



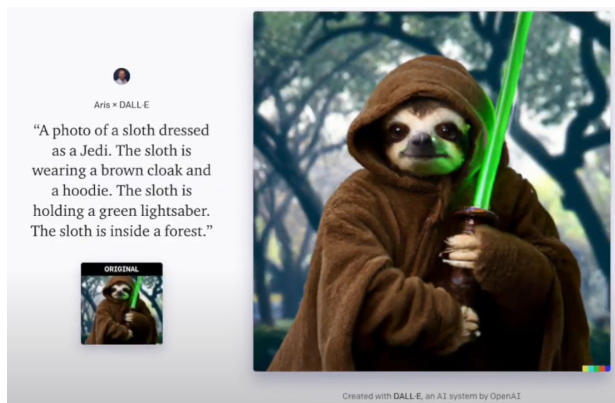
Master Seminar - Recent Advances in 4D Computer Vision

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Why 4D?

2D



3D

Generate 3D from text yourself!

a DSLR photo of a squirrel | an intricate wooden carving of a squirrel | a highly detailed metal sculpture of a squirrel

[...] | wearing a kimono | wearing a medieval suit of armor | wearing a purple hoodie | wearing an elegant ballgown

[...] | reading a book | riding a motorcycle | playing the saxophone | chopping vegetables | sitting at a pottery wheel shaping a clay bowl | riding a skateboard | wielding a katana | eating a hamburger | dancing



Understanding 4D reality is an exciting direction of great research interest!

[1] Ramesh, et al. DALL-E 2 "Hierarchical Text-Conditional Image Generation with CLIP Latents." (2022).

[2] Poole, Ben, et al. "Dreamfusion: Text-to-3d using 2d diffusion." (2022).

Text-to-4D Generation



A turtle swimming.



Waves crashing against a lighthouse.



A bee fluttering its wings fast.



A cat singing, best quality, 4K, HD



Generating 4D is a hot topic in Computer Vision research community!

4D Novel View Synthesis

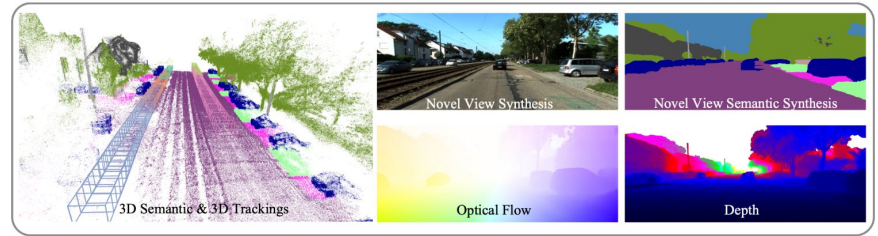


We live in a 4D world :)

[1] Wu et al. "4D Gaussian Splatting for Real-Time Dynamic Scene Rendering" CVPR (2024).

[2] Li et al. "Spacetime Gaussian Feature Splatting for Real-Time Dynamic View Synthesis" CVPR (2024).

4D Autonomous Driving



3D HD-Maps? Why not 4D!

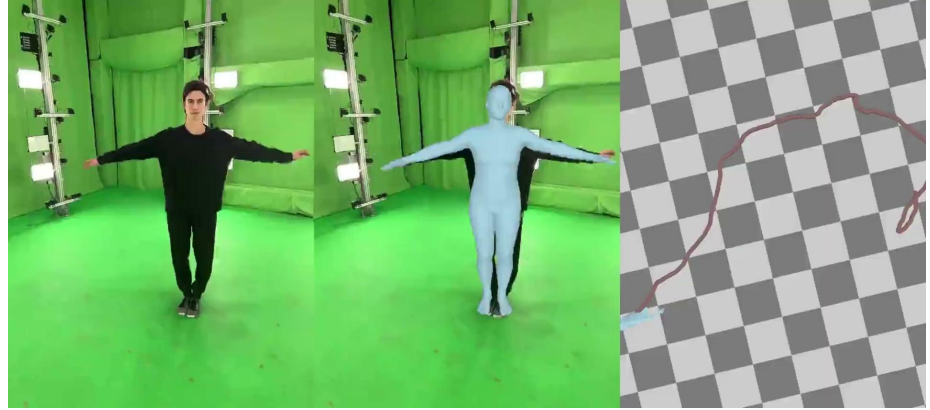
4D Humans



Source Actor



Animated Avatar



Multi-billion net-worth companies invest heavily in human avatars ...

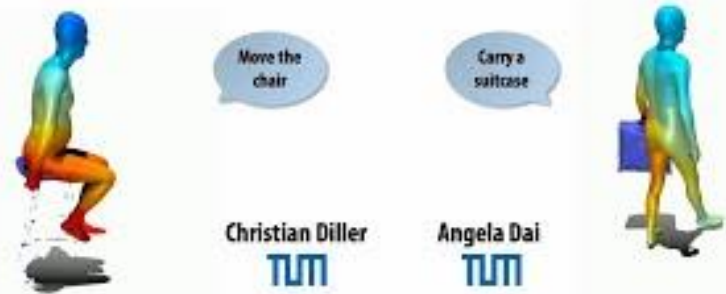
[1] Quian et al. "GaussianAvatars: Photorealistic Head Avatars with Rigged 3D Gaussians." CVPR (2024).

