

# CONVNETS WITH MEMORY-EFFICIENT IMPLICIT PADDING

PRACTICAL COURSE:

HANDS-ON DEEP LEARNING FOR COMPUTER VISION AND BIOMEDICINE



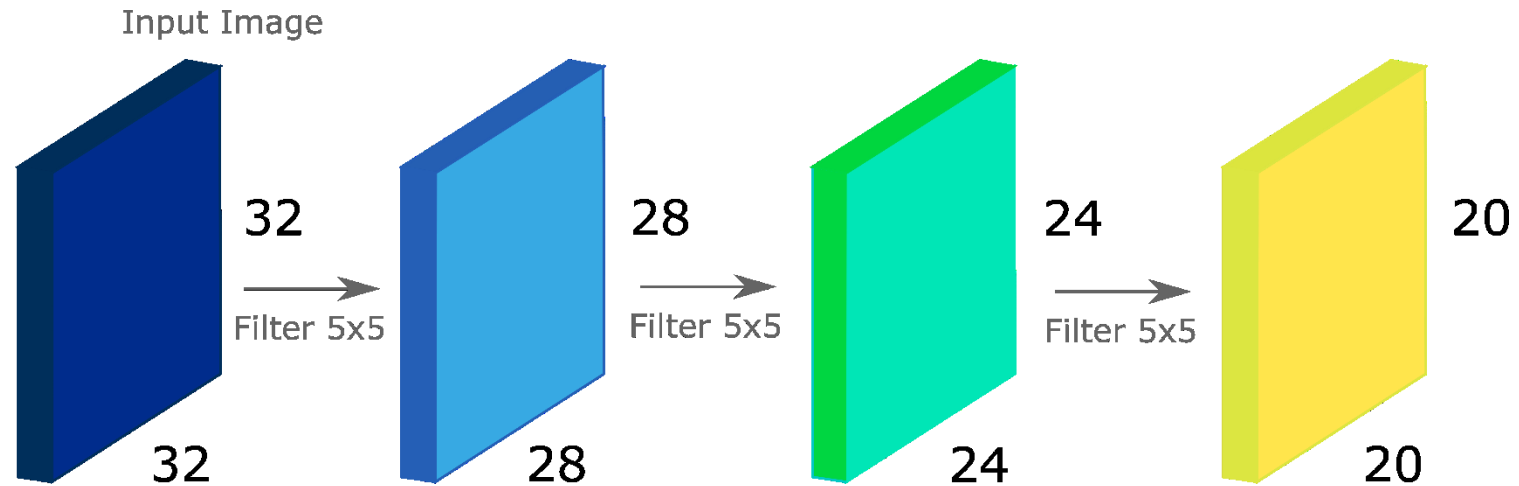
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# Motivation

## Dimensions in Convolutional Layers



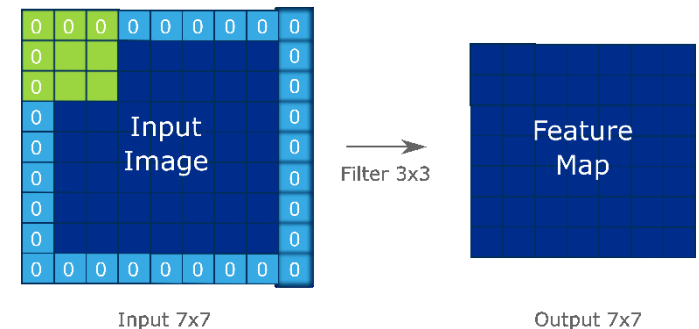
Quickly decreasing image size:  $32 \rightarrow 28 \rightarrow 24 \rightarrow 20$

# Motivation

Goal: Keep image size

## 1. Option: (Zero) padding in every layer

- Repeat this in every layer
- Output of every ConvLayer is as large as Input
- Overall network output has same size as well

