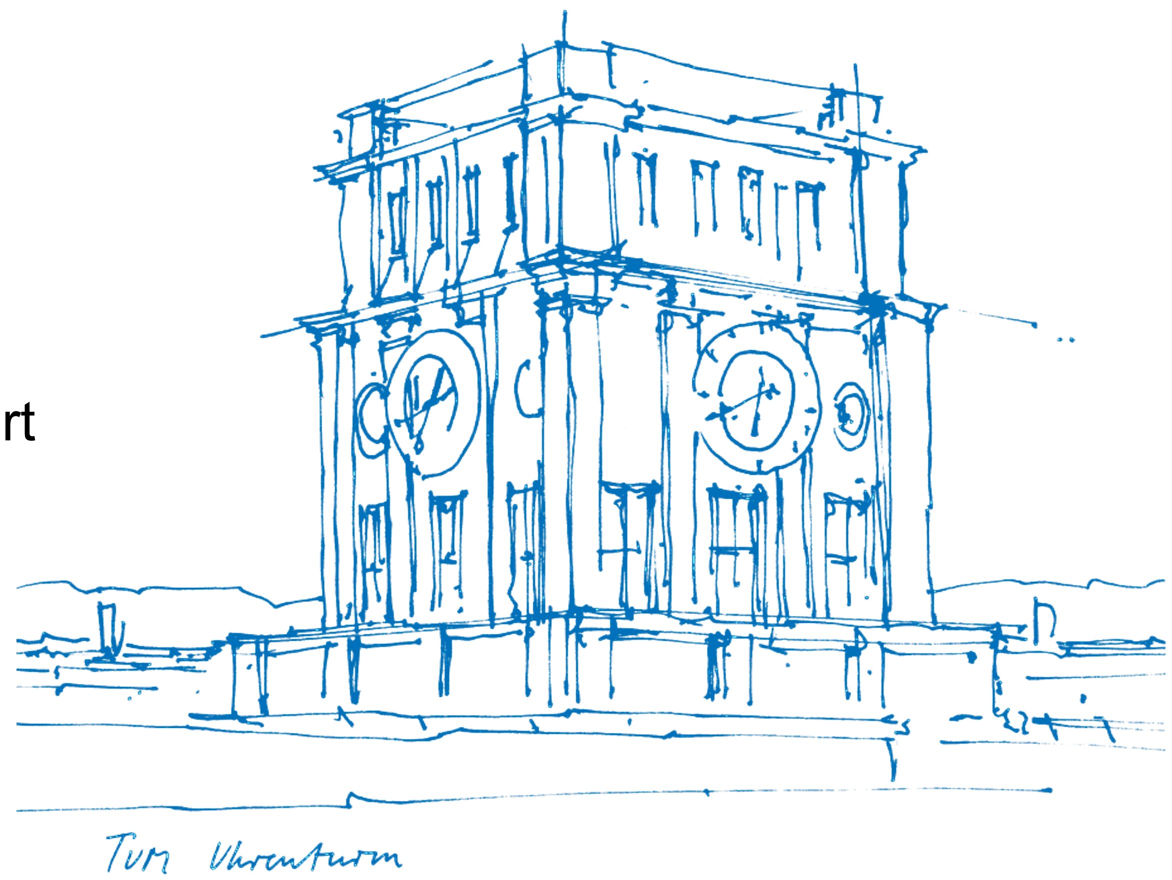
Practical Course: Vision Based Navigation

Projects

Dr. Vladyslav Usenko, Nikolaus Demmel, David Schubert
Prof. Dr. Daniel Cremers



Version: 22.05.2020

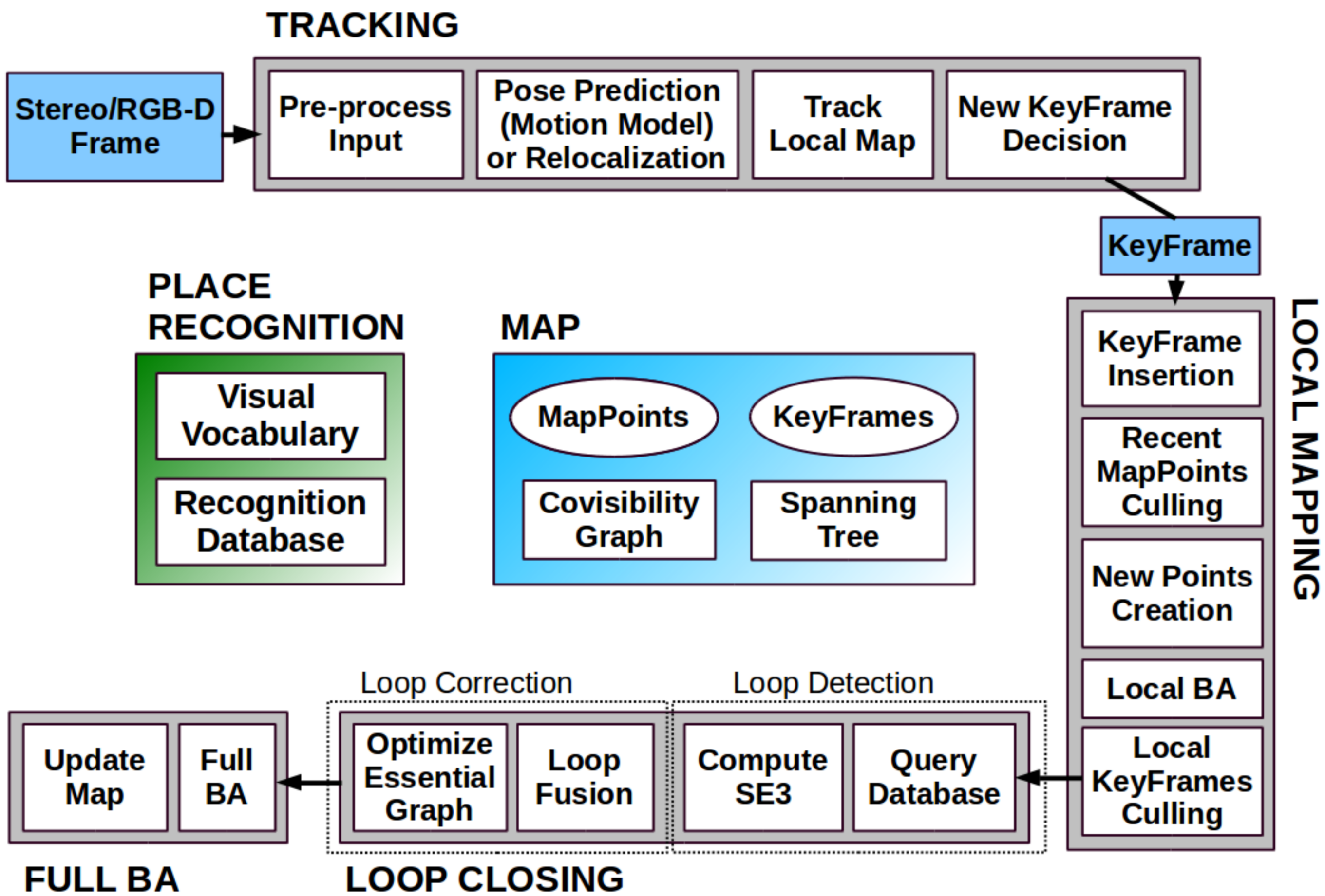
Project Phase

- Start after sheet 5 is complete. For the remainder of the lecture period.
- Work alone or in pairs on a more open-ended project (1-2 people).
- Mandatory weekly meeting with tutors to discuss progress and next steps.
  - fixed 30 min time slot
  - preferably Mondays 2pm-6pm (first come first served)
- Project goal is to be determined:
  - Choose from list of suggested projects or suggest your own.
  - “Advanced” topics have more uncertain scope / solution. More independent work required.
  - At most 2 groups should work on the same project (first come first served).

