Analysis of Three-Dimensional Shapes F. R. Schmidt, M. Vestner, Z. Lähner Summer Semester 2017 Computer Vision Group Institut für Informatik Technische Universität München

## Weekly Exercises 7

Room: 02.09.023 Wed, 05.07.2017, 14:00-16:00 Submission deadline: Tue, 04.07.2017, 23:59 to laehner@in.tum.de

## Mathematics: Curvature

**Exercise 1** (1 point). Show that the principle curvature can be calculated if the mean and Gauss curvature are given.

**Exercise 2** (4 points). Show that the gaussian curvature of the torus in 3D (see Exercise sheet 2) integrates to zero. Tip: the parametrization and differential of the torus can be found in the solutions, choose arbitrary values for a, r to simplify the calculations. (a = 2, r = 1 for example) First, try to find the Gauss Map and calculate its differential. It suffices to write the Gauss Map as a function  $N: U \to \mathbb{S}^2$ . Then write the differential in an basis of the tangent space (the columns of Dx for example).

## Programming: Also Curvature

**Exercise 3** (3 points). Download the supplementary material from the homepage. It contains a triangle mesh of a torus.

- 1. Calculate the point-wise Gaussian curvature using the formula from the lecture. Plot it onto the mesh. If you want to improve your Matlab skills, try to use as few for-loops as possible. (For-loop are super slow in comparison to matrix operations in Matlab.)
- 2. Integrate the Gaussian curvature over the entire surface, once by simply summing and once using the mass matrix. Which one gives the (approximately) correct result?