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Variational Inference -Expectation Propagation

Exponential Families

Definition: A probability distribution *p* over **x** is a member of the **exponential family** if it can be expressed as

$$p(\mathbf{x} \mid \boldsymbol{\eta}) = h(\mathbf{x})g(\boldsymbol{\eta})\exp(\boldsymbol{\eta}^T\mathbf{u}(\mathbf{x}))$$

where η are the **natural parameters** and

$$g(\boldsymbol{\eta}) = \left(\int h(\mathbf{x}) \exp(\boldsymbol{\eta}^T \mathbf{u}(\mathbf{x})) d\mathbf{x}\right)^{-1}$$

is the normalizer.

h and u are functions of x.





Exponential Families

Example: Bernoulli-Distribution with parameter μ

$$p(x \mid \mu) = \mu^{x} (1 - \mu)^{1 - x}$$

= exp(x ln \mu + (1 - x) ln(1 - \mu))
= exp(x ln \mu + ln(1 - \mu) - x ln(1 - \mu))
= (1 - \mu) exp(x ln \mu - x ln(1 - \mu))
= (1 - \mu) exp(x ln \left(\frac{\mu}{1 - \mu} \right) \right)

Thus, we can say

$$\eta = \ln\left(\frac{\mu}{1-\mu}\right) \Rightarrow \quad \mu = \frac{1}{1+\exp(-\eta)} \Rightarrow \quad 1-\mu = \frac{1}{1+\exp(\eta)} = g(\eta)$$



Exponential Families

Example: Normal-Distribution with parameters μ and σ

$$p(x \mid \mu, \sigma) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{1}{2}\frac{(x-\mu)^2}{\sigma^2}\right)$$
$$\boldsymbol{\eta} = \left(\frac{\mu}{\sigma^2}, -\frac{1}{2\sigma^2}\right)^T$$

$$h(x) = \frac{1}{\sqrt{2\pi}} \qquad \mathbf{u}(x) = (x, x^2)^T$$



MLE for Exponential Families

From: $g(\eta) \int h(\mathbf{x}) \exp(\eta^T \mathbf{u}(\mathbf{x})) d\mathbf{x} = 1$ we get:

$$\nabla g(\boldsymbol{\eta}) \int h(\mathbf{x}) \exp(\boldsymbol{\eta}^T \mathbf{u}(\mathbf{x})) d\mathbf{x} + g(\boldsymbol{\eta}) \int h(\mathbf{x}) \exp(\boldsymbol{\eta}^T \mathbf{u}(\mathbf{x})) \mathbf{u}(\mathbf{x}) d\mathbf{x} = 0$$

$$\Rightarrow -\frac{\nabla g(\boldsymbol{\eta})}{g(\boldsymbol{\eta})} = g(\boldsymbol{\eta}) \int h(\mathbf{x}) \exp(\boldsymbol{\eta}^T \mathbf{u}(\mathbf{x})) \mathbf{u}(\mathbf{x}) d\mathbf{x} = \mathbb{E}[\mathbf{u}(\mathbf{x})]$$

which means that $-\nabla \ln g(\eta) = \mathbb{E}[\mathbf{u}(\mathbf{x})]$





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which means that $-\nabla \ln g(\eta) = \mathbb{E}[\mathbf{u}(\mathbf{x})]$

 $\mathbf{u}(\mathbf{x})$ is called the sufficient statistics of p. $\mathbb{E}[\mathbf{u}(\mathbf{x})]$ is the vector of moments.



In mean-field we minimized KL(q||p). But: we can also minimize KL(p||q). Assume q is from the **exponential family**:

$$\begin{aligned} q(\mathbf{z}) &= h(\mathbf{z}) g(\boldsymbol{\eta}) \exp(\boldsymbol{\eta}^T \mathbf{u}(\mathbf{z})) \\ & \text{normalizer} \end{aligned}$$

$$g(\boldsymbol{\eta}) \int h(\mathbf{x}) \exp(\boldsymbol{\eta}^T \mathbf{u}(\mathbf{z})) d\mathbf{x} = 1 \end{aligned}$$