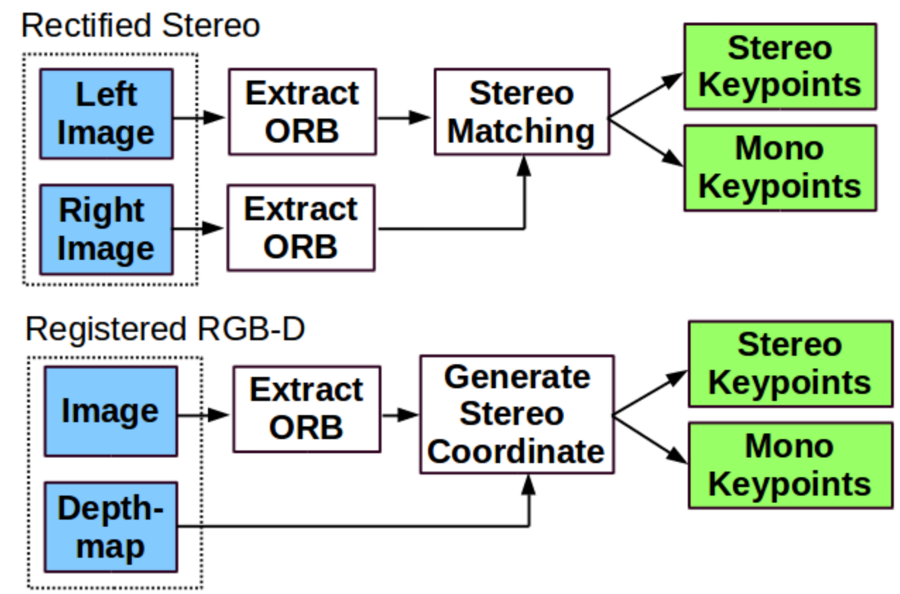
- Present project outcome in talk and Q&A session (15min per group)
- Written report on project outcome (10-12 pages, single column, single-spaced lines, 11 pt)

- Important dates:
  - Fix groups, project topic, and time for weekly meeting: 07.06.2020 (sheet 5 deadline)
  - Project presentations: 20.07.2020, 2:00pm (tentative)
  - Project report due: 15.09.2020 (tentative)

1. SLAM



(a) System Threads and Modules.

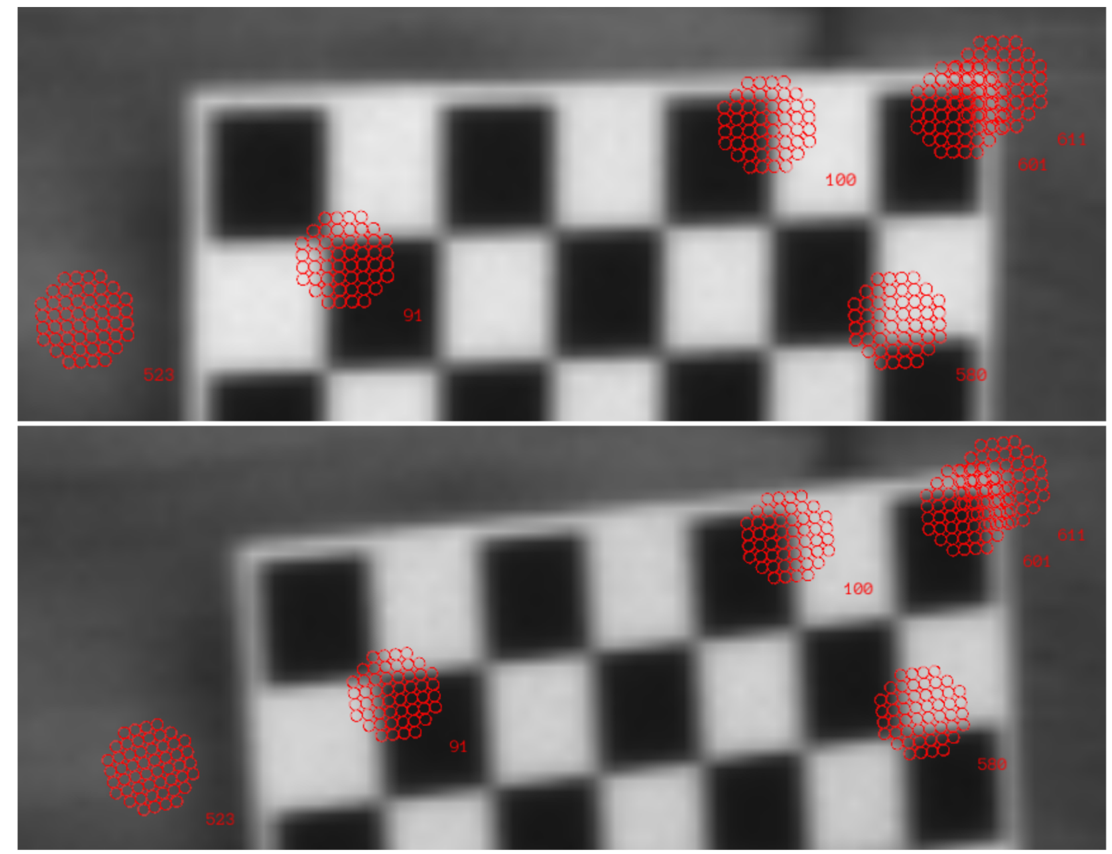


(b) Input pre-processing

- ORB_SLAM: http://webdiis.unizar.es/~raulmur/MurMontielTardosTRO15.pdf
- ORB_SLAM2: https://arxiv.org/abs/1610.06475
- Map management
- Reusing Keyframes
- Spanning tree for pose-graph optimization

