

## Multiple View Geometry: Exercise Sheet 3

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# **Part I: Theory**

The following exercises should be **solved at home**. You do not have to hand in your solutions, however, writing it down will help you present your answer during the tutorials.

- 1. Indicate the matrices  $M \in SE(3) \subset \mathbb{R}^{4\times 4}$  representing the following transformations:
  - (a) Translation by the vector  $T \in \mathbb{R}^3$ .
  - (b) Rotation by the rotation matrix  $R \in \mathbb{R}^{3\times 3}$ .
  - (c) Rotation by R followed by the translation T.
  - (d) Translation by T followed by the rotation R.
- 2. Let  $M_1, M_2 \in \mathbb{R}^{3 \times 3}$ . Please prove the following:

$$\mathbf{x}^{\top} M_1 \mathbf{x} = \mathbf{x}^{\top} M_2 \mathbf{x}$$
 iff  $M_1 - M_2$  is skew-symmetric for all  $\mathbf{x} \in \mathbb{R}^3$  (i.e.  $M_1 - M_2 \in so(3)$ )

*Info:* The group SO(3) is called a **Lie group**.

The space  $so(3) = {\hat{\omega} \mid \omega \in \mathbb{R}^3}$  of skew-symmetric matrices is called its **Lie algebra**.

- 3. Consider a vector  $\omega \in \mathbb{R}^3$  with  $\|\omega\| = 1$  and its corresponding skew-symmetric matrix  $\hat{\omega}$ .
  - (a) Show that  $\hat{\omega}^2 = \omega \omega^{\top} I$  and  $\hat{\omega}^3 = -\hat{\omega}$ .
  - (b) Following the result of (a), find simple rules for the calculation of  $\hat{\omega}^n$  and proof your result. Distinguish between odd and even numbers n.
  - (c) Derive the Rodrigues' formula for a skew-symmetric matrix  $\hat{\omega}$  corresponding to an arbitrary vector  $\omega \in \mathbb{R}^3$  (i.e.  $\|\omega\|$  does not have to be equal to 1):

$$e^{\hat{\omega}} = I + \frac{\hat{\omega}}{\|\omega\|} \sin(\|\omega\|) + \frac{\hat{\omega}^2}{\|\omega\|^2} (1 - \cos(\|\omega\|))$$

Hint: Combine your result from (b) with

$$e^X = \sum_{n=0}^{\infty} \frac{X^n}{n!} \quad \text{and} \quad \sin(t) = \sum_{n=0}^{\infty} (-1)^n \frac{t^{2n+1}}{(2n+1)!} \quad \text{and} \quad 1 - \cos(t) = \sum_{n=1}^{\infty} (-1)^{n+1} \frac{t^{2n}}{(2n)!}$$

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### **Part II: Practical Exercises**

This exercise is to be solved during the tutorial.

### 1. Homogeneous transformation matrices

- (a) Download the package ex3.zip and use openOFF.m to load the 3D model model.off.
- (b) Write a function that rotates the model around its *center* (i.e. the mean of its vertices) for given rotation angles  $\alpha$ ,  $\beta$  and  $\gamma$  around the x-, y- and z-axis. Use homogeneous coordinates and describe the overall transformation by a single matrix. The rotation matrices around the respective axes are as follows:

rotation matrix (x-axis) rotation matrix (y-axis) rotation matrix (z-axis) 
$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos \alpha & -\sin \alpha \\ 0 & \sin \alpha & \cos \alpha \end{pmatrix} \quad \begin{pmatrix} \cos \beta & 0 & \sin \beta \\ 0 & 1 & 0 \\ -\sin \beta & 0 & \cos \beta \end{pmatrix} \quad \begin{pmatrix} \cos \gamma & -\sin \gamma & 0 \\ \sin \gamma & \cos \gamma & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

- (c) Rotate the model first 45 degrees around the x-axis and then 120 degrees around the z-axis. Now start again by doing the same rotation around the z-axis first followed by the x-axis rotation. What do you observe?
- (d) Perform a translation in addition to the rotation. Find a suitable matrix from SE(3) for this purpose and add it to your function from (c). Translate the model by the vector  $(0.5 \ 0.2 \ 0.1)^{\top}$ .

#### 2. Twist-coordinates

- (a) Write a function which takes a vector  $w \in \mathbb{R}^3$  as input and returns its corresponding element  $R = e^{\hat{w}} \in SO(3) \subset \mathbb{R}^{3\times 3}$  from the Lie group. Hence, the function will be a concatenation of the hat operator  $\hat{}: \mathbb{R}^3 \to so(3)$  and the exponential mapping.
- (b) Implement another function which performs the corresponding inverse transformation and test the two functions on some examples.
- (c) Implement similar functions which calculate the transformation for twists. I.e. from  $\xi \in \mathbb{R}^6$  to  $e^{\hat{\xi}} \in SE(3) \subset \mathbb{R}^{4x4}$  and the other way around.
- (d) How can you use Matlab's built-in functions expm and logm to achieve the same functionality (your solutions to (a)-(c) should *not* use these functions)?

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