Then we have:

$$\operatorname{KL}(p \| q) = -\int p(\mathbf{z}) \log \frac{h(\mathbf{z})g(\boldsymbol{\eta}) \exp(\boldsymbol{\eta}^T \mathbf{u}(\mathbf{z}))}{p(\mathbf{z})} d\mathbf{z}$$



This results in $KL(p||q) = -\log g(\eta) - \eta^T \mathbb{E}_p[\mathbf{u}(\mathbf{x})] + \text{const}$ We can minimize this with respect to η

$$-\nabla \log g(\boldsymbol{\eta}) = \mathbb{E}_p[\mathbf{u}(\mathbf{x})]$$



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$$-\nabla \log g(\boldsymbol{\eta}) = \mathbb{E}_p[\mathbf{u}(\mathbf{x})]$$

which is equivalent to

$$\mathbb{E}_q[\mathbf{u}(\mathbf{x})] = \mathbb{E}_p[\mathbf{u}(\mathbf{x})]$$

Thus: the KL-divergence is minimal if the exp. sufficient statistics are the same between p and q! For example, if q is Gaussian: $\mathbf{u}(x) = \begin{pmatrix} x \\ x^2 \end{pmatrix}$ Then, mean and covariance of q must be the same as for p (moment matching)





Assume we have a factorization $p(\mathcal{D}, \theta) = \prod_{i=1}^{M} f_i(\theta)$ and we are interested in the posterior:

$$p(\boldsymbol{\theta} \mid \mathcal{D}) = \frac{1}{p(\mathcal{D})} \prod_{i=1}^{M} f_i(\boldsymbol{\theta})$$

we use an approximation $q(\theta) = \frac{1}{Z} \prod_{i=1}^{M} \tilde{f}_i(\theta)$

Aim: minimize KL
$$\left(\frac{1}{p(\mathcal{D})}\prod_{i=1}^{M}f_{i}(\boldsymbol{\theta}) \| \frac{1}{Z}\prod_{i=1}^{M}\tilde{f}_{i}(\boldsymbol{\theta})\right)$$

Idea: optimize each of the approximating factors in turn, assume exponential family



The EP Algorithm

- Given: a joint distribution over data and variables $p(\mathcal{D}, \theta) = \prod_{i=1}^{M} f_i(\theta)$
- Goal: approximate the posterior $p(\theta \mid D)$ with q
- Initialize all approximating factors $\tilde{f}_i(\boldsymbol{\theta})$
- Initialize the posterior approximation $q(\theta) \propto \prod \tilde{f}_i(\theta)$
- Do until convergence:
 - choose a factor $\tilde{f}_j(\boldsymbol{\theta})$
 - remove the factor from q by division: $q^{\setminus j}(\theta) = \frac{q(\theta)}{\tilde{f}_i(\theta)}$





The EP Algorithm

• find q^{new} that minimizes

$$\operatorname{KL}\left(\frac{f_j(\theta)q^{\setminus j}(\boldsymbol{\theta})}{Z_j}\Big|q^{\operatorname{new}}(\boldsymbol{\theta})\right)$$

using moment matching, including the zeroth order moment: $\int_{C} dx$

$$Z_j = \int q^{\setminus j}(\boldsymbol{\theta}) f_j(\boldsymbol{\theta}) d\boldsymbol{\theta}$$

evaluate the new factor

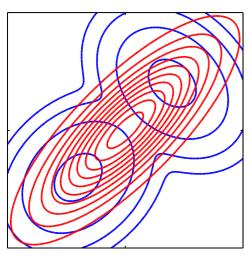
$$\widetilde{f}_j(\boldsymbol{\theta}) = Z_j \frac{q^{\text{new}}(\boldsymbol{\theta})}{q^{\setminus j}(\boldsymbol{\theta})}$$

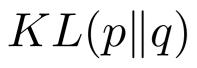
• After convergence, we have $p(\mathcal{D}) \approx \int \prod \tilde{f}_j(\theta) d\theta$

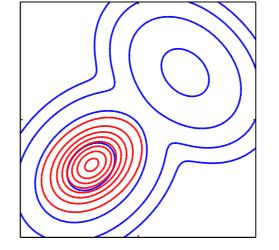


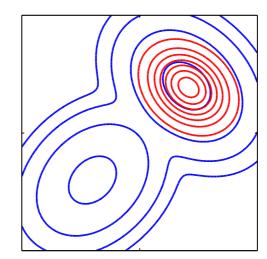
Properties of EP

- There is no guarantee that the iterations will converge
- This is in contrast to variational Bayes, where iterations do not decrease the lower bound
- EP minimizes KL(p||q) where variational Bayes minimizes KL(q||p)







