Analysis of Three-Dimensional Shapes
F. R. Schmidt, M. Vestner, Z. Lähner

Summer Semester 2016

Computer Vision Group
Institut für Informatik
Technische Universität München

## Weekly Exercises 8

Room: 02.09.023
Wed, 22.06.2016, 14:00-16:00
Submission deadline: Tue, 21.06.2016, 23:59 to laehner@in.tum.de

## Mathematics: LBO spectrum

Exercise 1 (3 points). Consider a shape $S \subset \mathbb{R}^{3}$ that is described by coordinate maps $x_{i}: U_{i} \rightarrow S$ and $\alpha S \subset \mathbb{R}^{3}$ which is described by $y_{i}=\alpha \cdot x_{i}$. Show that
1.

$$
\begin{equation*}
\operatorname{area}(\alpha S)=\alpha^{2} \operatorname{area}(S) \tag{1}
\end{equation*}
$$

2. 

$$
\begin{equation*}
\lambda_{i}^{\alpha S}=\frac{1}{\alpha^{2}} \lambda_{i}^{S} \tag{2}
\end{equation*}
$$

3. 

$$
\begin{equation*}
\phi_{i}^{\alpha S}=\frac{1}{\alpha} \phi_{i}^{S} \tag{3}
\end{equation*}
$$

where $\lambda_{i}, \phi_{i}$ denote the eigenvalues and functions of the LBO. Tip: Solve the exercises in the given order. Think about what you can say about mass and stiffness matrix of $\alpha S$. You can use the lumped mass matrix for simplicity.

## Programming: Multi Dimensional Scaling

Download the new supplementary material. It contains an outline for the whole exercise and code for several side tasks as well as visualizing the solution.

Exercise 2 (5 points). Implement the Multi-Dimensional Scaling approach to find a correspondence between two shapes. ex8_1.m already contains an outline for the whole procedure and you can fill in code in mds.m, alignpoints.m and extract matching.m.

1. mds.m should contain the algorithm as explained in the lecture. It takes a distance matrix $D \in \mathbb{R}^{n \times n}$ and a dimension to embed in $m \in \mathbb{N}$. It should return the coordinates of each point in $\mathbb{R}^{m}$ as a matrix $Z \in \mathbb{R} n \times m$.

The parameters epsilon and maxI control the minimum relative progress (if you don't know how to compute it, just skip it) and the maximum number of iterations.
2. alignpoints.m should align two points clouds $Z_{1}, Z_{2} \subset \mathbb{R}^{m}$ with rigid transformations (i.e. translation and rotation). The result should be two points sets $\hat{Z}_{1}=\left\{R_{1}\left(z+t_{1}\right) \mid z \in Z_{1}\right\}, \hat{Z}_{2}=\left\{R_{2}\left(z+t_{2}\right) \mid z \in Z_{2}\right\}$ that were aligned by the optimal rigid transformations.
The translations $t_{1}, t_{2}$ can be found by computing the point clouds' mean. For the rotation we suggest to align the principal axes $a_{1}, \ldots a_{m} \in \mathbb{R}^{m}$ with the standard Euclidean axes. Note that since the signs of the principal axes are not uniquely determined, the visualization code includes sign parameters that can be altered manually.
3. extract_matching.m For each $z \in \hat{Z}_{1}$ find the $z^{\prime} \in \hat{Z}_{2}$ that is its nearest neighbor. This will give you a matching $\left(z, z^{\prime}\right)$ for each point in $\hat{Z}_{1}$. Notice that using this procedure will not necessarily give you a bijection between both shapes. You can use visualize_matching.m to visualize your results.

The Matlab functions mean and pca might be helpful, for nearest neighbor search you can use the function knnsearch.

