

## Weekly Exercises 11

Room: 02.09.023

Tuesday, 19.01.2016, 14:15-15:45

Submission deadline: Tuesday, 26.01.2016, 11:15 , Room 02.09.023

### Fast Trust-Region

(6 Points)

**Exercise 1** (Bhattacharyya Distance, 3 Points). Let  $K = \{1, \dots, k\}$ ,  $k \in \mathbb{N}$  and let  $\mathcal{D} = \{p : K \rightarrow \mathbb{R}_{\geq 0} \mid \sum_i p(i) = 1\}$  be the set of all probability distributions on  $K$ . Define the *Bhattacharyya distance*  $D : \mathcal{D} \times \mathcal{D} \rightarrow \mathbb{R}$  by

$$D(p, q) = -\log \left( \sum_i \sqrt{p(i)q(i)} \right).$$

1. Show that the Bhattacharyya distance  $D$  is symmetric and non-negative.
2. Show that  $D(p, q) = 0 \Leftrightarrow p = q$ .
3. Give an example where the triangle inequality does not hold for  $D$ .

**Solution.** 1. Symmetry follows directly from the definition.

$$\begin{aligned} \sum_i \sqrt{p(i)q(i)} &= \sum_i p(i) \sqrt{\frac{q(i)}{p(i)}} \\ &= -\sum_i p(i) \left(-\sqrt{\frac{q(i)}{p(i)}}\right) \\ &\leq \sqrt{\sum_i p(i) \frac{q(i)}{p(i)}} = \sqrt{\sum_i q(i)} = 1. \end{aligned}$$

The inequality comes from Jensen's inequality  $f(\sum_i \lambda_i x_i) \leq \sum_i \lambda_i f(x_i)$ , where  $f(\cdot) = -\sqrt{\cdot}$  is a convex function. It directly follows that  $D(p, q) \geq 0$ .

2. If  $p = q$  then

$$\sum_i \sqrt{p(i)q(i)} = \sum_i \sqrt{p(i)^2} = \sum_i p(i) = 1.$$

Therefore  $D(p, q) = 0$ .

If  $D(p, q) = 0$  then  $\sum_i \sqrt{p(i)q(i)} = 1$ . Also

$$\begin{aligned} \sum_i \sqrt{p(i)q(i)} &= \sum_i \sqrt{p(i)}\sqrt{q(i)} \\ &= \langle \sqrt{p}, \sqrt{q} \rangle \\ &\leq \sqrt{\langle \sqrt{p}, \sqrt{p} \rangle} \sqrt{\langle \sqrt{q}, \sqrt{q} \rangle} \\ &= \sqrt{\sum_i p(i)} \sqrt{\sum_i q(i)} = 1. \end{aligned}$$

The inequality is the Cauchy-Schwarz inequality and equality holds if and only if  $p, q$  are linear dependent.

3. Let  $k = 2$ ,  $x(1) = 0.1, x(2) = 0.9, y(1) = 0.9, y(2) = 0.1, z(1) = z(2) = 0.5$ . We can calculate

$$\begin{aligned} D(x, y) &= -\log 2\sqrt{0.09} \approx 0.2218 \\ D(x, z) = D(z, y) &= -\log(\sqrt{0.05} + \sqrt{0.45}) \approx 0.0506. \end{aligned}$$

Therefore  $D(x, y) > D(x, z) + D(z, y)$ .

For the next exercise we need the *isoperimetric inequality*:

**Theorem** (Isoperimetric Inequality). Consider a closed curve  $\alpha \subset \mathbb{R}^2$ . Let  $\mathcal{L}$  be the length of  $\alpha$  and let  $\mathcal{A}$  be the area of the region enclosed by  $\alpha$ . It holds:

$$4\pi\mathcal{A} \leq \mathcal{L}^2.$$

Equality holds if and only if  $\alpha$  is a circle.

**Exercise 2** (3 Points). Consider a minimizer  $S^* \subset \mathbb{R}^2$  of the minimization problem

$$\min_{S \subset \mathbb{R}^2} \left( \int_S 1 dx - V_0 \right)^2 + \mathcal{L}(S),$$

where  $V_0 \in \mathbb{R}_{>0}$  and  $\mathcal{L}(S)$  is the length of the boundary of  $S$ .

1. Show that  $S^*$  is a disk.
2. Show that the radius  $r^*$  of the disk  $S^*$  satisfies

$$r^* = \arg \min_{r \geq 0} (\pi r^2 - V_0)^2 + 2\pi r.$$

3. Find the optimal radius for  $V_0 = 1000$ . *Hint*: Compute the derivative and use your favourite software (e.g. Matlab or Wolfram  $\alpha$ ) to find the roots of the resulting third-degree polynomial.

**Solution.** 1. Assume  $S^*$  is not a disk and let  $T$  be a disk with the same area  $\mathcal{A}(T) = \mathcal{A}(S^*)$ . Then

$$\frac{\mathcal{L}(T)^2}{4\pi} = \mathcal{A}(T) = \mathcal{A}(S^*) < \frac{\mathcal{L}(S^*)^2}{4\pi}.$$

I.e.  $\mathcal{L}(T) < \mathcal{L}(S^*)$  and  $(\int_{S^*} 1dx - V_0)^2 + \mathcal{L}(S^*) = (\mathcal{A}(S^*) - V_0)^2 + \mathcal{L}(S^*) > (\mathcal{A}(T) - V_0)^2 + \mathcal{L}(T)$  contradicting the optimality of  $S^*$ .

2. We can reduce the search space to the space of all disks  $S(r)$  parameterized by radius  $r$ . Then  $\mathcal{A}(S(r)) = \pi r^2$  and  $\mathcal{L}(S(r)) = 2\pi r$ .
3. The derivative of the optimization function is  $4\pi^2 r^3 - 4\pi V_0 r + 2\pi$ . Setting  $V_0 = 1000$  it has real roots at  $-17.8415, 0.0005, 17.8415$ . The minimum (s.t.  $r \geq 0$ ) is at  $r = 17.8415$  and has the value 112.099.