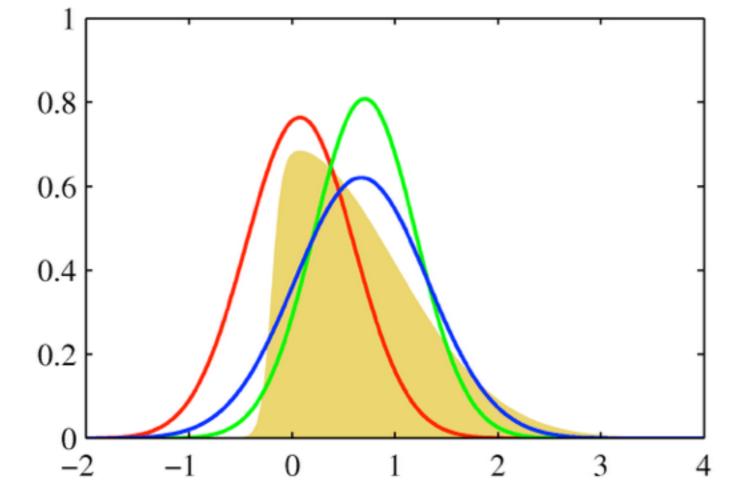


KL(q||p)





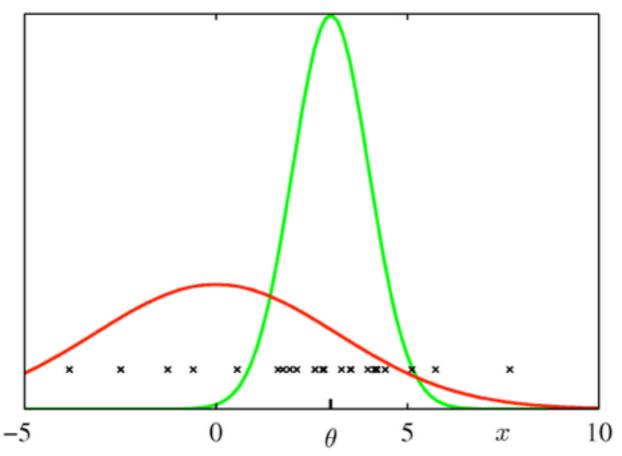
Example



yellow: original distribution red: Laplace approximation green: global variation blue: expectation-propagation



The Clutter Problem



Aim: fit a multivariate Gaussian into data in the presence of background clutter (also Gaussian) p(x | θ) = (1 - w)N(x | θ, I) + wN(x | 0, aI)
The prior is Gaussian: p(θ) = N(θ | 0, bI)



The Clutter Problem

The joint distribution for $\mathcal{D}_{N} = (\mathbf{x}_{1}, \dots, \mathbf{x}_{N})$ is $p(\mathcal{D}, \boldsymbol{\theta}) = p(\boldsymbol{\theta}) \prod_{n=1}^{N} p(\mathbf{x}_{n} \mid \boldsymbol{\theta})$

this is a mixture of 2^N Gaussians! This is intractable for large *N*. Instead, we approximate it using a spherical Gaussian:

$$q(\boldsymbol{\theta}) = \mathcal{N}(\boldsymbol{\theta} \mid \mathbf{m}, vI) = \tilde{f}_0(\boldsymbol{\theta}) \prod_{n=1}^N \tilde{f}_n(\boldsymbol{\theta})$$

the factors are (unnormalized) Gaussians:

$$\tilde{f}_0(\boldsymbol{\theta}) = p(\boldsymbol{\theta}) \qquad \tilde{f}_n(\boldsymbol{\theta}) = s_n \mathcal{N}(\boldsymbol{\theta} \mid \mathbf{m}_n, v_n I)$$



