

Practical Course: Vision-based Navigation Winter Term 2017/2018

Lecture 3: State Estimation and Control

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Organizational Note

- Composition of final grade
 - 20% graded exercises
 - 50% project work
 - 15% oral project presentation+demo
 - 15% written project report

What we will cover today

- Introduction to vision-based state estimation and control
- State estimation
 - Bayes Filter
 - Extended Kalman Filter
- Control
 - PID Control
 - Cascaded Control

x4



Autonomous Initialisation

Flying up and down for Scale Estimation

(v. Stumberg, Engel, Usenko, S, Cremers, ECMR 2017)

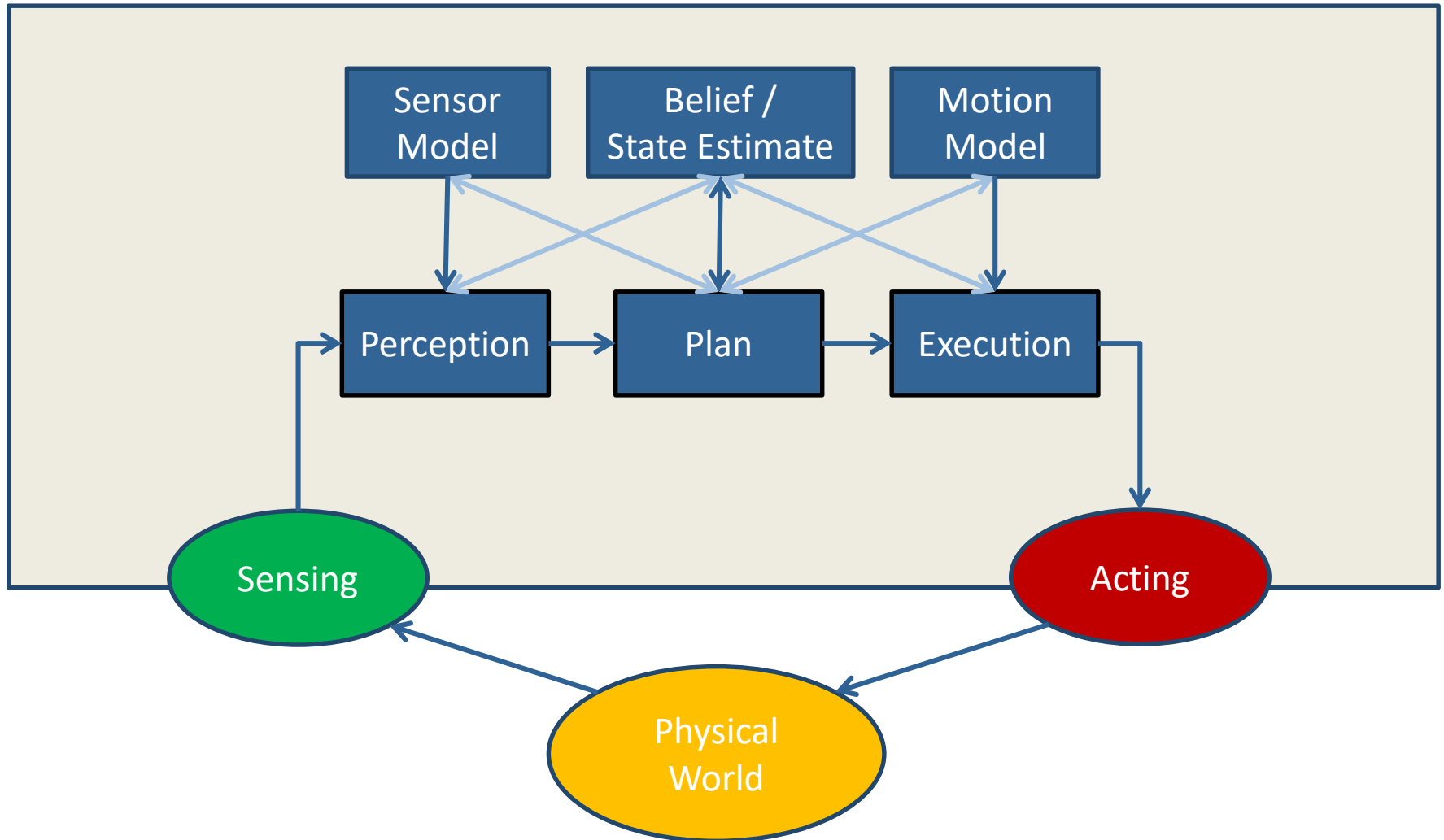




What we will cover today

- Introduction to vision-based state estimation and control
- **State estimation**
 - **Bayes Filter**
 - **Extended Kalman Filter**
- Feedback Control
 - PID Control
 - Cascaded Control

Models, State Estimation and Control



The State Estimation Problem

We want to estimate the world state x_t from

1. Sensor measurements $z_{1:t}$ and
2. Controls (or odometry readings) $u_{1:t}$

Probabilistic filtering: $p(x_t \mid u_{1:t}, z_{1:t})$

- How do we perform inference for the state?
- How do we model the relationship between these random variables?

Probabilistic Measurement Model

- Measurements depend on the actual state, but robot sensors only provide noisy versions
- Quantify probability distribution on measurements (given state)

$$p(z_t \mid x_t)$$

- Typical model: non-linear function of state and additive noise

$$z_t = h(x_t) + \delta_t \cdot g. \quad \delta_t \sim \mathcal{N}(0, R)$$

sensor reading world state

measurement function

Probabilistic State-Transition Model

- Robot executes a control not accurately, i.e. the control outcome can only be predicted up to some uncertainty
- Quantify probability on control outcome (given prev. state)

$$p(x_t \mid x_{t-1}, u_t)$$

- Typical model: non-linear function of control and prev. state with additive noise

$$x_t = g(x_{t-1}, u_t) + \epsilon_t \mathbf{g}.$$

state-transition function ↓
executed control ↓
current state ↑
previous state ↑

$$\epsilon_t \sim \mathcal{N}(0, Q)$$

Bayes Filter

- Given:
 - Stream of measurements and controls: $z_{1:t} \quad u_{1:t}$
 - Measurement model $p(z_t \mid x_t)$
 - State-transition model $p(x_t \mid x_{t-1}, u_t)$
 - Prior probability of the system state $p(x_0)$
- Wanted:
 - Estimate of the state x_t of the dynamic system
 - Posterior of the state is also called **belief**

$$\text{Bel}(x_t) = p(x_t \mid u_{1:t}, z_{1:t})$$

Markov Assumption

- Measurements depend only on current state

$$p(z_t \mid x_{0:t}, z_{1:t-1}, u_{1:t}) = p(z_t \mid x_t)$$

- Current state depends only on prev. state and current control

$$p(x_t \mid x_{0:t}, z_{1:t}, u_{1:t}) = p(x_t \mid x_{t-1}, u_t)$$

- Underlying assumptions
 - Static world
 - Independent noise
 - Perfect model, no approximation errors

Bayes Filter

For each time step, do

1. Apply motion model

$$\overline{\text{Bel}}(x_t) = \int_{x_{t-1}} p(x_t | x_{t-1}, u_t) \text{Bel}(x_{t-1}) dx_{t-1}$$

2. Apply sensor model

$$\text{Bel}(x_t) = \eta p(z_t | x_t) \overline{\text{Bel}}(x_t)$$

Kalman Filter

- Bayes filter with
 - continuous states
 - Gaussian state variable and model noise
 - Linear measurement and state-transition functions
 - Extension to non-linear models (Extended Kalman Filter EKF)
- Developed in the late 1950's
- Kalman filter is very efficient (only requires a few matrix operations per time step)
- Applications range from economics, weather forecasting, satellite navigation to robotics and many more
- Most relevant Bayes filter variant in practice

Normal Distribution

- Multivariate normal distribution

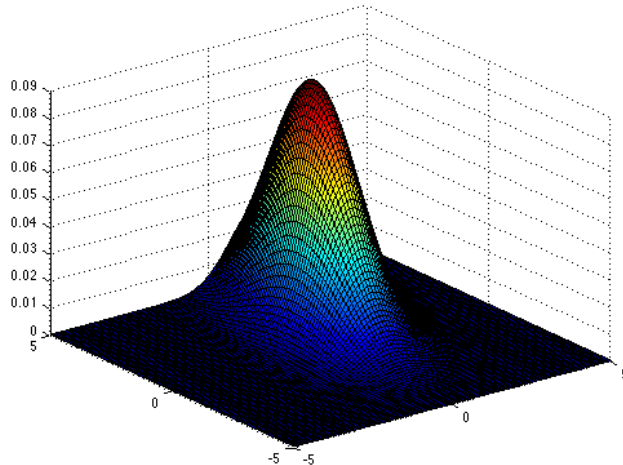
$$X \sim \mathcal{N}(\boldsymbol{\mu}, \Sigma)$$

$$p(\mathbf{x}) = \mathcal{N}(\mathbf{x}; \boldsymbol{\mu}, \Sigma)$$

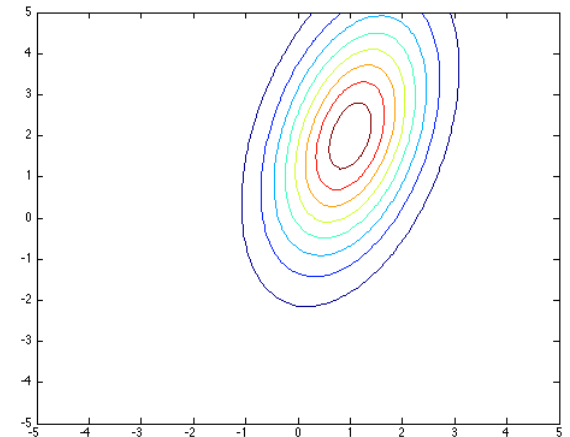
$$= \frac{1}{(2\pi)^{d/2} |\Sigma|^{1/2}} \exp\left(-\frac{1}{2}(\mathbf{x} - \boldsymbol{\mu})^\top \Sigma^{-1}(\mathbf{x} - \boldsymbol{\mu})\right)$$

