrow x_1 \times \Pi_1 X = 0 \land x_2 \times \Pi_2 X = 0.$   
 $\Rightarrow x_1 \text{ and } \Pi_1 X \text{ are linearly dependent; and } x_2 \text{ and } \Pi_2 X \text{ are linearly dependent.}$ 

- $\Rightarrow \exists \lambda_1, \lambda_2 \in \mathbb{R} \text{ with } \Pi_1 X = \lambda_1 x_1 \land \quad \Pi_2 X = \lambda_2 x_2$
- $\Rightarrow x_1$  and  $x_2$  are projections of X.

3. 
$$\exists \lambda \in \mathbb{R} : [R', T'] = \lambda [R, T] H = \lambda [R, T] \begin{bmatrix} I & 0 \\ v^{\top} & v_4 \end{bmatrix} = \lambda [R + Tv^{\top}, Tv_4]$$
$$E' = \hat{T'}R' = (\widehat{\lambda v_4 T}) \cdot (\lambda (R + Tv^{\top}))$$
$$= \lambda^2 v_4 \hat{T} (R + Tv^{\top})$$
$$= \lambda^2 v_4 \hat{T} R + \lambda^2 v_4 \underbrace{\hat{T}T}_{=0} v^{\top}$$
$$= \lambda^2 v_4 \hat{T} R$$
$$= \lambda^2 v_4 E \text{ with } \lambda^2 v_4 \in \mathbb{R}$$

 $\Rightarrow E' \sim E$