

# More on MCMC sampling

Tutorial

26.06.2019

# Mixing time of MCMC

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## How to determine the mixing time?

Bad news: hard to determine in general!

- One of the issue when using MCMC inference;
- High if well separated modes exists.

More on this subject: Markov Chains and Mixing Times, Levin et al.

<https://pages.uoregon.edu/dlevin/MARKOV/mcmt2e.pdf>

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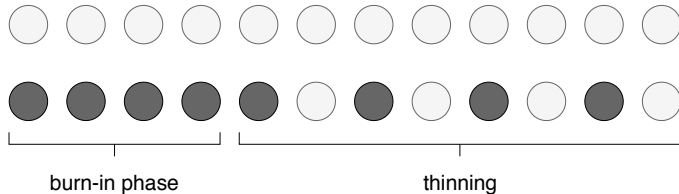
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# Choice of $q$ for Metropolis-Hastings

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## Choice of proposal distribution

Of course, it should be valid!

common choice: Gaussian distribution

Effect of variance:

- Too high: high rejection rate  $\Rightarrow$  rarely changes state, “sticky”;
- Too low: short-move random walk  $\Rightarrow$  stuck at isolated mode.



# Blocking Gibbs sampling

Why in blocks?

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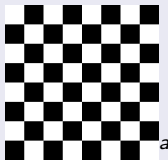
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## Checkerboard pattern for grid structure

For CV applications, we often encounter grid-shaped graphical models. A classic blocking design is to use the checkerboard pattern.

- nodes in a block are conditionally independent given nodes in the other block!



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<sup>a</sup>From Wikipedia: <https://en.wikipedia.org/wiki/Checkerboard>  
accessed on June 25th, 2019