2. Indirect Visual Odometry with Optical Flow

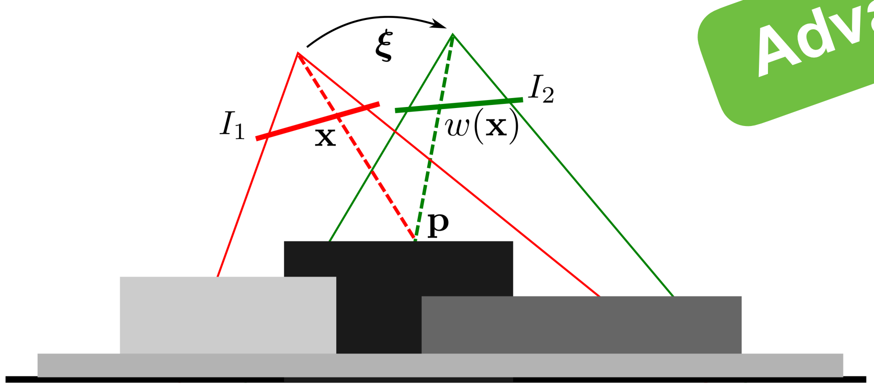
- Sparse optical flow as alternative to feature matching
- Extend odometry application
- Compare runtime, accuracy, …
- Possible extensions:
  - patch similarity norms
  - Keyframing, local optimization
  - Different image warping strategies
  - Implement Gauss-Newton (or LM) manually



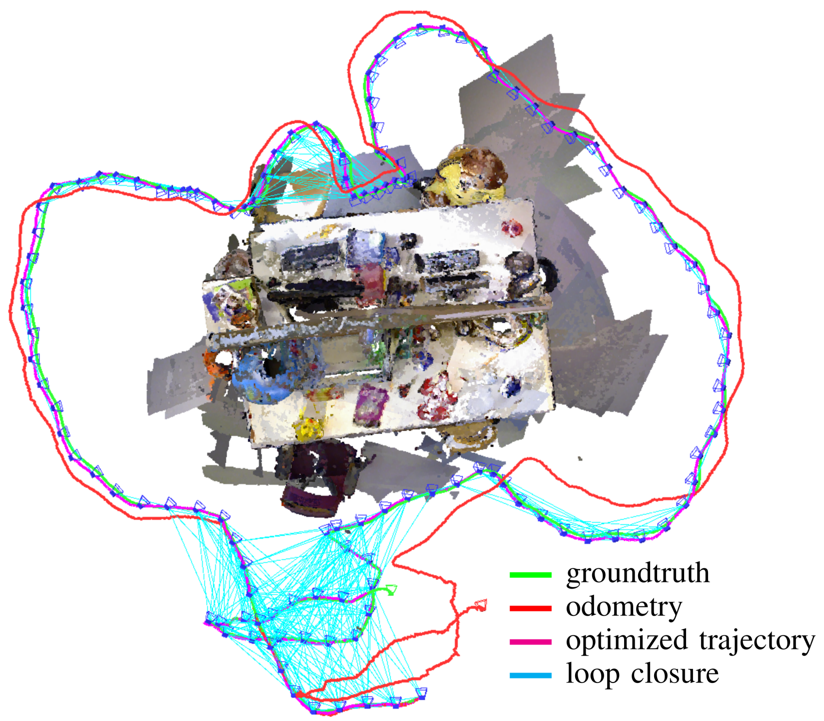
- Visual-Inertial Mapping with Non-Linear Factor Recovery (V. Usenko, N. Demmel, D. Schubert, J. Stueckler and D. Cremers), In arXiv:1904.06504, 2019. https://arxiv.org/pdf/1904.06504
- Equivalence and efficiency of image alignment algorithms (Baker, Simon, and Iain Matthews), In IEEE Computer Society Conference on Computer Vision and Pattern Recognition. Vol. 1. IEEE Computer Society; 1999, 2001. http://citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.70.20&rep=rep1&type=pdf

3. Direct Visual Odometry for RGB-D Images

Advanced



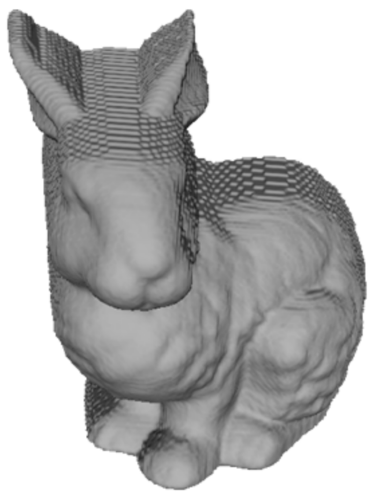
- Work with RGB-D data
- Estimate the relative pose via Direct Image Alignment
- Implement Gauss-Newton (or LM) manually
- Frame-to-frame or frame-to-keyframe
- Different image warping strategies
- coarse-to-fine to improve convergence
- robust-norm to handle outliers

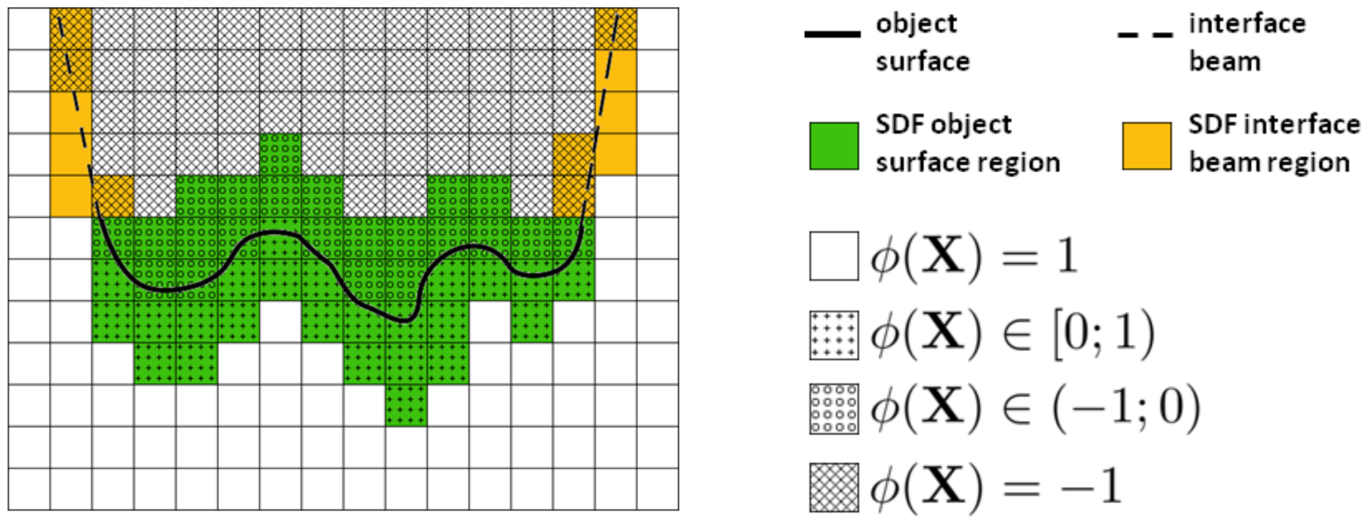


- Robust Odometry Estimation for RGB-D Cameras (C. Kerl, J. Sturm and D. Cremers), In International Conference on Robotics and Automation (ICRA), 2013.
  https://vision.in.tum.de/_media/spezial/bib/kerl13icra.pdf
- Equivalence and efficiency of image alignment algorithms (Baker, Simon, and Iain Matthews), In IEEE Computer Society Conference on Computer Vision and Pattern Recognition. Vol. 1. IEEE Computer Society; 1999, 2001.
  http://citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.70.20&rep=rep1&type=pdf

