



## Multiple View Geometry: Exercise 6

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(5620.01.102), and on RBG Live

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Download the ICRA 2013 paper *Robust Odometry Estimation for RGB-D Cameras* by Kerl, Sturm and Cremers from the *Publications* sections on our webpage.<sup>1</sup> Read the paper and focus in particular on *III. Direct Motion Estimation*.

### 1. Image Warping

- (a) Look at the warping function  $\tau(\xi, \mathbf{x})$  in Eq. (9). What do  $\tau(\xi, \mathbf{x})$  and  $r_i(\xi)$  look like at  $\xi = \mathbf{0}$ ?
- (b) Prove that the derivative of  $r_i(\xi)$  w.r.t.  $\xi$  at  $\xi = \mathbf{0}$  is

$$\left. \frac{\partial r_i(\xi)}{\partial \xi} \right|_{\xi=\mathbf{0}} = \frac{1}{z} \begin{pmatrix} I_x f_x & I_y f_y \end{pmatrix} \begin{pmatrix} 1 & 0 & -\frac{x}{z} & -\frac{xy}{z} & z + \frac{x^2}{z} & -y \\ 0 & 1 & -\frac{y}{z} & -z - \frac{y^2}{z} & \frac{xy}{z} & x \end{pmatrix} \Bigg|_{(x,y,z)^\top = \pi^{-1}(\mathbf{x}_i, Z_1(\mathbf{x}_i))}$$

To this end, apply the chain rule multiple times and use the following identity:

$$\left. \frac{\partial T(g(\xi), \mathbf{P})}{\partial \xi} \right|_{\xi=\mathbf{0}} = (\text{Id}_3 \quad -\hat{\mathbf{p}}) \in \mathbb{R}^{3 \times 6}.$$

Note: The notation  $\partial f(x)/\partial x$  denotes the Jacobian matrix including all first-order partial derivatives, where the number of rows is the number of dimensions of  $f(x)$ , and the number of columns is the number of dimensions of  $x$ .

- (c) Following the derivation in (b), determine the derivative for arbitrary  $\xi$

$$\left. \frac{\partial r_i(\Delta \xi \circ \xi)}{\partial \Delta \xi} \right|_{\Delta \xi = \mathbf{0}}$$

where  $\circ$  is defined by

$$\xi_1 \circ \xi_2 := \log \left( \exp(\hat{\xi}_1) \cdot \exp(\hat{\xi}_2) \right)^\vee.$$

$\vee: \mathfrak{se}(3) \rightarrow \mathbb{R}^6$  is the inverse of the hat transform.

Hint: Rewrite the problem such that you can make use of part b).

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<sup>1</sup><http://vision.in.tum.de/publications>

## 2. Image Pyramids

In order to handle large translational and rotational motions, a coarse-to-fine scheme is applied in the paper. To go from one level  $l$  to  $l + 1$ , the images  $I^{(l)}$  (intensity) and  $D^{(l)}$  (depth) are downsampled by averaging over intensities or valid depth values, respectively:

$$I^{(l+1)}(n, m) := \frac{1}{4} \cdot \sum_{(n', m') \in O(n, m)} I^{(l)}(n', m')$$

$$O(n, m) = \{(2n, 2m), (2n + 1, 2m), (2n, 2m + 1), (2n + 1, 2m + 1)\}$$

$$D^{(l+1)}(n, m) := \frac{1}{|O_d(n, m)|} \cdot \sum_{(n', m') \in O_d(n, m)} D^{(l)}(n', m')$$

$$O_d(n, m) = \{(n', m') \in O(n, m) : D(n', m') \neq 0\}$$

How does the camera matrix  $K$  change from level  $l$  to  $l + 1$ ? Write down  $f_x^{(l+1)}$ ,  $f_y^{(l+1)}$ ,  $c_x^{(l+1)}$  and  $c_y^{(l+1)}$  in terms of  $f_x^{(l)}$ ,  $f_y^{(l)}$ ,  $c_x^{(l)}$  and  $c_y^{(l)}$ .

## 3. Optimization for Normally Distributed $p(r_i)$

- (a) Confirm that a normally distributed  $p(r_i)$  with a uniform prior on the camera motion leads to normal least squares minimization. To this end, use

$$p(r_i | \xi) = p(r_i) = A \exp\left(-\frac{r_i^2}{\sigma^2}\right)$$

to show that with a constant prior  $p(\xi)$ , the maximum a posteriori estimate is given by

$$\xi_{\text{MAP}} = \arg \min_{\xi} \sum_i r_i(\xi)^2.$$

- (b) Explicitly show that the weights

$$w(r_i) = \frac{1}{r_i} \frac{\partial \log p(r_i)}{\partial r_i}$$

are constant for normally distributed  $p(r_i)$ .

- (c) Show that in the case of normally distributed  $p(r_i)$  the update step  $\Delta\xi$  can be computed as

$$\Delta\xi = -\left(J^\top J\right)^{-1} J^\top \mathbf{r}(\mathbf{0}).$$