EP for the Clutter Problem

- First, we initialize $\tilde{f}_n(\boldsymbol{\theta}) = 1$, i.e. $q(\boldsymbol{\theta}) = p(\boldsymbol{\theta})$
- Iterate:
 - Remove the current estimate of $\tilde{f}_n(\theta)$ from q by division of Gaussians:

$$q_{-n}(\boldsymbol{\theta}) = \frac{q(\boldsymbol{\theta})}{\tilde{f}_n(\boldsymbol{\theta})}$$



EP for the Clutter Problem

- First, we initialize $\tilde{f}_n(\theta) = 1$, i.e. $q(\theta) = p(\theta)$
- Iterate:
 - Remove the current estimate of $\tilde{f}_n(\theta)$ from q by division of Gaussians:

$$q_{-n}(\boldsymbol{\theta}) = \frac{q(\boldsymbol{\theta})}{\tilde{f}_n(\boldsymbol{\theta})} \qquad q_{-n}(\boldsymbol{\theta}) = \mathcal{N}(\boldsymbol{\theta} \mid \mathbf{m}_{-n}, v_{-n}I)$$

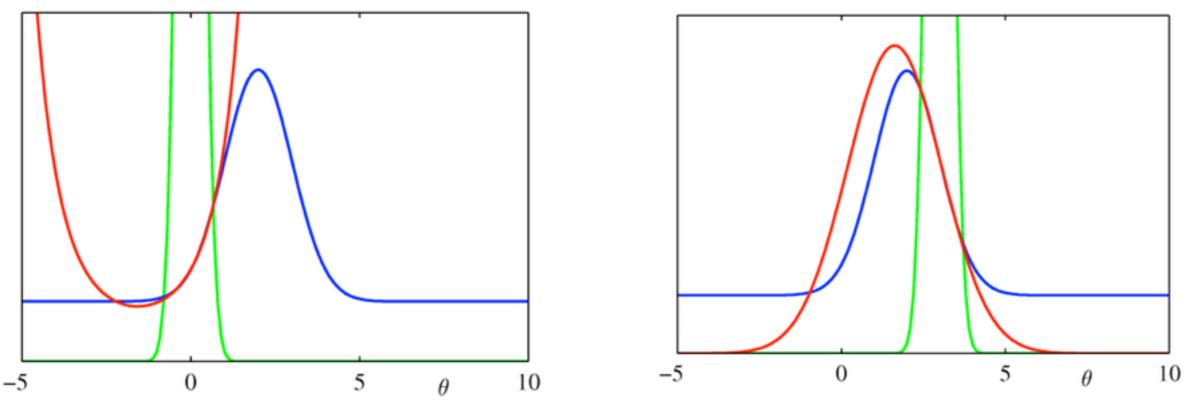
Compute the normalization constant:

$$Z_n = \int q_{-n}(\boldsymbol{\theta}) f_n(\boldsymbol{\theta}) d\boldsymbol{\theta}$$

- Compute mean and variance of $q^{\text{new}} = q_{-n}(\theta) f_n(\theta)$
- Update the factor $\tilde{f}_n(\theta) = Z_n \frac{q^{\text{new}}(\theta)}{q_{-n}(\theta)}$



A 1D Example



- blue: true factor $f_n(\theta)$
- red: approximate factor $\tilde{f}_n(\theta)$
- green: cavity distribution $q_{-n}(\theta)$

The form of $q_{-n}(\theta)$ controls the range over which $\tilde{f}_n(\theta)$ will be a good approximation of $f_n(\theta)$



Summary

- Variational Inference uses approximation of functions so that the KL-divergence is minimal
- In mean-field theory, factors are optimized sequentially by taking the expectation over all other variables
- Expectation propagation minimizes the reverse KL-divergence of a single factor by moment matching; factors are in the exp. family





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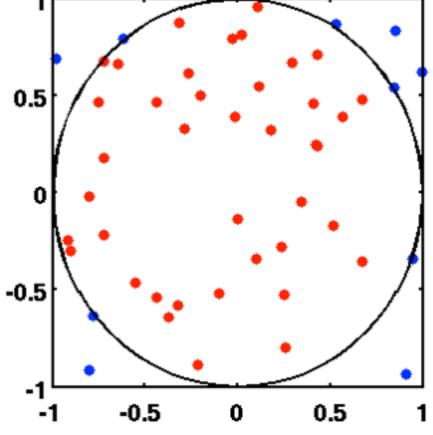
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9. Sampling Methods