- Example: 2-dimensional normal distribution

pdf



iso lines



Properties of Normal Distributions

- Linear transformation \rightarrow remains Gaussian

$$X \sim \mathcal{N}(\mu, \Sigma), Y \sim AX + B$$
$$\Rightarrow Y \sim \mathcal{N}(A\mu + B, A\Sigma A^\top)$$

- Intersection of two Gaussians \rightarrow remains Gaussian

$$X_1 \sim \mathcal{N}(\mu_1, \Sigma_1), X_2 \sim \mathcal{N}(\mu_2, \Sigma_2)$$
$$\Rightarrow p(X_1, X_2) = \mathcal{N}\left(\frac{\Sigma_2}{\Sigma_1 + \Sigma_2}\mu_1 + \frac{\Sigma_1}{\Sigma_1 + \Sigma_2}\mu_2, \frac{1}{\Sigma_1^{-1} + \Sigma_2^{-1}}\right)$$

Kalman Filter

Estimates the state x_t of a discrete-time controlled process that is governed by the linear stochastic difference equation

$$x_t = Ax_{t-1} + Bu_t + \epsilon_t$$

and (linear) measurements of the state

$$z_t = Cx_t + \delta_t$$

with $\delta_t \sim \mathcal{N}(0, R)$ and $\epsilon_t \sim \mathcal{N}(0, Q)$

Initial belief is Gaussian $\text{Bel}(x_0) = \mathcal{N}(x_0; \mu_0, \Sigma_0)$

From Bayes Filter to Kalman Filter

For each time step, do

1. Apply state-transition model

$$\begin{aligned}\overline{\text{Bel}}(x_t) &= \int \underbrace{p(x_t | x_{t-1}, u_t)}_{\mathcal{N}(x_t; Ax_{t-1} + Bu_t, Q)} \underbrace{\text{Bel}(x_{t-1})}_{\mathcal{N}(x_{t-1}; \mu_{t-1}, \Sigma_{t-1})} dx_{t-1} \\ &= \mathcal{N}(x_t; A\mu_{t-1} + Bu_t, A\Sigma A^\top + Q) \\ &= \mathcal{N}(x_t; \bar{\mu}_t, \bar{\Sigma}_t)\end{aligned}$$

From Bayes Filter to Kalman Filter

For each time step, do

2. Apply measurement model

$$\begin{aligned}\text{Bel}(x_t) &= \eta \underbrace{p(z_t | x_t)}_{\mathcal{N}(z_t; Cx_t, R)} \underbrace{\overline{\text{Bel}}(x_t)}_{\mathcal{N}(x_t; \bar{\mu}_t, \bar{\Sigma}_t)} \\ &= \mathcal{N}(x_t; \bar{\mu}_t + K_t(z_t - C\bar{\mu}), (I - K_tC)\bar{\Sigma}) \\ &= \mathcal{N}(x_t; \mu_t, \Sigma_t)\end{aligned}$$

with $K_t = \bar{\Sigma}_t C^\top (C\bar{\Sigma}_t C^\top + R)^{-1}$

Kalman Filter

For each time step, do

1. Apply state-transition model

$$\bar{\mu}_t = A\mu_{t-1} + Bu_t$$

$$\bar{\Sigma}_t = A\Sigma A^\top + Q$$

2. Apply measurement model

$$\mu_t = \bar{\mu}_t + K_t(z_t - C\bar{\mu}_t)$$

$$\Sigma_t = (I - K_t C)\bar{\Sigma}_t$$

with

$$K_t = \bar{\Sigma}_t C^\top (C\bar{\Sigma}_t C^\top + R)^{-1}$$

For the interested readers:
See Probabilistic Robotics for
full derivation (Chapter 3)

Kalman Filter

- Highly efficient: Polynomial in the measurement dimensionality k and state dimensionality n :

$$O(k^{2.376} + n^2)$$

- **Optimal for linear Gaussian systems!**
- Most robotics systems are **nonlinear!**
(i.e. nonlinear measurement and state-transition model)

Taylor Expansion

- Solution: Linearize both functions
- State-transition function

$$\begin{aligned}g(x_{t-1}, u_t) &\approx g(\mu_{t-1}, u_t) + \frac{\partial g(\mu_{t-1}, u_t)}{\partial x_{t-1}}(x_{t-1} - \mu_{t-1}) \\ &= g(\mu_{t-1}, u_t) + G_t(x_{t-1} - \mu_{t-1})\end{aligned}$$

- Measurement function

$$\begin{aligned}h(x_t) &\approx h(\bar{\mu}_t) + \frac{\partial h(\bar{\mu}_t)}{\partial x_t}(x_t - \mu_t) \\ &= h(\bar{\mu}_t) + H_t(x_t - \mu_t)\end{aligned}$$

Extended Kalman Filter

For each time step, do

1. Apply state-transition model

$$\begin{aligned}\bar{\mu}_t &= g(\mu_{t-1}, u_t) \\ \bar{\Sigma}_t &= G_t \Sigma G_t^\top + Q \quad \text{with}\end{aligned}$$

2. Apply measurement model

$$\begin{aligned}\mu_t &= \bar{\mu}_t + K_t(z_t - h(\bar{\mu}_t)) \\ \Sigma_t &= (I - K_t H_t) \bar{\Sigma}_t\end{aligned}$$

with $K_t = \bar{\Sigma}_t H_t^\top (H_t \bar{\Sigma}_t H_t^\top + R)^{-1}$ and

For the interested readers:
See Probabilistic Robotics for
full derivation (Chapter 3)

$$G_t = \frac{\partial g(\mu_{t-1}, u_t)}{\partial x_{t-1}}$$

$$H_t = \frac{\partial h(\bar{\mu}_t)}{\partial x_t}$$

Example

- 2D case
- State $\mathbf{x} = (x \ y \ \psi)^\top$
- Odometry $\mathbf{u} = (\dot{x} \ \dot{y} \ \dot{\psi})^\top$
- Measurements $\mathbf{z} = (z_x \ z_y \ z_\theta)^\top$ (relative to robot pose)
of visual marker at position $\mathbf{l} = (l_x \ l_y)^\top$
- Fixed time intervals Δt

Example

- State-transition function

$$g(\mathbf{x}, \mathbf{u}) = \begin{pmatrix} x + (\cos(\psi)\dot{x} - \sin(\psi)\dot{y})\Delta t \\ y + (\sin(\psi)\dot{x} + \cos(\psi)\dot{y})\Delta t \\ \psi + \dot{\psi}\Delta t \end{pmatrix}$$

- Derivative of state-transition function

$$G = \frac{\partial g(\mathbf{x}, \mathbf{u})}{\partial \mathbf{x}} = \begin{pmatrix} 1 & 0 & (-\sin(\psi)\dot{x} - \cos(\psi)\dot{y})\Delta t \\ 0 & 1 & (\cos(\psi)\dot{x} + \sin(\psi)\dot{y})\Delta t \\ 0 & 0 & 1 \end{pmatrix}$$

