

Practical Course: Vision-based Navigation Winter term 2015/2016

Welcome

Vladyslav Usenko, Robert Maier, Georg Kuschik,
Prof. Dr. Daniel Cremers

Fork Lift Robots (2010)



Operation In Beverage Plant

Vision-based Quadrotor Navigation (2011)

Camera-based Navigation of a Low-Cost Quadrocopter



Jakob Engel, Jürgen Sturm, Daniel Cremers

Computer Vision and Pattern Recognition Group
Technical University of Munich



Autonomous Construction (2011)

Construction with Quadrotor Teams

Quentin Lindsey, Daniel Mellinger, Vijay Kumar
GRASP Lab, University of Pennsylvania

Real-Time RGB-D SLAM with Quadrotors (2013)

Real-Time Camera Tracking and 3D Reconstruction Using Signed Distance Functions

Erik Bylow, Jürgen Sturm, Christian Kerl,
Fredrik Kahl, Daniel Cremers

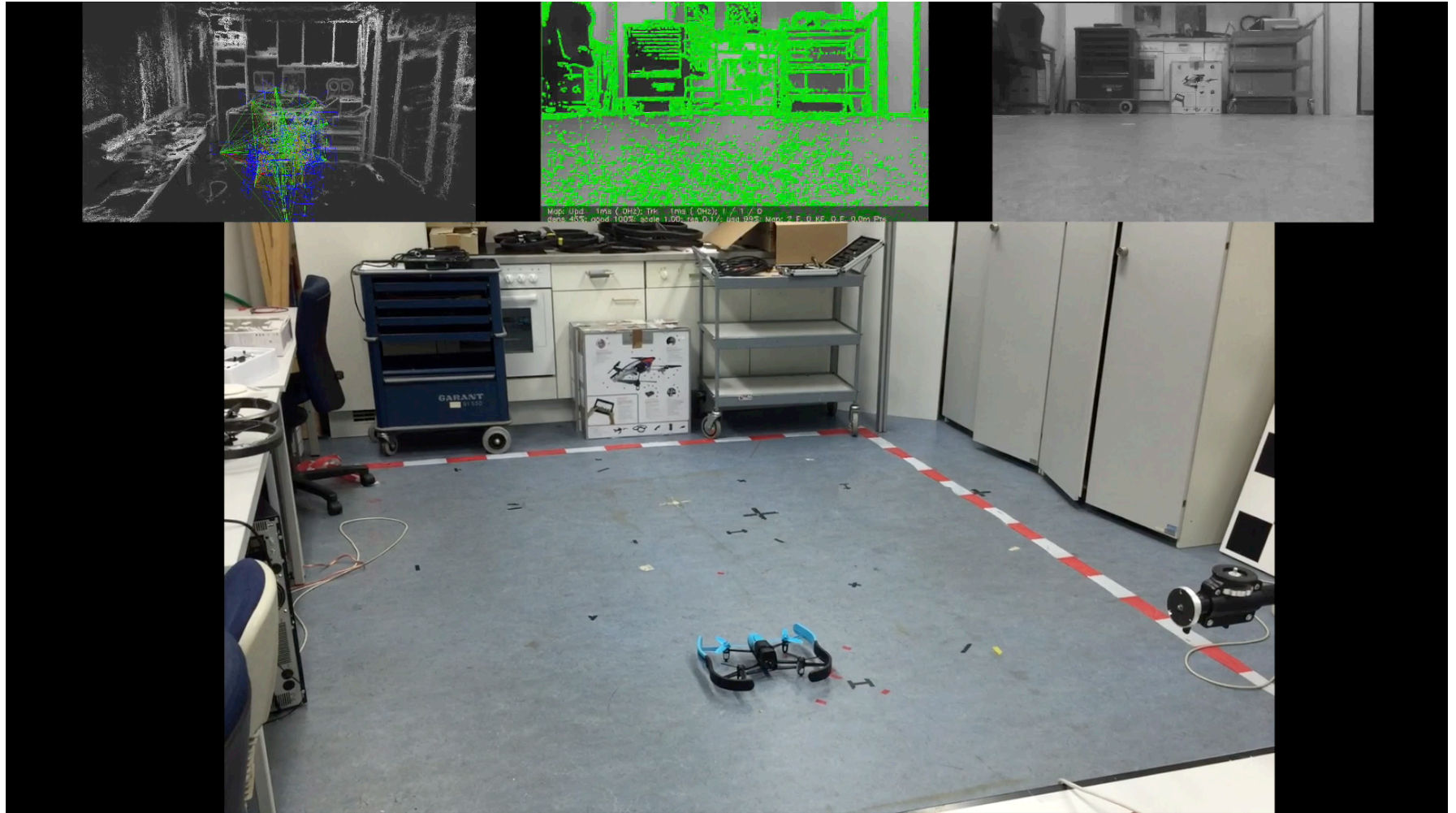
Robotics: Science and Systems (RSS)
June 2013



Computer Vision Group
Department of Computer Science
Technical University of Munich