4. SDF-based Tracking and Reconstruction

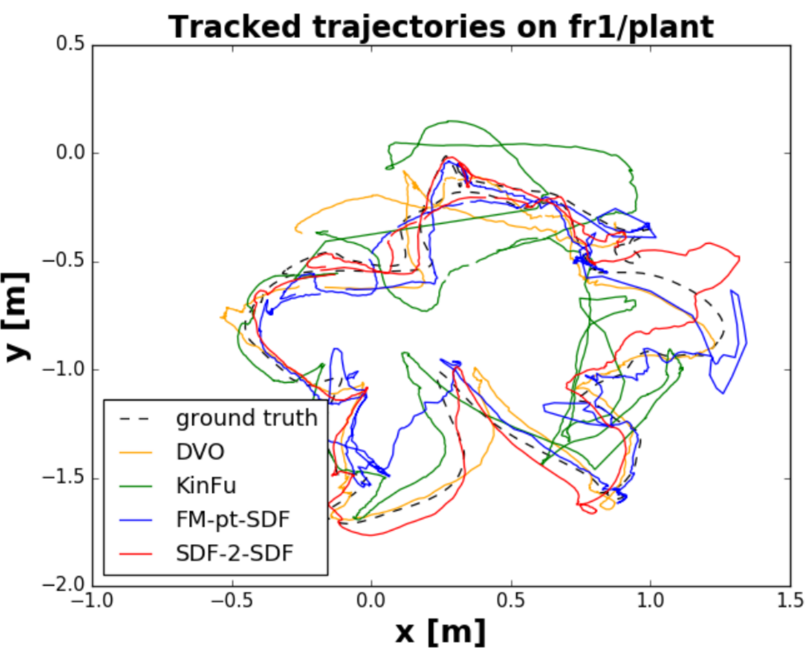
Advanced

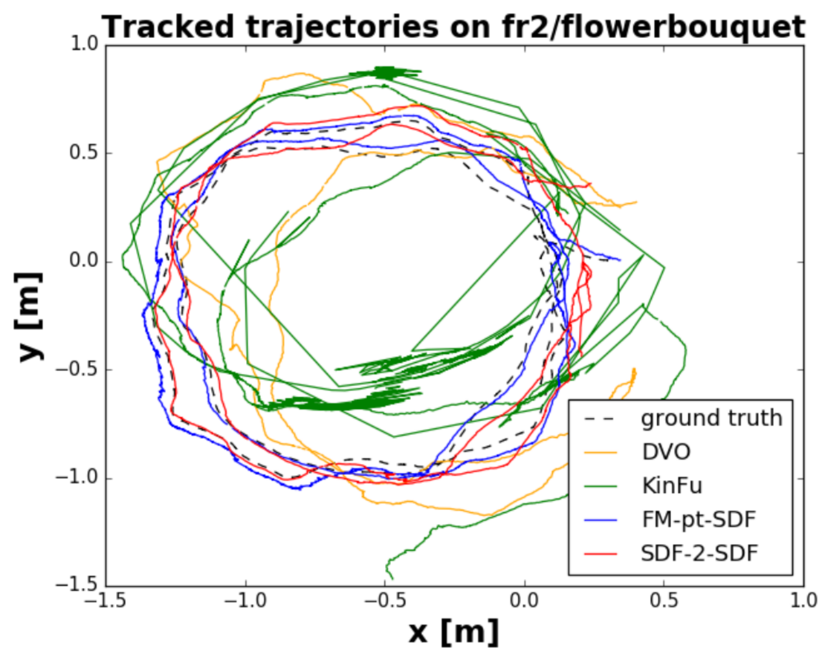


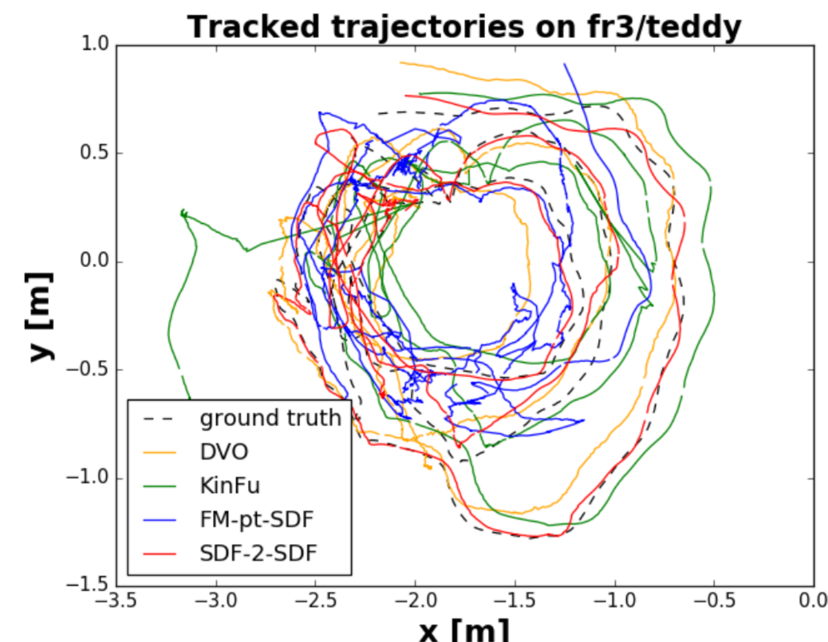


- Signed distance function (SDF) for surface representation
- Implement SDF-based tracking in reconstruction pipeline

- Slavcheva et al., "Sdf-2-sdf: Highly accurate 3d object reconstruction", ECCV 2016
  http://campar.in.tum.de/pub/slavcheva2016eccv/slavcheva2016eccv.pdf
- Bylow et al., Real-time camera tracking and 3D reconstruction using signed distance functions, RSS 2013
  https://vision.cs.tum.edu/_media/spezial/bib/bylow_etal_rss2013.pdf