Example

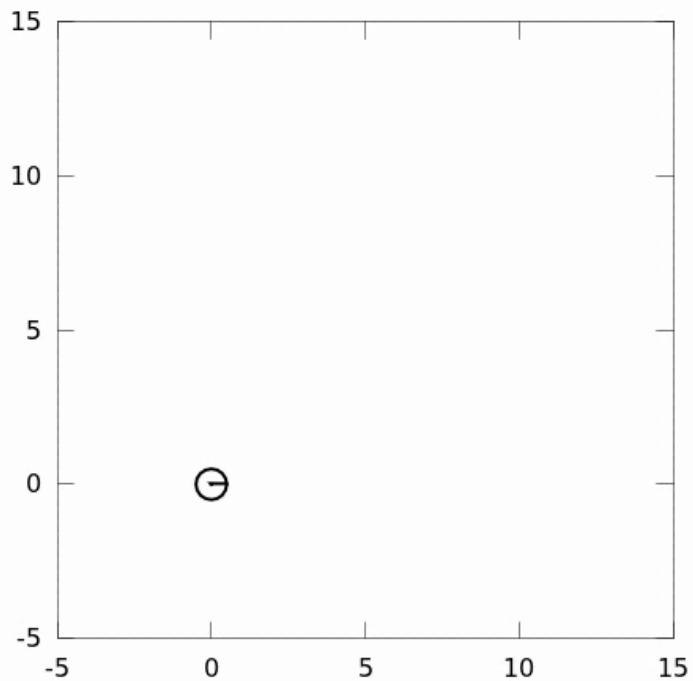
- Measurement function

$$h(\mathbf{x}) = \begin{pmatrix} \mathbf{R}(\psi)^T & 0 \\ \mathbf{0} & 1 \end{pmatrix} \begin{pmatrix} l_x - x \\ l_y - y \\ \arctan\left(\frac{l_y - y}{l_x - x}\right) - \psi \end{pmatrix}$$

$$H = \frac{\partial h(\mathbf{x})}{\partial \mathbf{x}} = \nabla_{\mathbf{x}} \begin{pmatrix} \mathbf{R}(\psi)^T & 0 \\ \mathbf{0} & 1 \end{pmatrix} \begin{pmatrix} l_x - x \\ l_y - y \\ \arctan\left(\frac{l_y - y}{l_x - x}\right) - \psi \end{pmatrix} \\ + \begin{pmatrix} \mathbf{R}(\psi)^T & 0 \\ \mathbf{0} & 1 \end{pmatrix} \nabla_{\mathbf{x}} \begin{pmatrix} l_x - x \\ l_y - y \\ \arctan\left(\frac{l_y - y}{l_x - x}\right) - \psi \end{pmatrix}$$

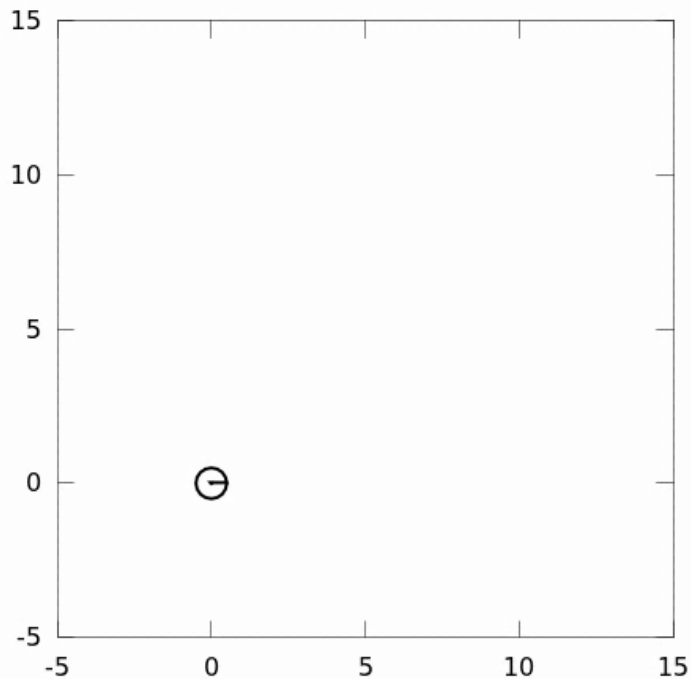
Example

- Dead reckoning (no measurements)
- Large process noise in $x+y$



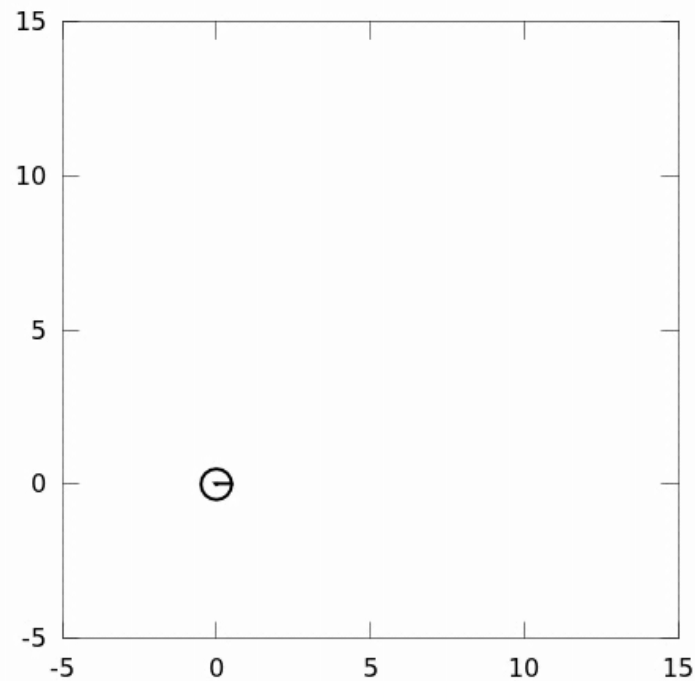
Example

- Dead reckoning (no measurements)
- Large process noise in x+y+yaw



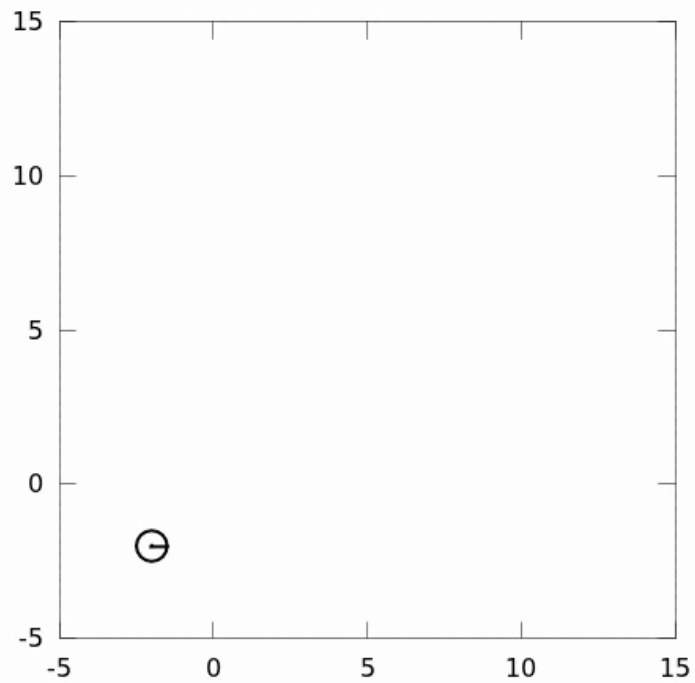
Example

- Now with measurements (limited visibility)
- Assume robot knows correct starting pose



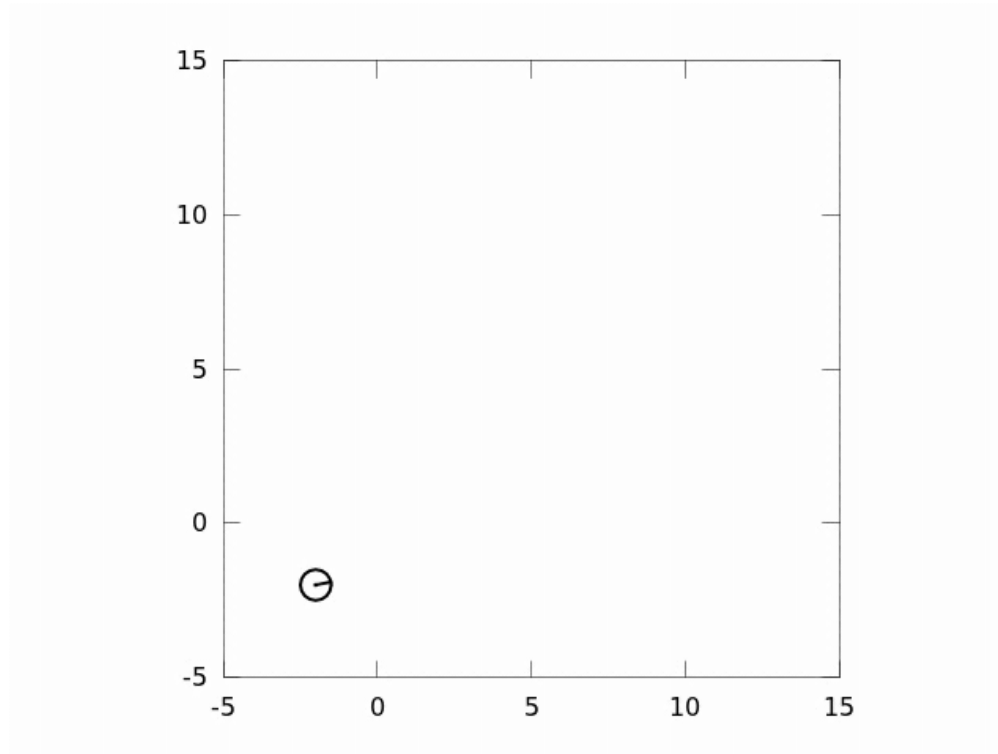
Example

- What if the initial pose $(x+y)$ is wrong?