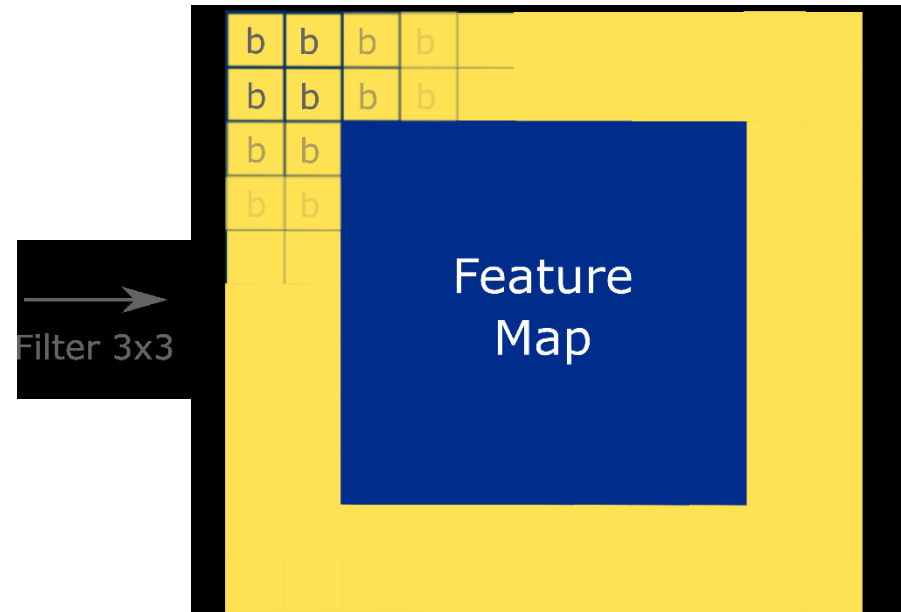
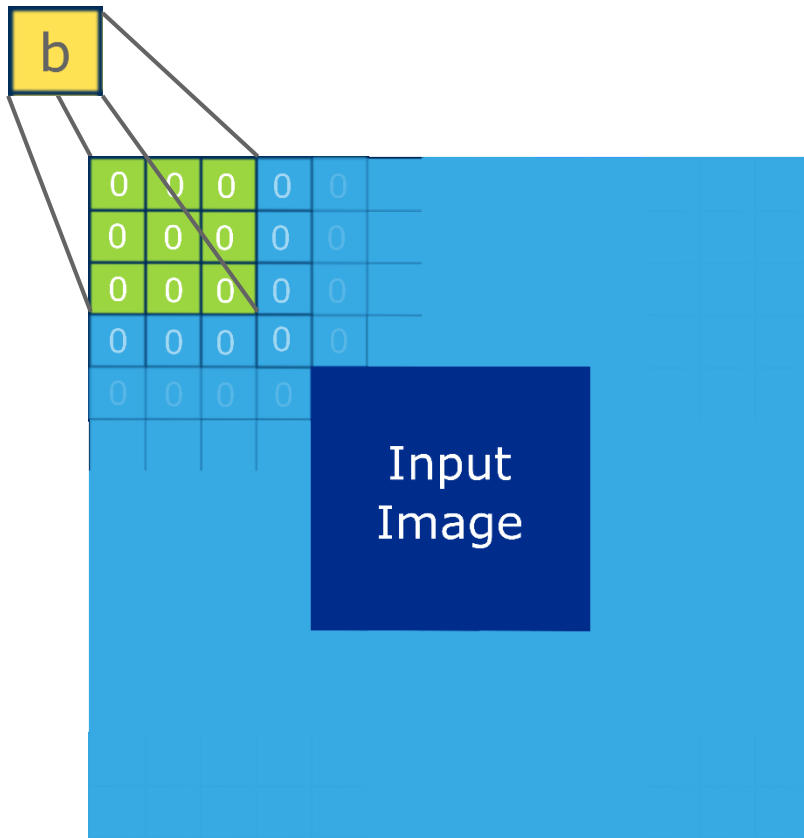