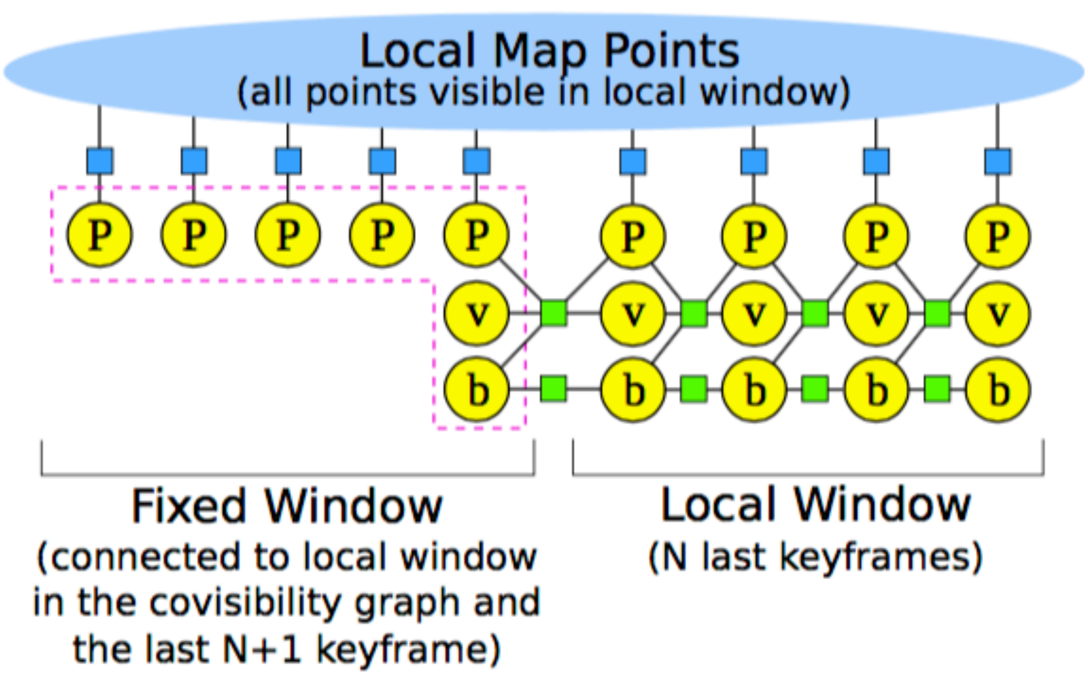


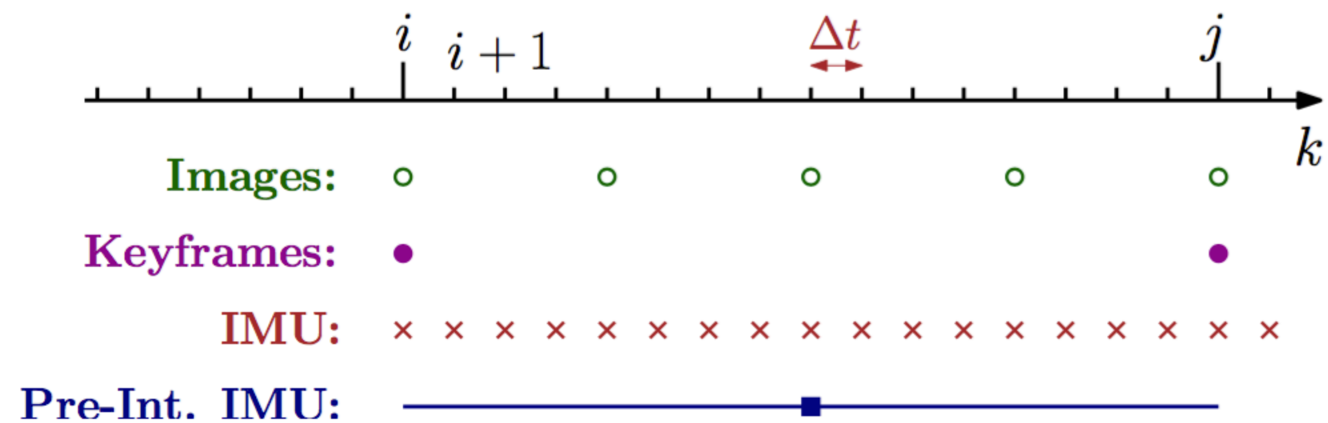


5. Visual-Inertial Tracking using Preintegrated Factors

Advanced

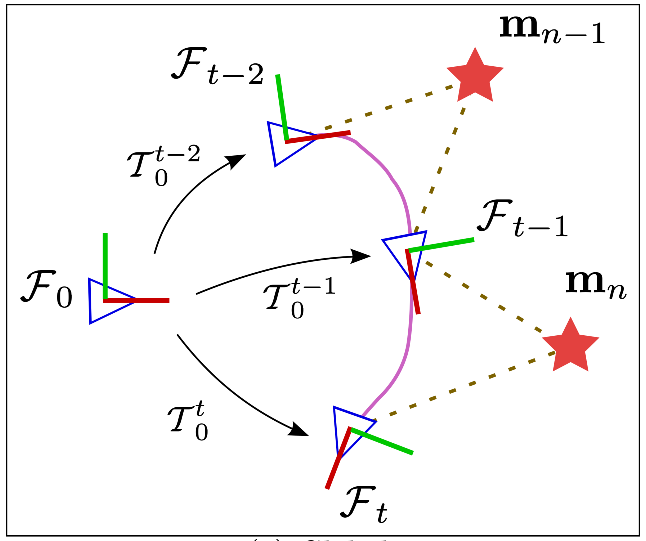
- Use camera + IMU for stability and scale observability
- Estimate IMU biases and velocity
- Preintegrate measurements between image frames



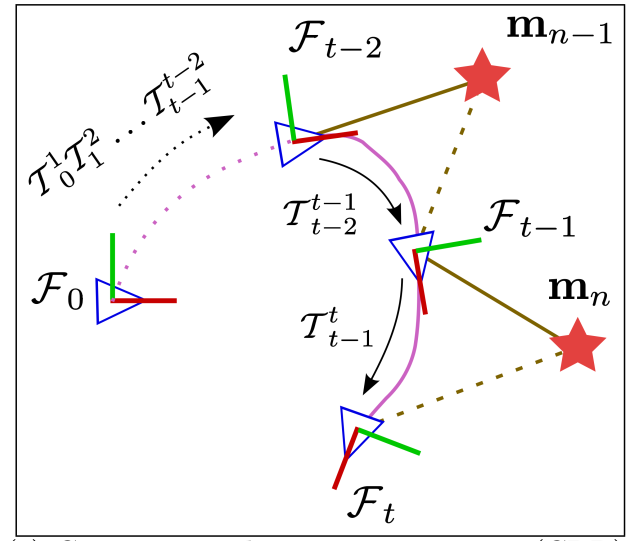


- Theory: Forster et al., "On-manifold preintegration for real-time visual-inertial odometry", 2016 http://rpg.ifi.uzh.ch/docs/TRO16_forster.pdf
- Library with preintegrated factors: gtsam.org
- Example system with preintegrated factors: visual-inertial ORB-SLAM https://arxiv.org/pdf/1610.05949.pdf