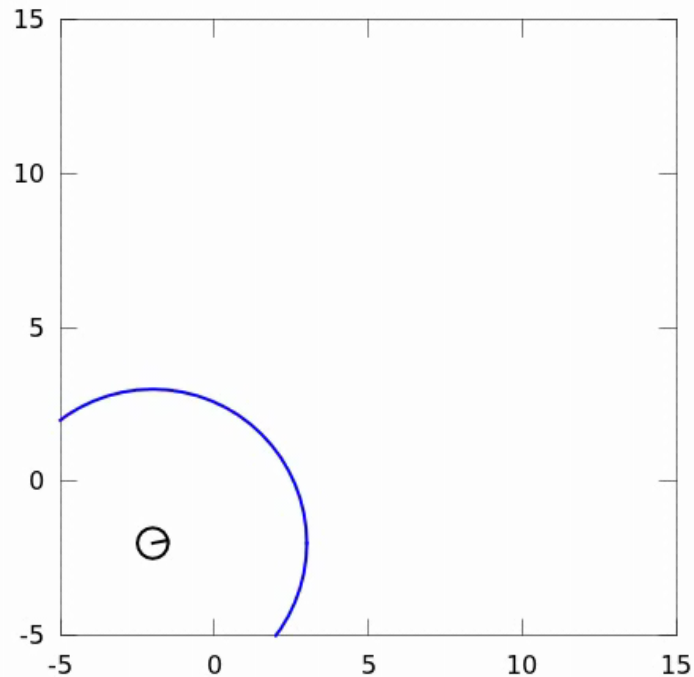
Example

- What if the initial pose (x+y+yaw) is wrong?

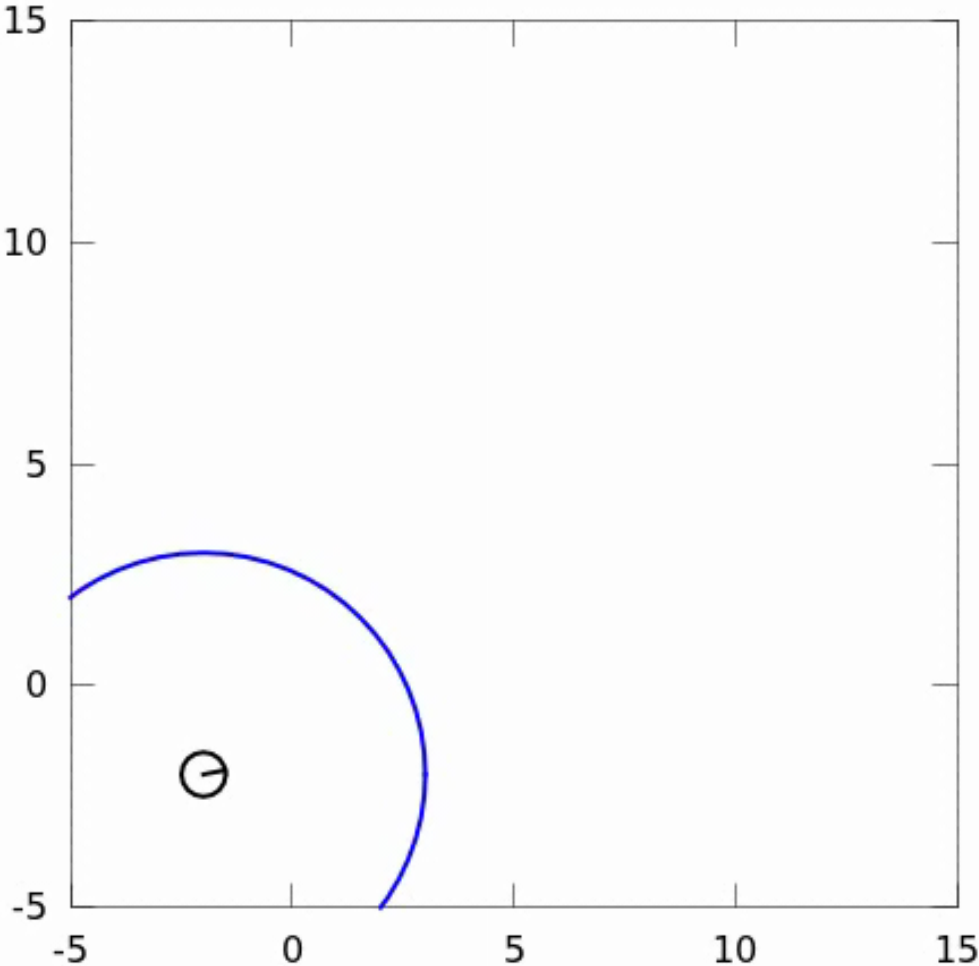


Example

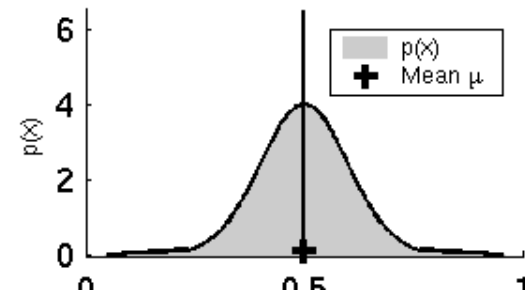
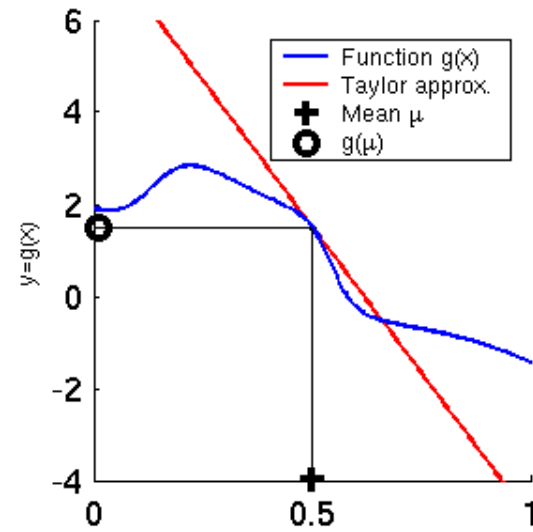
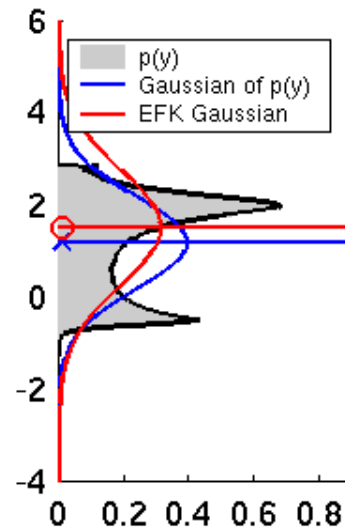
- If we are aware of a bad initial guess, we set the initial covariance to a large value (large uncertainty)



Example



Linearization via EKF



Summary: State Estimation

- Probabilistic state estimation
 - Uncertainty in measurement and state-transition
 - Bayes filter
- Kalman filters
 - Linear KF for continuous Gaussian state variables and Gaussian model noise
 - Linear KF is optimal (if model is valid)
 - Extended KF: allow for non-linear measurement and state-transition models
 - Efficient filtering techniques

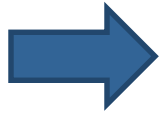
What we will cover today

- Introduction to vision-based state estimation and control
- State estimation
 - Bayes Filter
 - Extended Kalman Filter
- **Feedback Control**
 - **PID Control**
 - **Cascaded Control**

Feedback Control

- Given:
 - Goal state x_{des}
 - Measured state (feedback) z
- Wanted:
 - Control signal u to reach goal state
- How to compute the control signal?