[2] Shin, Kim et al. "WHAM: Reconstructing World-grounded Humans with Accurate 3D Motion." CVPR (2024).

4D Human Motion

Human Motion **Composition**
with FlowMDM

CG-HOI: Contact-Guided 3D Human-Object Interaction Generation



..and look closer into their realistic motion and interactions!

[1] Barquero et al. "FlowMDM: Seamless Human Motion Composition with Blended Positional Encodings." CVPR (2024).

[2] Diller et al. "CG-HOI: Contact-Guided 3D Human-Object Interaction Generation." CVPR (2024).

4D Computer Vision

Generation



Reconstruction



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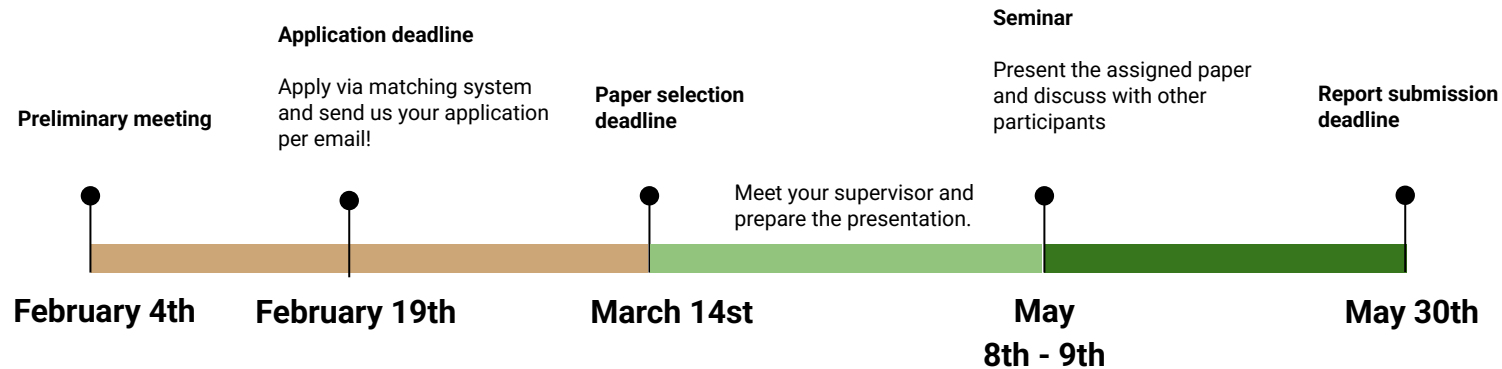
[1] Ling et al. "Align Your Gaussians: Text-to-4D with Dynamic 3D Gaussians and Composed Diffusion Models" CVPR (2024).

[2] Wu et al. "4D Gaussian Splatting for Real-Time Dynamic Scene Rendering" CVPR (2024).

What are the topics discussed?

- Generation of dynamic scenes
 - Text-to-4D generation
- Estimation
 - 4D reconstruction & novel view synthesis
 - Motion estimation
 - Human-object interaction
- Various application domains
 - Autonomous driving
 - Robotics & XR
- ... and many more!

How does the schedule look like?



May 2025, mark your calendars ;)

Further orga stuff

- Meet your supervisor
 - At least 1 week before presentation: paper and slides discussion
- Write a report
 - LaTeX template would be provided
 - 5 pages summarizing the paper and providing your high level insights
 - Report deadline is due in 3 weeks after your presentation
- All meetings and seminar sessions are mandatory to attend

How does the grading look like?

- Presentation: 50%
- Report: 40%
- Active participation and questions during seminar: 10%

What do I need to know beforehand?

- Previously attended DL lectures, such as I2DL, CV III, 3D Scanning & Motion Capture, and other
- Knowledge of linear algebra, probabilities, non-linear optimization is highly beneficial


We focus on learning methods, so brushing off the dust from DL notes will help!

I'm interested, how do I apply?

- Apply via [matching system](#) and assign our seminar high priority
- Send an email to 4dvision-ss25@vision.in.tum.de (example on the next slide) with
 - Short info about your background (see template)
 - Transcript of records
 - Resume

Two-step verification: matching system + email

Any tips for the email?

To  4dvision-ss25@vision.in.tum.de ✕

Cc

Application 01234567





Hi Cecilia and Mariia,

My name is John Doe, and here are my application details:

- Matriculation number: 01234567
- Bachelor's grade: 1.7
- Master's grade: N/A (it is my first semester)
- Relevant courses: I2DL (grade pending), Deep Learning (Bachelor course, 1.0)
- Relevant experience: In my bachelor thesis, I collected image data and implemented a network to count the number of bees on the farm.

I have applied for the seminar via a matching system with a high-priority ranking. Looking forward to participation!

Best regards,
John

Send Discard     ▼

Make it concise and relevant to the seminar scope.

Any remaining questions?

Reach out via email for lost+found questions!