6. Relative Map Formulation for SLAM

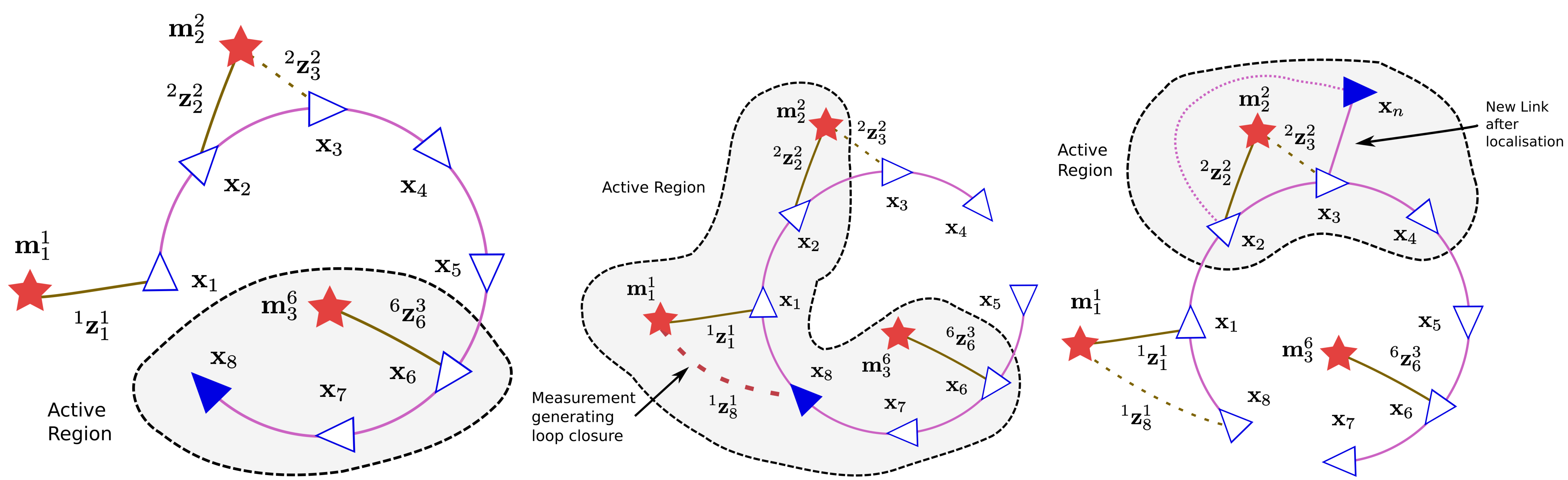


(a) Global



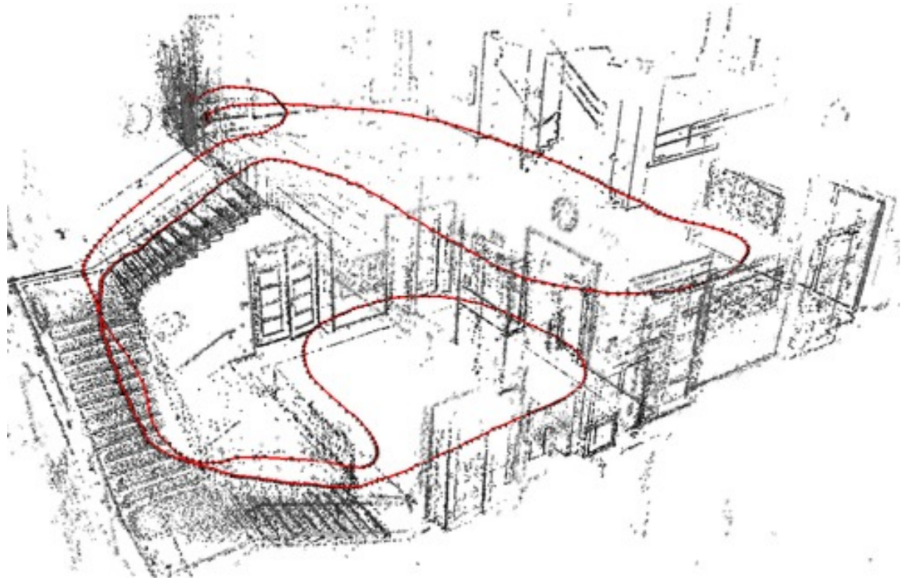
(e) Continuous relative representation (CRR)

- Change the map formulation to the relative one
  - Parameters are relative poses between keyframes
  - All points are defined relative to some frame
- Extend either SfM or Odometry application
- Paper: http://www.robots.ox.ac.uk/~mobile/Papers/2010IJCV_mei.pdf



(a) (b) (c)