Feedback Control - Generic Idea

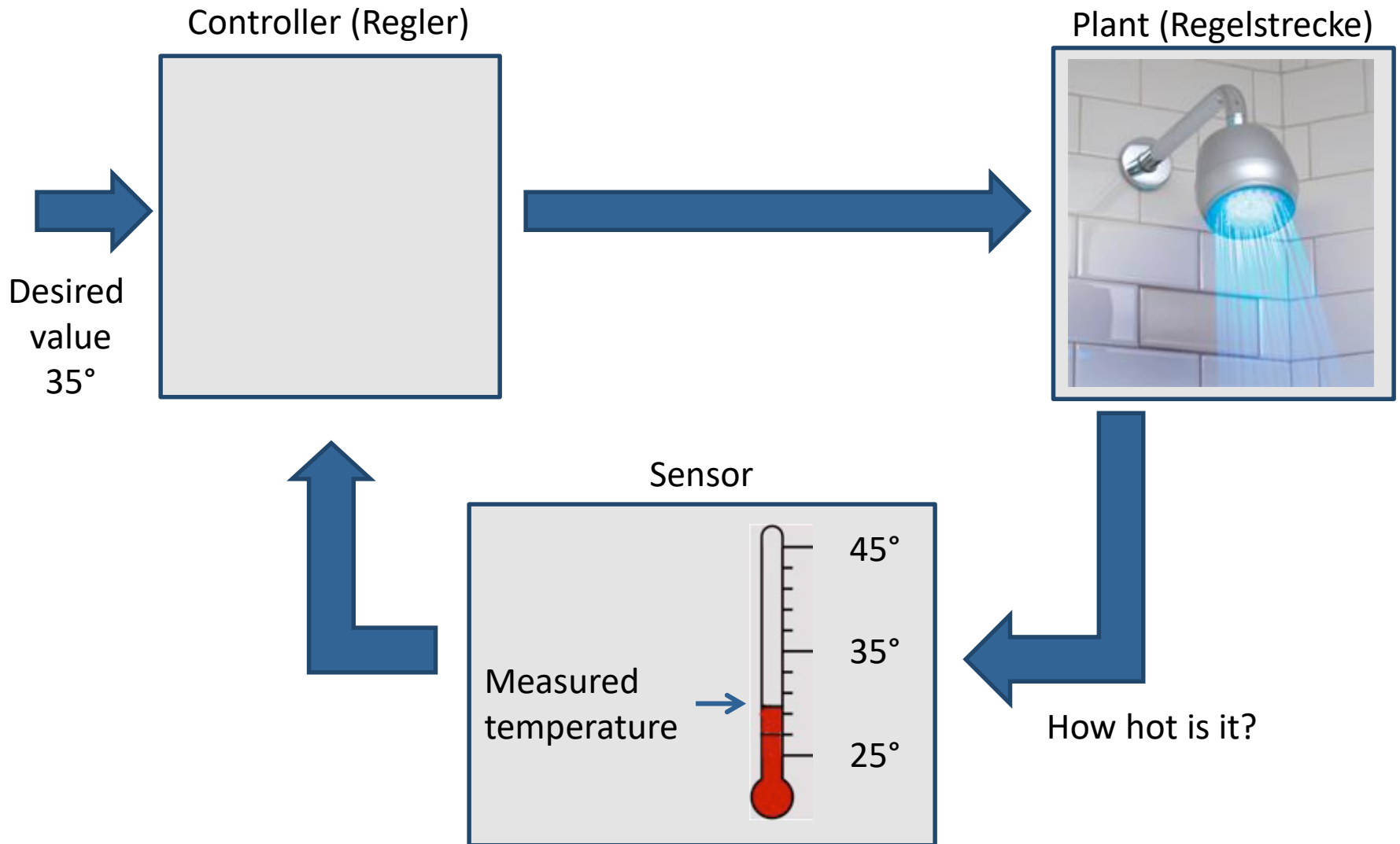


Desired
value
 35°

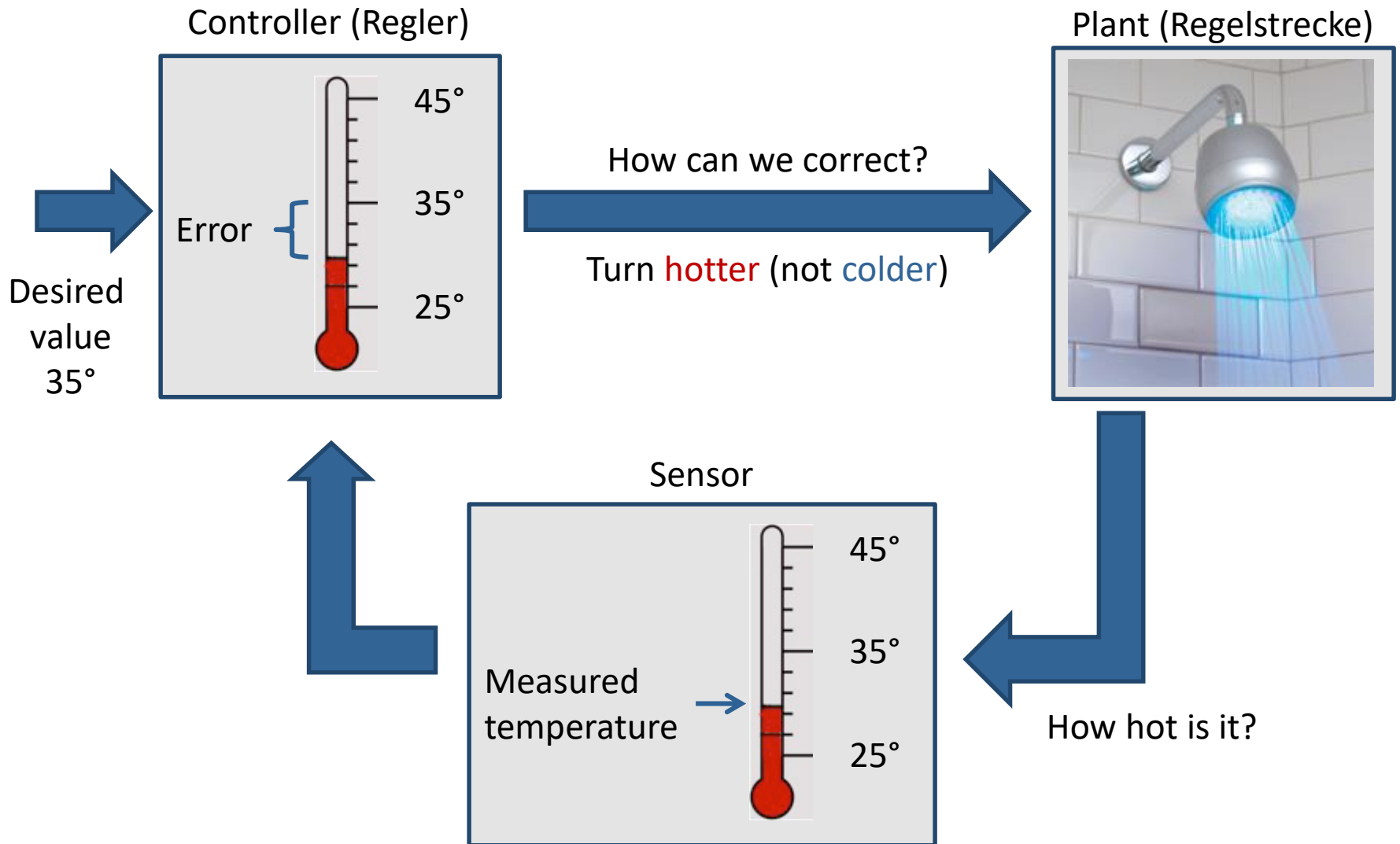
Feedback Control - Generic Idea



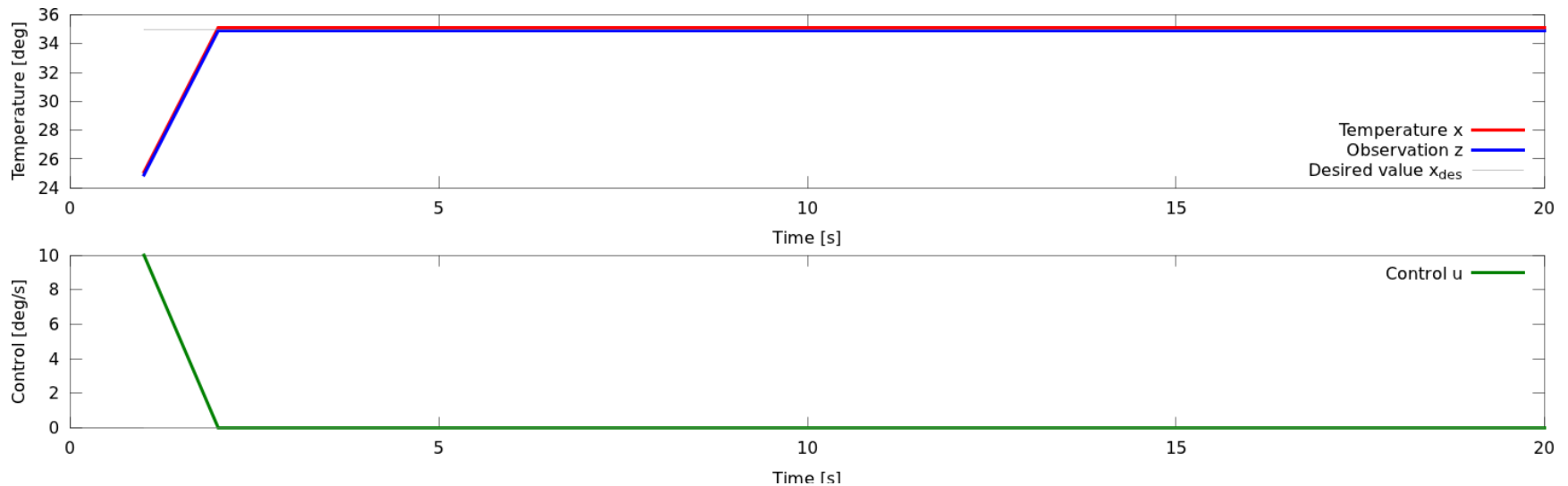
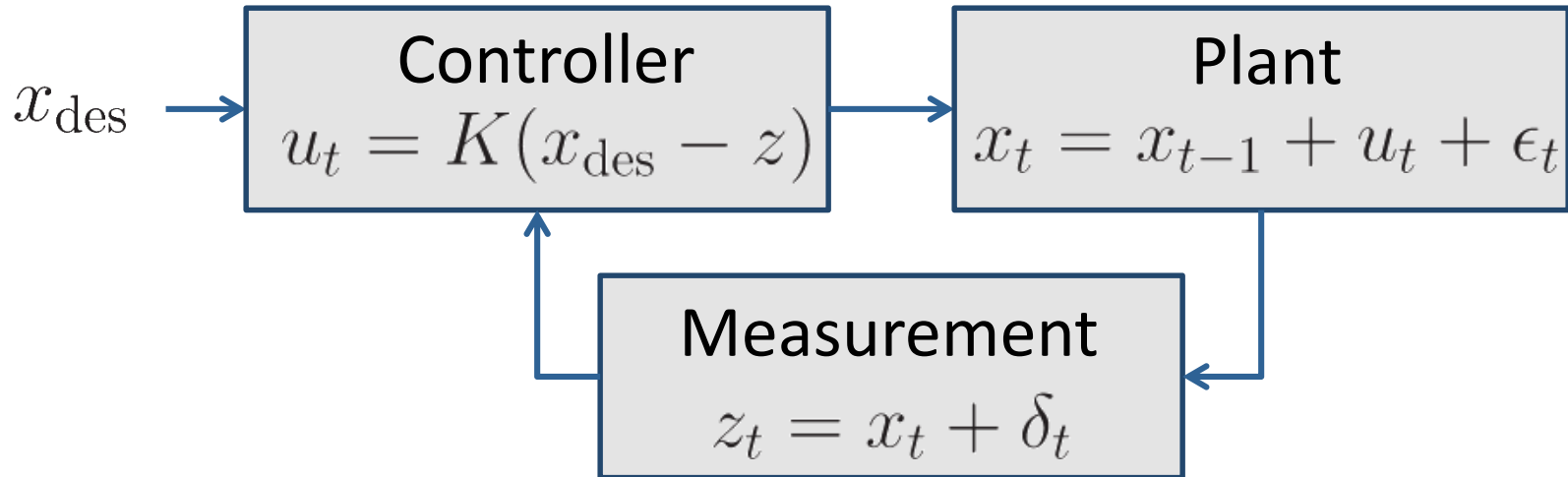