Sampling Methods

Sampling Methods are widely used in Computer Science

- as an approximation of a deterministic algorithm
- to represent uncertainty without a parametric model
- to obtain higher computational efficiency with a small approximation error
- Sampling Methods are also often called Monte Carlo Methods
- Example: Monte-Carlo Integration
 - Sample in the bounding box
 - Compute fraction of inliers
 - Multiply fraction with box size





Non-Parametric Representation

Probability distributions (e.g. a robot's belief) can be represeted:

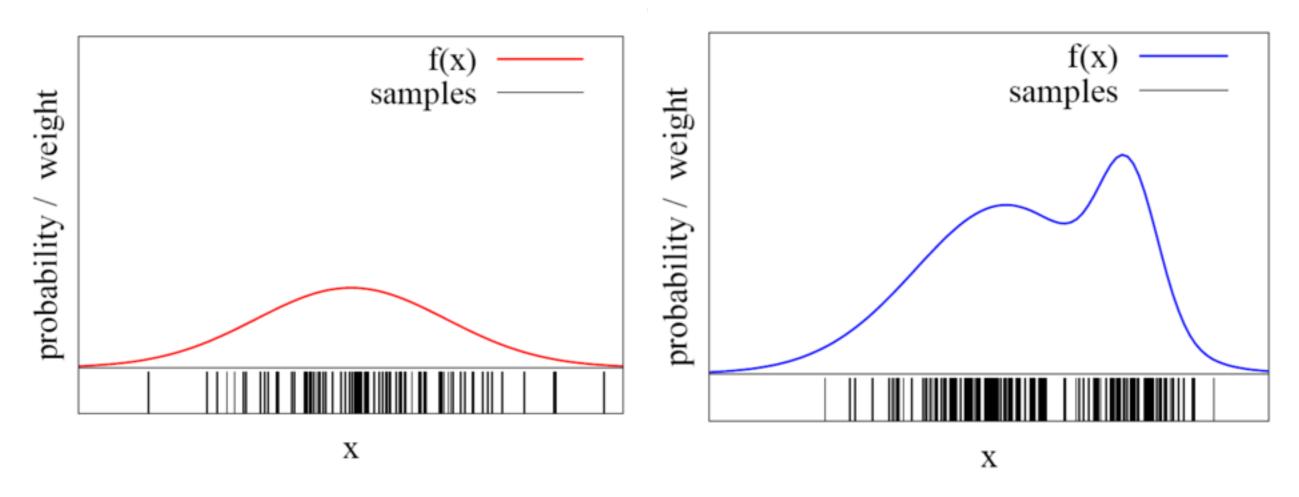
- Parametrically: e.g. using mean and covariance of a Gaussian
- Non-parametrically: using a set of hypotheses (samples) drawn from the distribution

Advantage of non-parametric representation:

 No restriction on the type of distribution (e.g. can be multi-modal, non- Gaussian, etc.)



Non-Parametric Representation



The more samples are in an interval, the higher the probability of that interval

But:

How to draw samples from a function/distribution?



Sampling from a Distribution

There are several approaches:

- Probability transformation
 - Uses inverse of the c.d.f (not considered here)
- Rejection Sampling
- Importance Sampling
- Markov Chain Monte Carlo



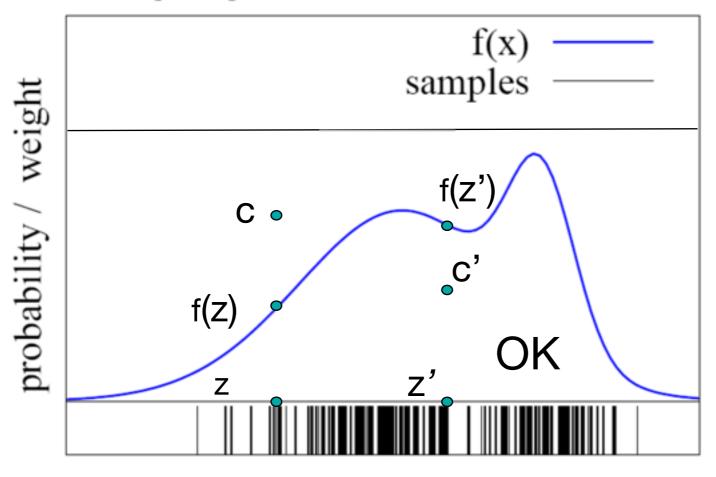
Rejection Sampling

1. Simplification:

- Assume p(z) < 1 for all z
- Sample z uniformly
- Sample c from [0,1]