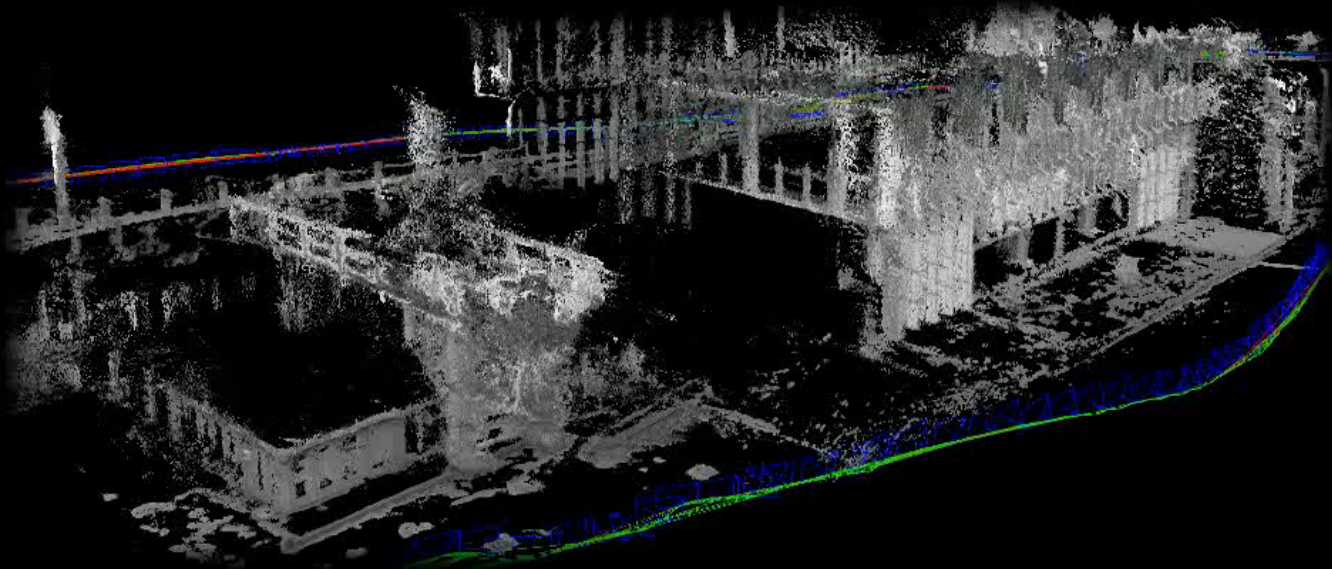
Monocular SLAM with Quadrotors (2015)



Real-Time SLAM with a Single Camera (2014)

LSD-SLAM: Large-Scale Direct Monocular SLAM

Jakob Engel, Thomas Schöps, Daniel Cremers
ECCV 2014, Zurich



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Current Trends in Robotics

- Robot technology becomes increasingly mature for applications
- Beyond preprogrammed motions of static robot arms
- Novel application domains
 - Shop floor logistics
 - Human-robot collaboration in industrial settings
 - Domestic service robots
 - Autonomous cars
 - Aerial inspection/maintenance
- Vision sensors provide rich information
 - How to make use of it for robots?

Content of this Course

- You can gain practical experience with
 - Visual odometry and localization/state estimation
 - Vision-based Simultaneous Localization and Mapping (SLAM)
 - Vision-based control of quadrocopters or wheeled robots
- Implementation of algorithms
- Benefits/drawbacks of specific methods when applied to concrete, relevant problems
- Learn how to work in teams/on projects
- Improve your presentation skills

Available Robots in this Course



Kobuki Turtlebot 2 (2x)



Parrot AR Drone 2 (4x)



Crazyflie2 Nanocopters (2x)



Parrot Bebop (1x)

Course Organisation

- Course takes place during the lecture period
- Registration in TUM Online (by matched/accepted students)
- Initial phase (first 4 weeks): Lectures & Exercises
 - Lectures: Mondays 9am to 11am in seminar room 02.09.023
 - Tutored exercises: Mondays 11am to 1pm in lab 02.05.014
 - Programming assignments will be handed out every week and checked/graded by the tutors
 - Small groups, each participant should be able to explain solution
 - Attendance to lecture & exercise sessions mandatory
- Second phase (remainder): Project
 - Work in small groups (2-3 people) on a project
 - Lab 02.05.014 available; tutors available Mondays 9am-1pm
 - Implement a specific algorithm, which one tbd.
 - Present project outcome in talk&demo session (15min per group)
 - Written report on project outcome (10-12 pages, single column, single-spaced lines, 11 pt)

Course Requirements

- Good knowledge of the C/C++ language and basic mathematics such as linear algebra, analysis, stochastics, and numerics is required
- Prior practical knowledge in CUDA programming, robotics, and computer vision topics is a plus
- Participation in at least one of the following lectures of the TUM Computer Vision Group: Variational Methods for Computer Vision, Multiple View Geometry, Autonomous Navigation for Flying Robots. Similar lectures can also be accepted



Warning



- Micro Aerial Vehicles (MAVs) are dangerous objects
- Read the instructions carefully before you start
- Always use the protective hull
- If somebody gets injured, report to us so that we can improve safety guidelines
- If something gets damaged, report it to us so that we can fix it
- Don't fly MAVs outdoors or above persons
- **NEVER TOUCH THE PROPELLORS**
- **DO NOT TRY TO CATCH THE QUADROCOPTER WHEN IT FAILS – LET IT FALL/CRASH!**

Questions ?