Feedback Control - Generic Idea



Feedback Control - Generic Idea

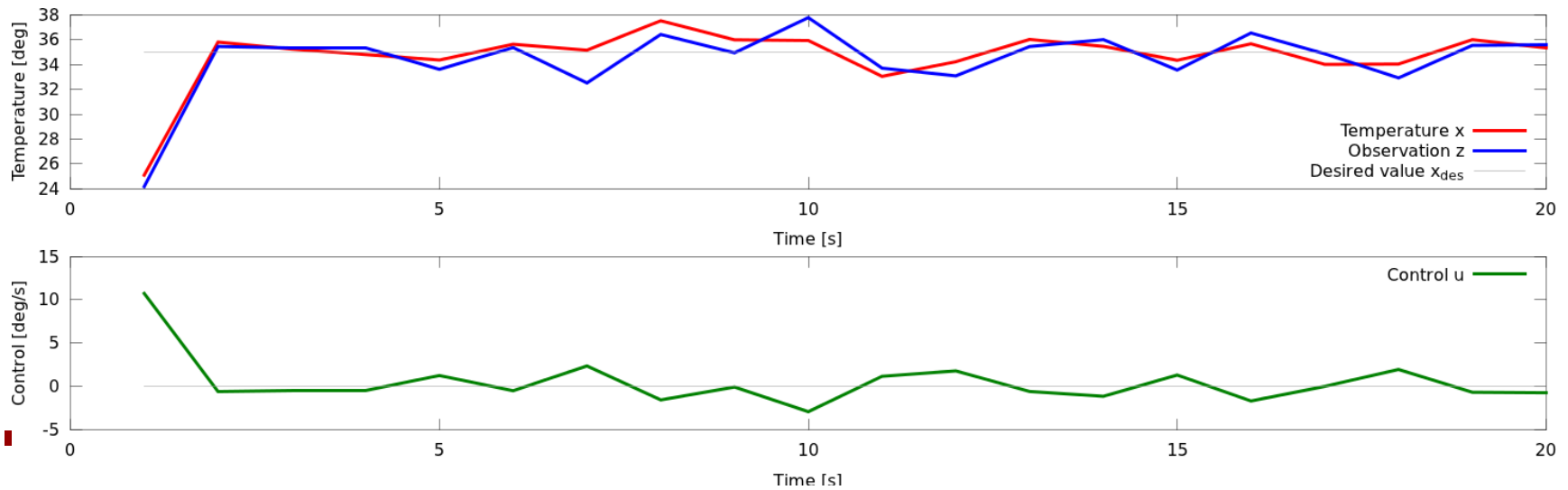


Feedback Control - Example



Measurement Noise

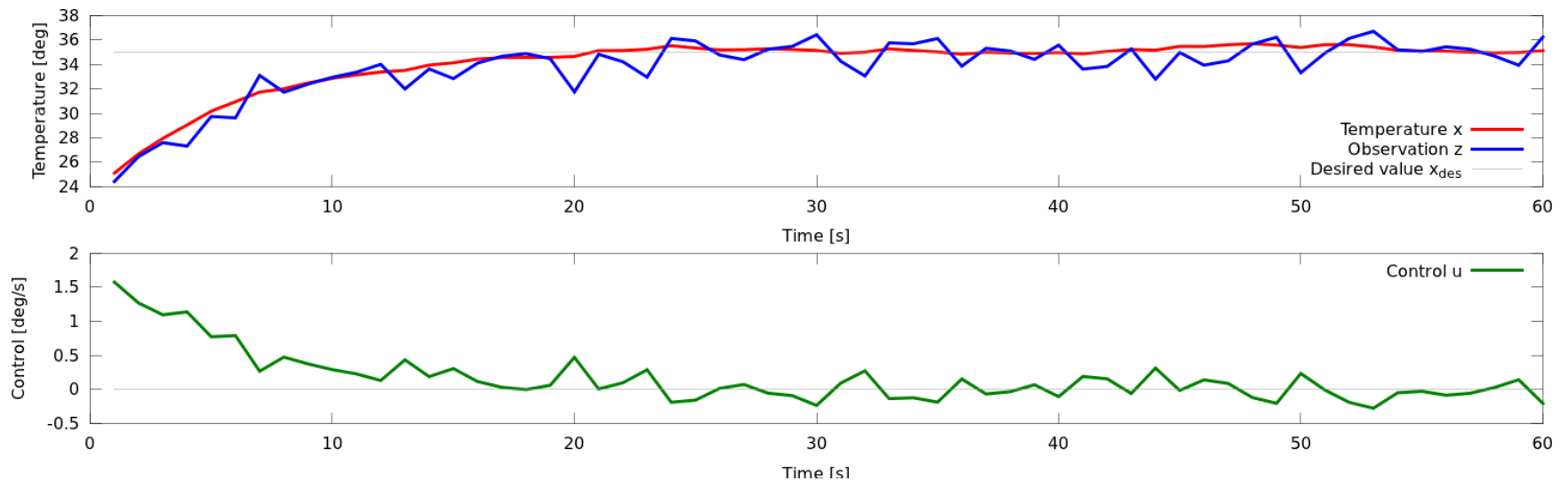
- What effect has noise in the measurements?



- How can we fix this?