If f(z) > c :
 keep the sample
 otherwise:

reject the sample



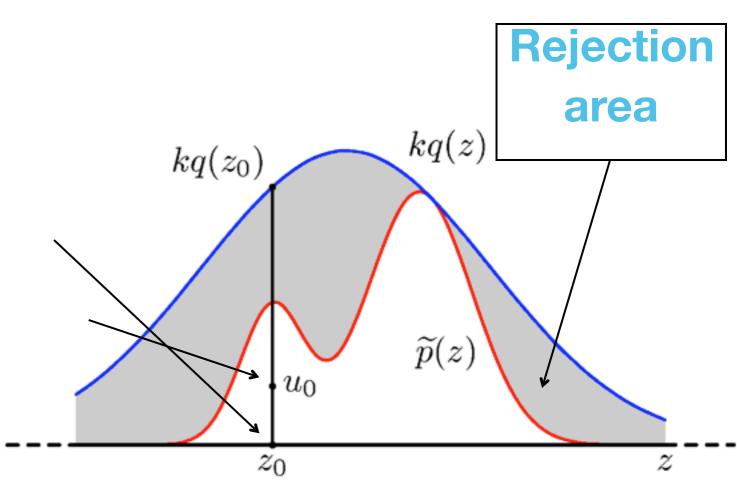


Rejection Sampling

2. General case:

Assume we can evaluate $p(z) = \frac{1}{Z_n} \tilde{p}(z)$ (unnormalized)

- Find proposal distribution q
 - Easy to sample from q
- Find k with $kq(z) \ge \tilde{p}(z)$
- Sample from q
- Sample uniformly from [0,kq(z₀)]
- Reject if $u_0 > \tilde{p}(z_0)$



But: Rejection sampling is inefficient.

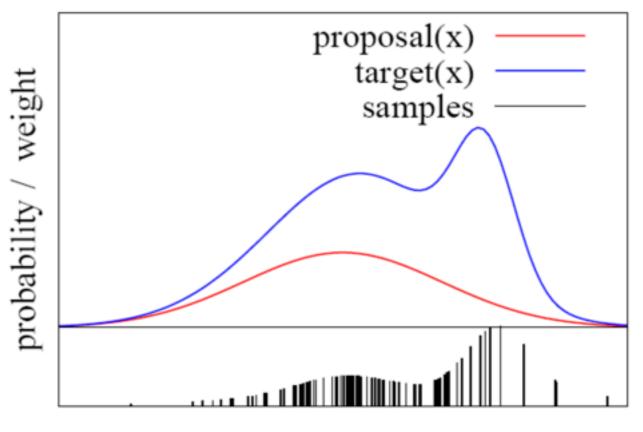


Importance Sampling

- Idea: assign an importance weight w to each sample
- With the importance weights, we can account for the "differences between p and q "

w(x) = p(x)/q(x)

- p is called target
- q is called proposal (as before)





Importance Sampling

- Explanation: The prob. of falling in an interval A is the area under p
- This is equal to the expectation of the indicator function $I(x \in A)$

$$E_p[I(z \in A)] = \int p(z)I(z \in A)dz$$

$$\begin{array}{c} p(z) \\ A \end{array}$$



Importance Sampling

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- This is equal to the expectation of the indicator function $I(x \in A)$

$$E_p[I(z \in A)] = \int p(z)I(z \in A)dz$$

$$\sum_{A} p(z)$$

 $= \int \frac{p(z)}{q(z)} q(z) I(z \in A) dz = E_q[w(z)I(z \in A)]$ Requirement: $p(x) > 0 \Rightarrow q(x) > 0$

Approximation with samples drawn from q: $E_q[w(z)I(z \in A)] \approx \frac{1}{L} \sum_{l=1}^{L} w(z_l)I(z_l \in A)$