7. Photometric Bundle Adjustment

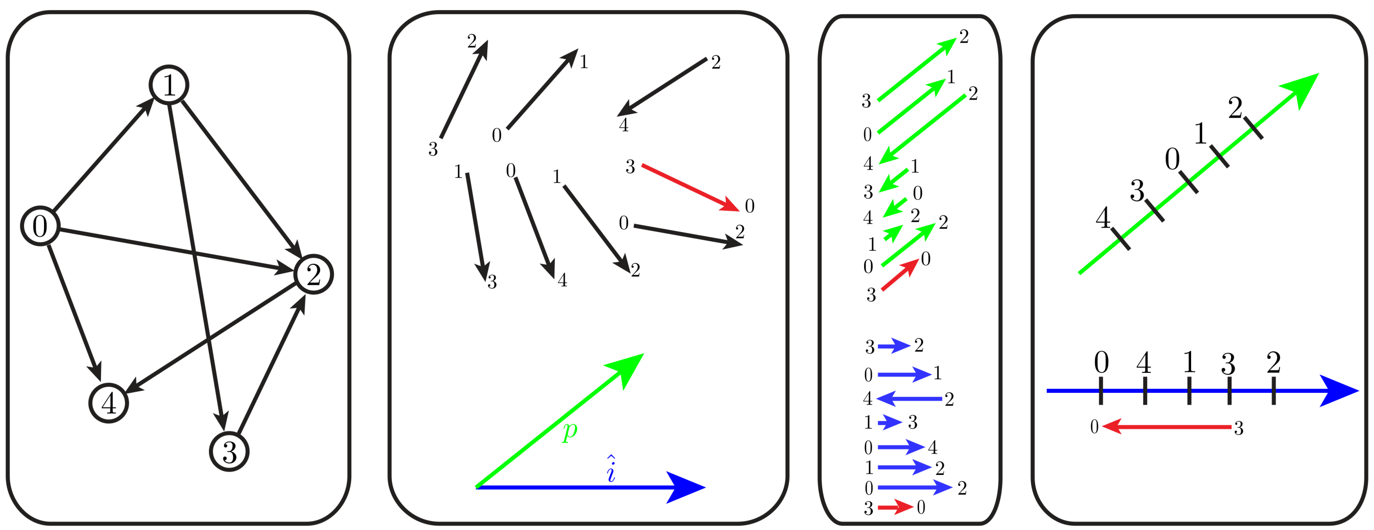


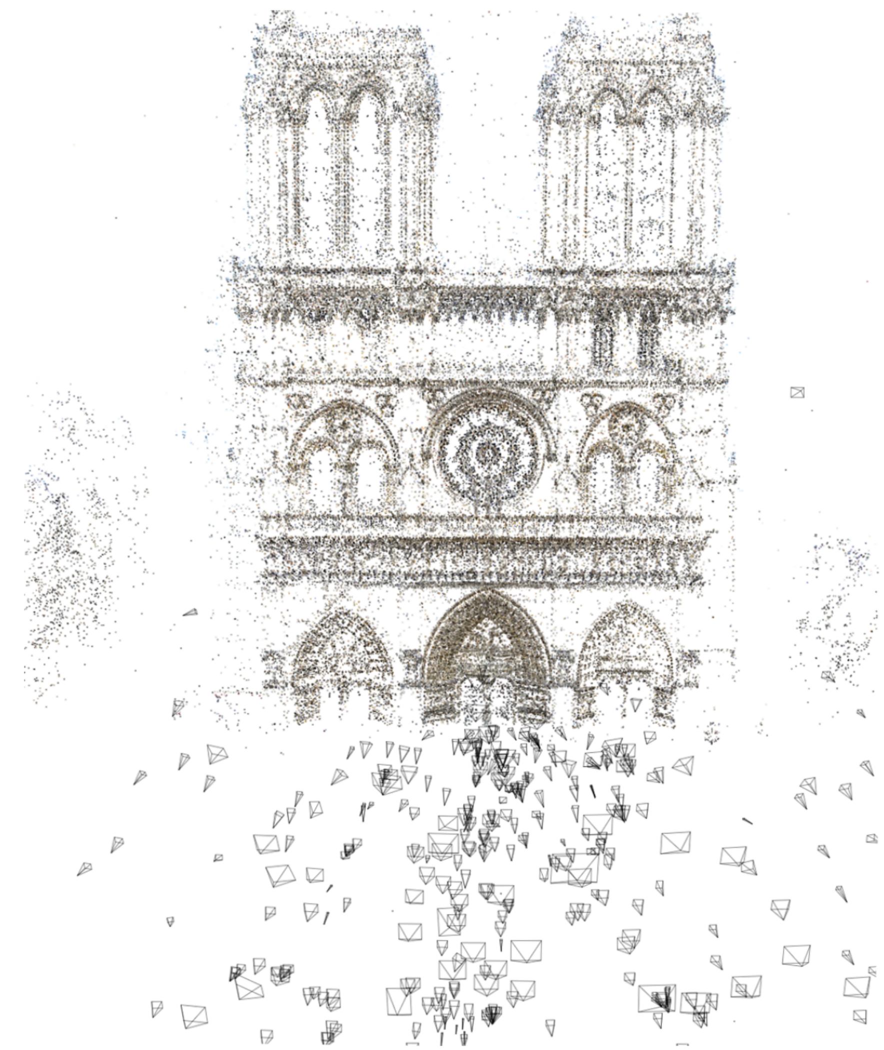
$$E_{\mathbf{p}j} := \sum_{\mathbf{p} \in \mathcal{N}_{\mathbf{p}}} w_{\mathbf{p}} \left\| \left(I_j [\mathbf{p}'] - b_j \right) - \frac{t_j e^{a_j}}{t_i e^{a_i}} \left(I_i[\mathbf{p}] - b_i \right) \right\|_{\gamma}$$

- Photometric Bundle adjustment in SFM
  - Error metric similar to DSO (https://arxiv.org/pdf/1607.02565.pdf)
  - Initialize and optimize additional (non-feature) points
  - Possibly use vignetting and response from online calibration

8. Global SfM with Motion Averaging

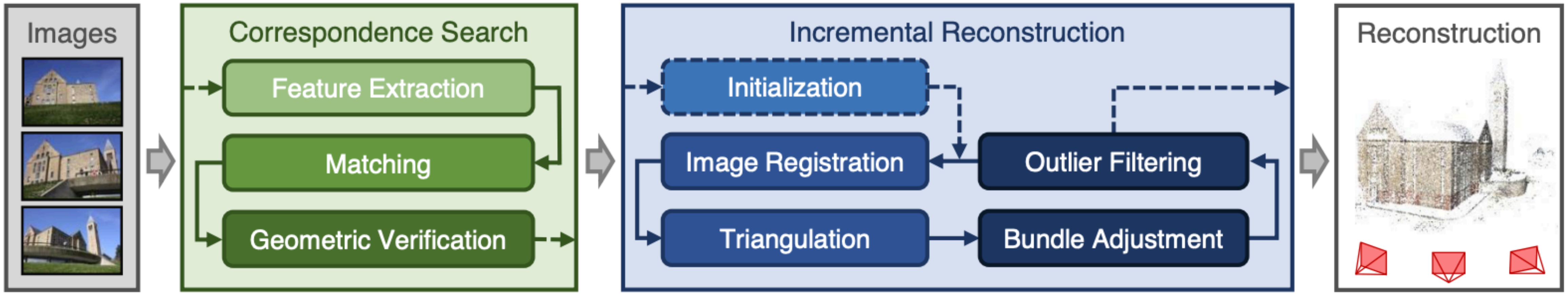
- Goal: Implement global SfM pipeline using Motion Averaging (as opposed to the incremental pipeline from sheet 4)
- Approach:
  - Estimate relative rotation between pairs of cameras
  - Solve for global camera orientations
  - Given the global orientations, estimate global translations
  - Triangulate structure





- Chatterjee, Avishek, and Venu Madhav Govindu. "Efficient and robust large-scale rotation averaging." Proceedings of the IEEE International Conference on Computer Vision. 2013. https://www.cv-foundation.org/openaccess/content_iccv_2013/papers/Chatterjee_Efficient_and_Robust_2013_ICCV_paper.pdf
- Wilson, Kyle, and Noah Snavely. "Robust global translations with 1dsfm." European Conference on Computer Vision. Springer, Cham, 2014. https://research.cs.cornell.edu/1dsfm/docs/1DSfM_ECCV14.pdf
- Zhu, Siyu, et al. "Very large-scale global sfm by distributed motion averaging." Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition. 2018. http://openaccess.thecvf.com/content_cvpr_2018/papers/Zhu_Very_Large-Scale_Global_CVPR_2018_paper.pdf