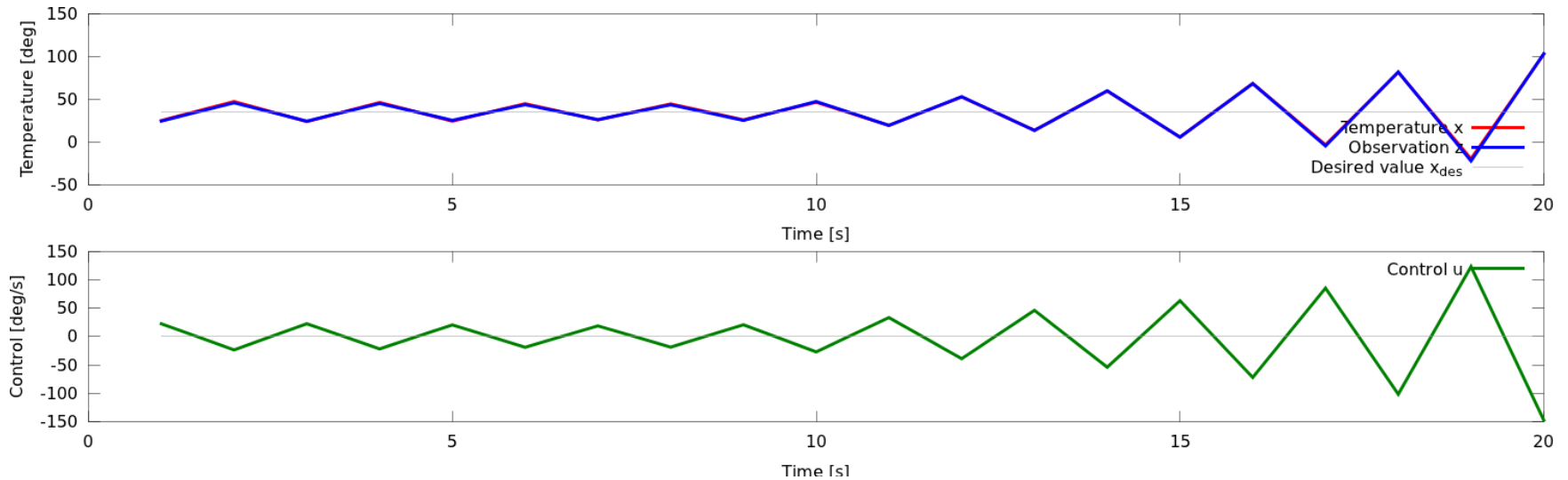
Proper Control with Measurement Noise

- Lower the gain... ($K=0.15$)



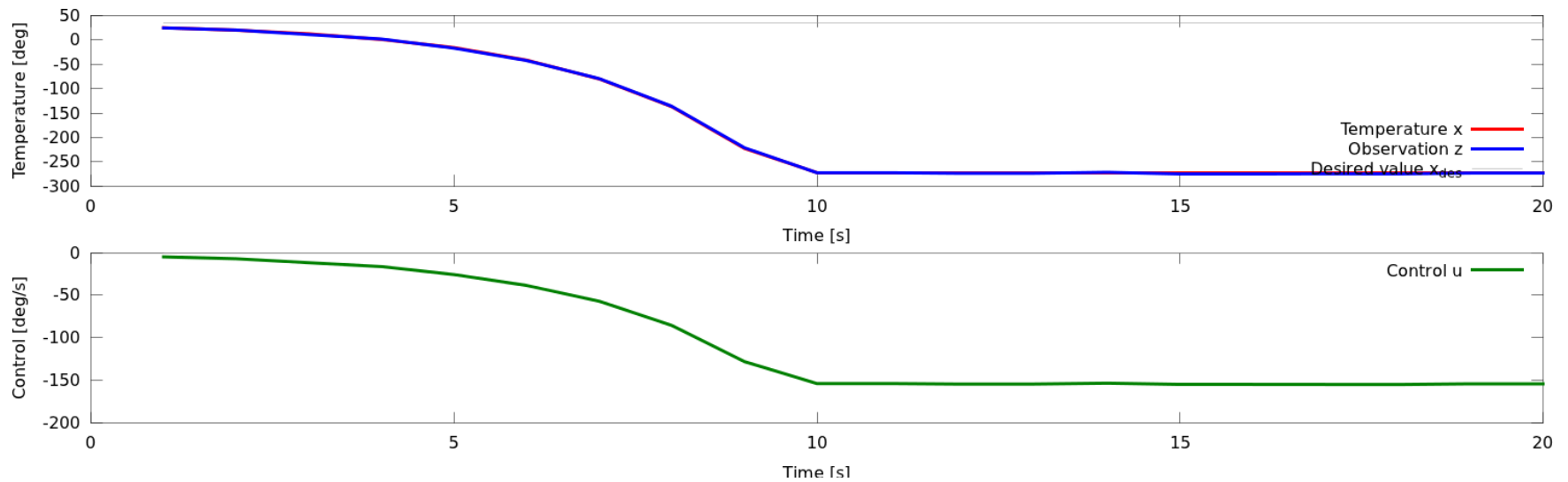
What do High Gains do?

- High gains are always problematic ($K=2.15$)



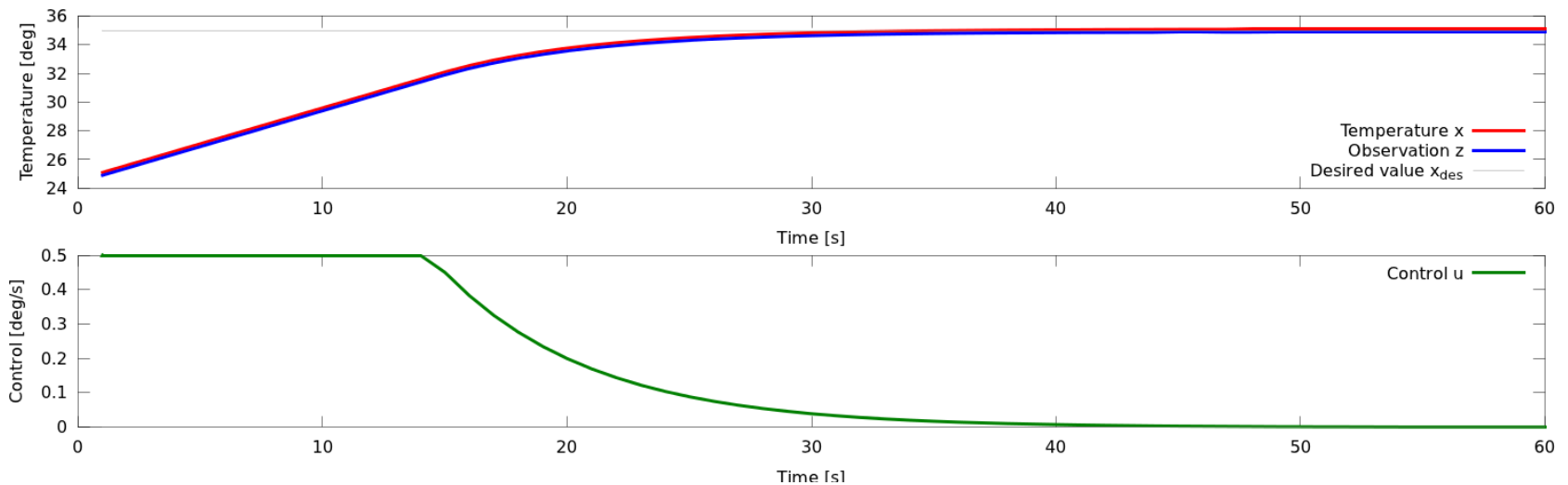
What happens if sign is messed up?

- Check $K=-0.5$

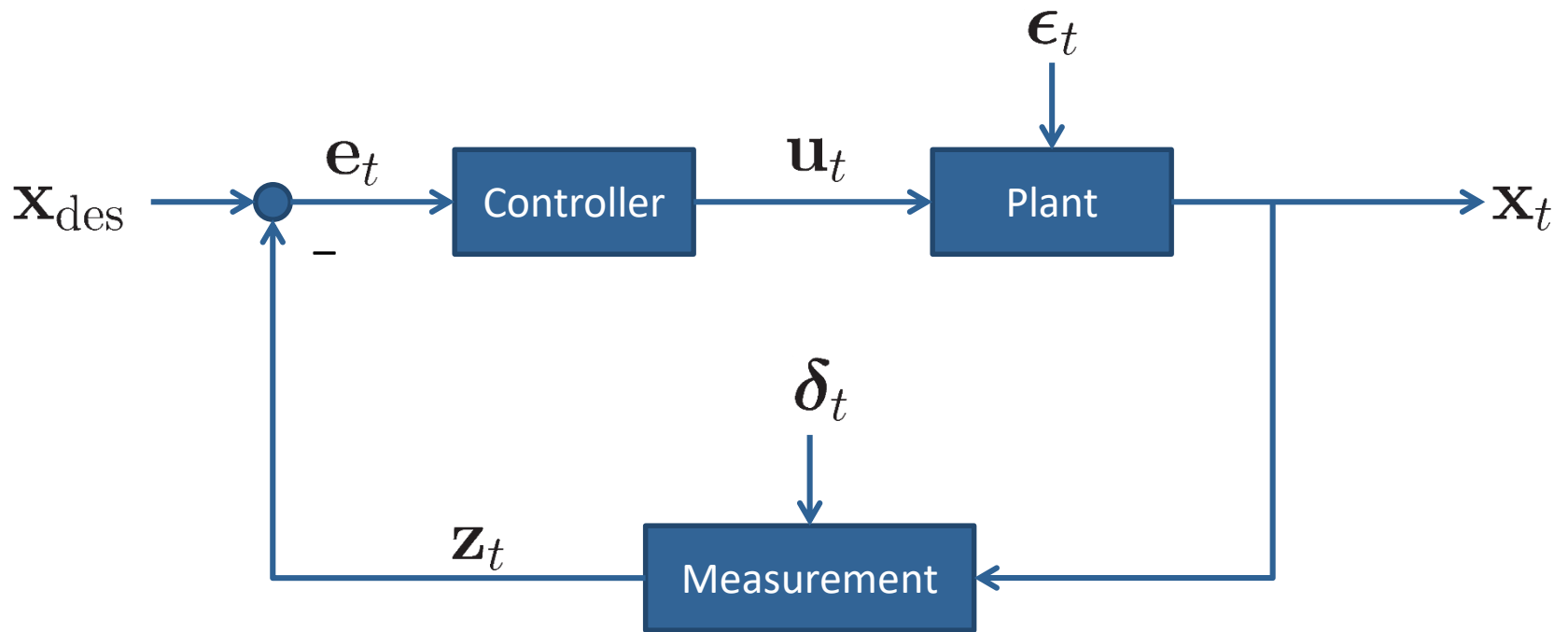


Saturation

- In practice, often the set of admissible controls u is bounded
- This is called (control) saturation