**BUT: Repeatedly adding fake zeros to the input!**

# Explicit and Implicit Padding

## Back to Basics of ConvLayers

$$z_i = w^T x_i + b$$



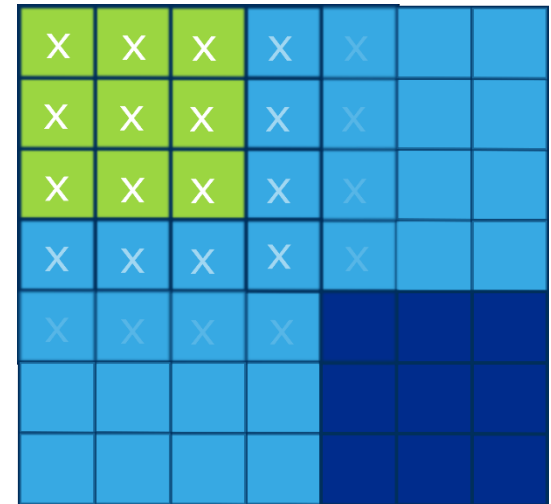
# Explicit and Implicit Padding

## Back to Basics of ConvLayers

$$z_i = w^T x_i + b$$

For other values than zero:

$$z_i = (w_1 + w_2 + \dots + w_n) x + b$$



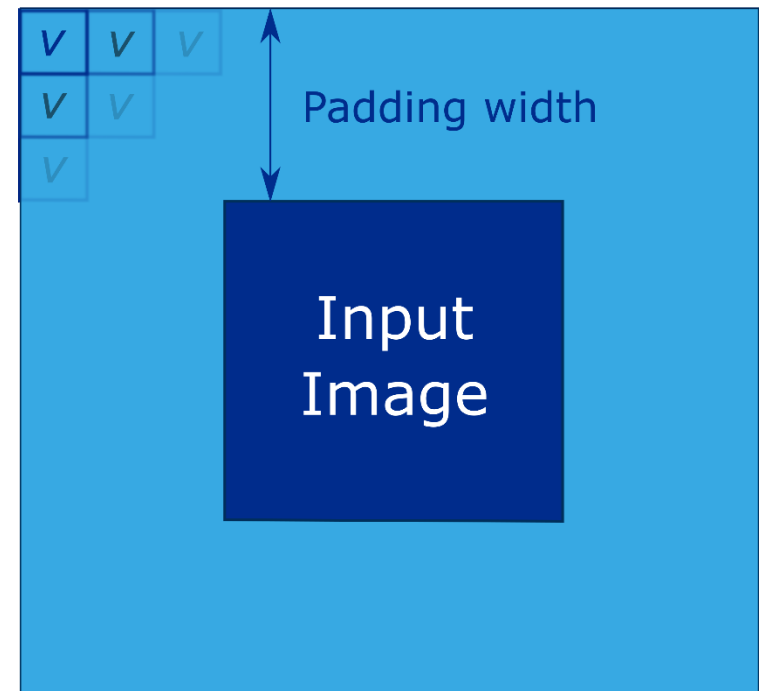
# Explicit and Implicit Padding

## Implicit Padding

Only store two values:

- **Padding width**
- **Fill value**

Fill value  $v$




# PyTorch

## Convolutional Networks



# PyTorch

## Convolutional Layer

```
class torch.nn.Conv2d(in_channels, out_channels, kernel_size, stride=1, padding=0, dilation=1, groups=1, bias=True) \[source\] 
```

*„padding controls the amount of implicit zero-paddings on both sides for padding number of points for each dimension“ [1]*



# PyTorch

## Extend Conv2d class in PyTorch?

- **Idea:** Extend Conv2d to take a fill value
- **But:**
  - Only API is in Python
  - All operations are done in C/C++ (including convolution)
  - Value has to be passed through whole pipeline