9. Structure from Motion Revisited

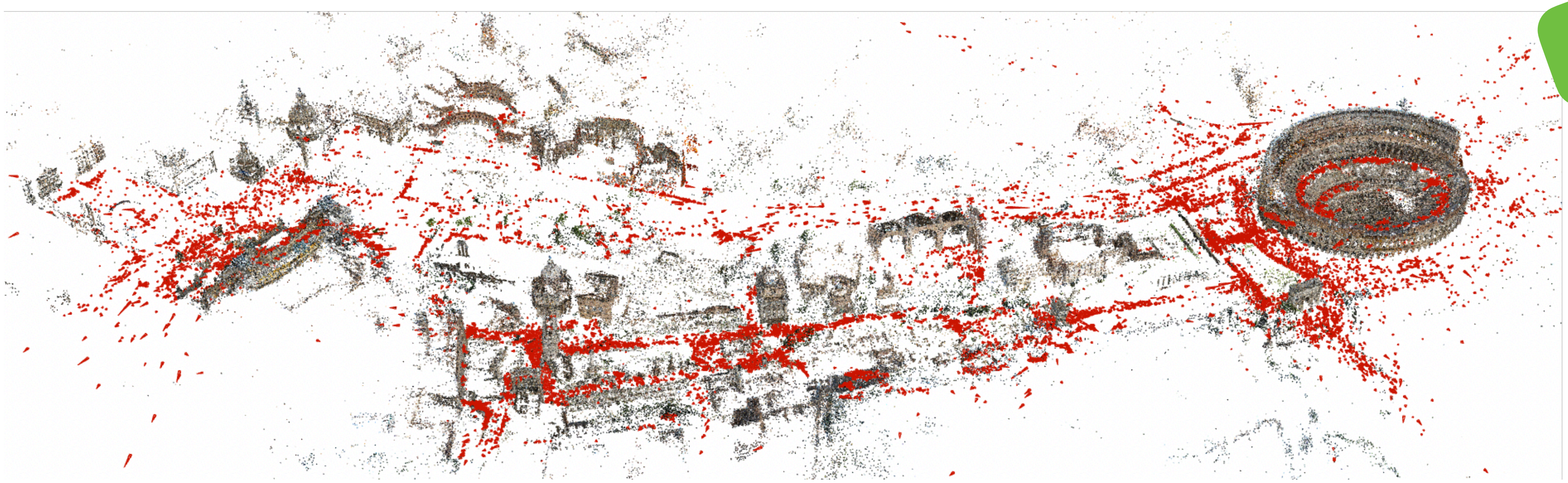


- Improve different stages of SfM application
  - Initialisation
  - Next-best-view selection
  - Triangulation
  - Re-triangulation and Outlier Filtering

- Schonberger, Johannes L., and Jan-Michael Frahm. "Structure-from-motion revisited." Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition. 2016. (https://www.cv-foundation.org/openaccess/content_cvpr_2016/papers/Schonberger_Structure-From-Motion_Revisited_CVPR_2016_paper.pdf)

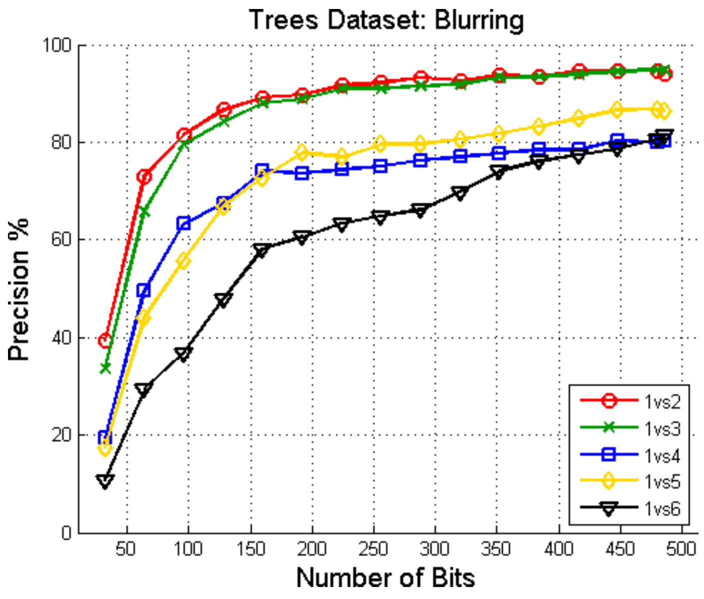
10. SfM for Large Image Collections

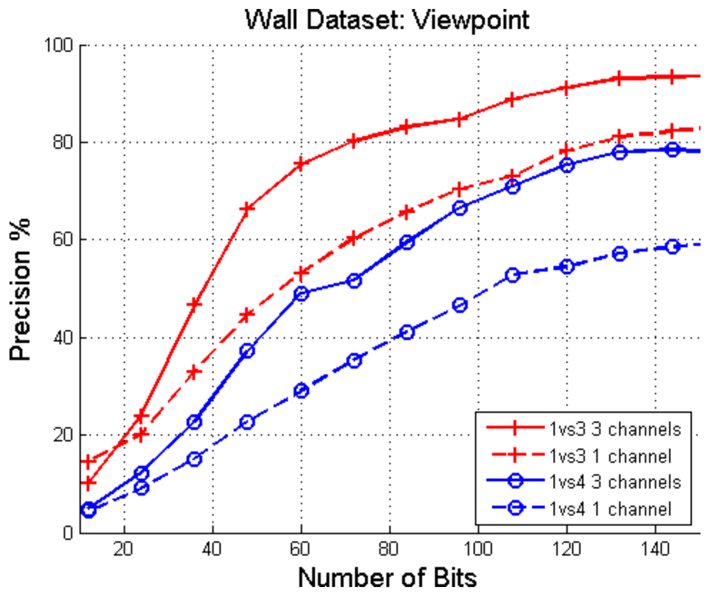
Advanced

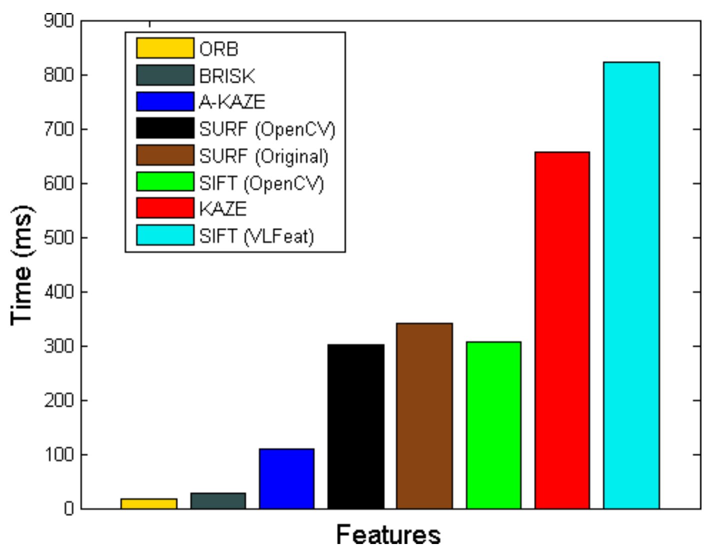


- Make SfM work for thousands of images
  - Full Euroc sequences or other datasets
  - Select subset of images
    - Subsample
    - Discard too close or similar images
  - Use BoW for candidate selection
  - Implement direct index for more efficient feature matching
  - More efficient geometric verification
    - Schönberger J.L., Price T., Sattler T., Frahm JM., Pollefeys M. A Vote-and-Verify Strategy for Fast Spatial Verification in Image Retrieval. ACCV 2016. (https://demuc.de/papers/schoenberger2016vote.pdf)

11. Advanced Matching and Keypoint Evaluation







- Keypoints evaluation:
  - ORB, AKAZE, SIFT, BRISK
  - Computation time / Matching statistics
- Cascade Hashing for descriptor matching:
  - http://www.nlpr.ia.ac.cn/jcheng/papers/CameraReady-CasHash.pdf