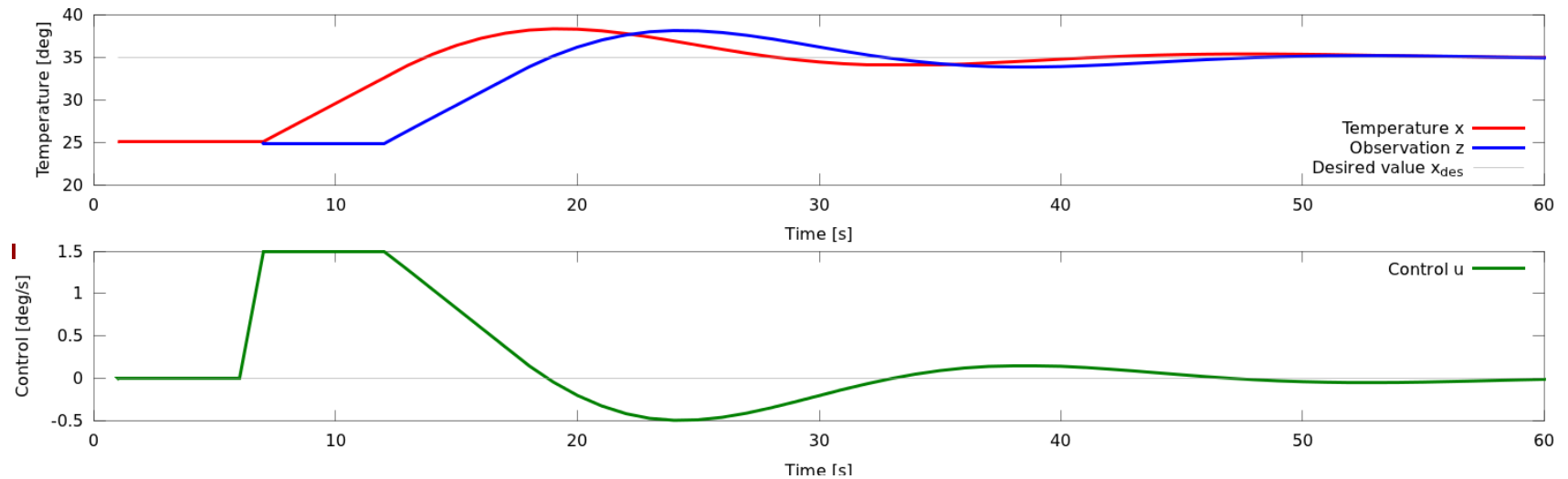


Block Diagram



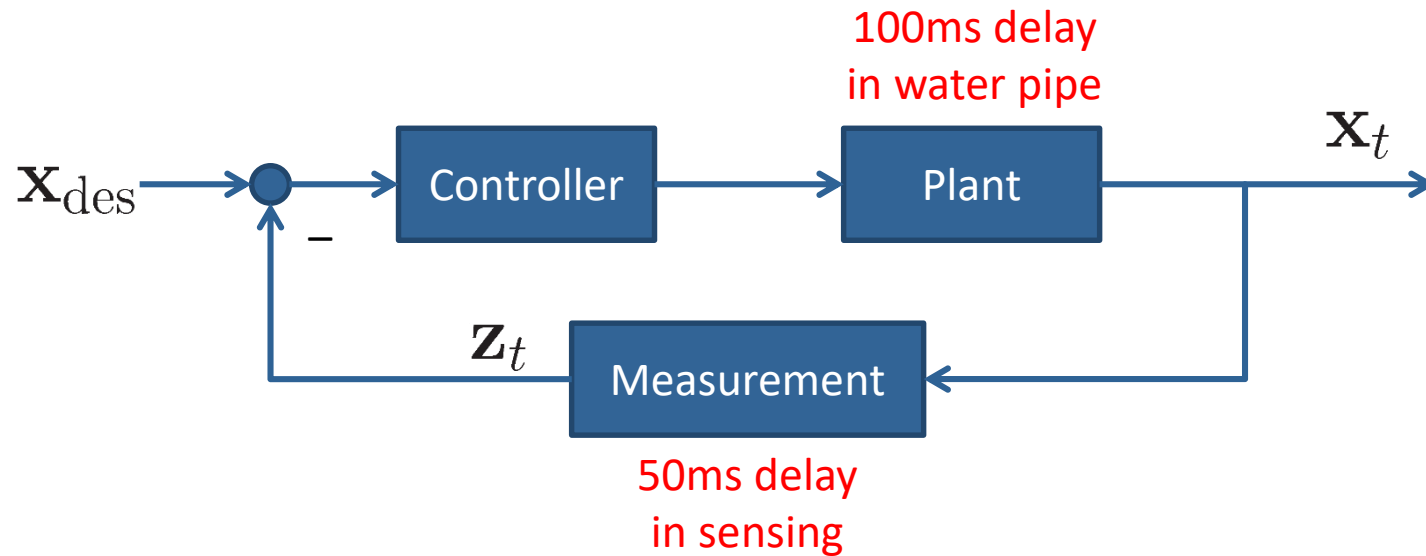
Delays

- In practice most systems have delays
- Can lead to overshoots/oscillations/de-stabilization



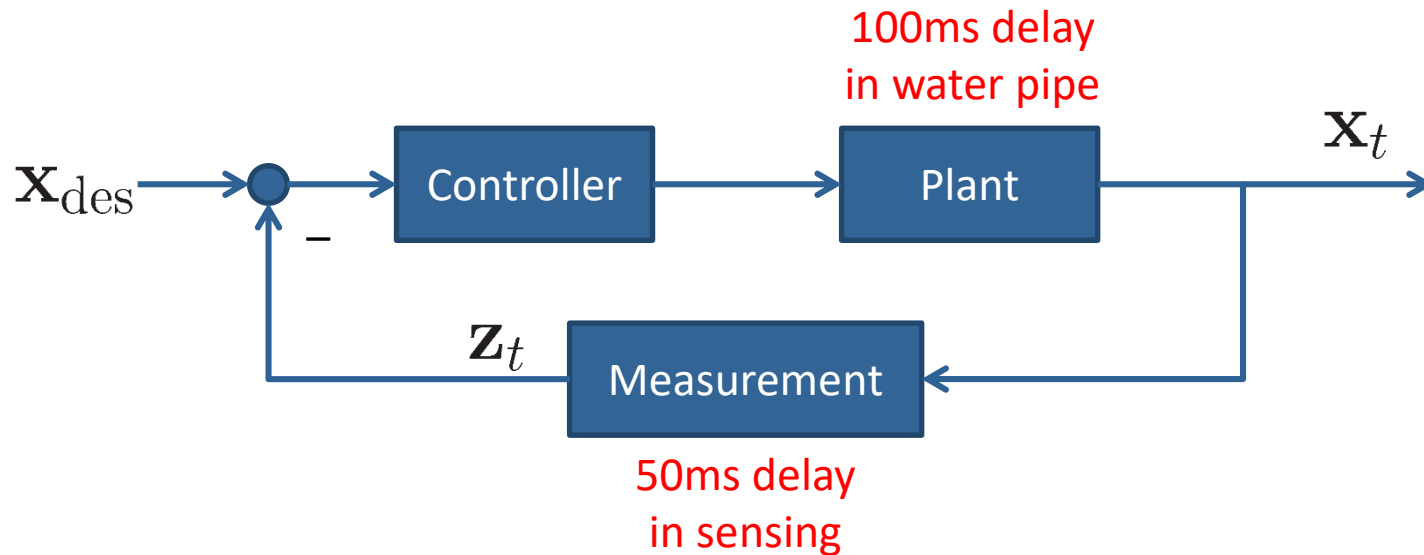
Delays

- What is the total dead time of this system?



Delays

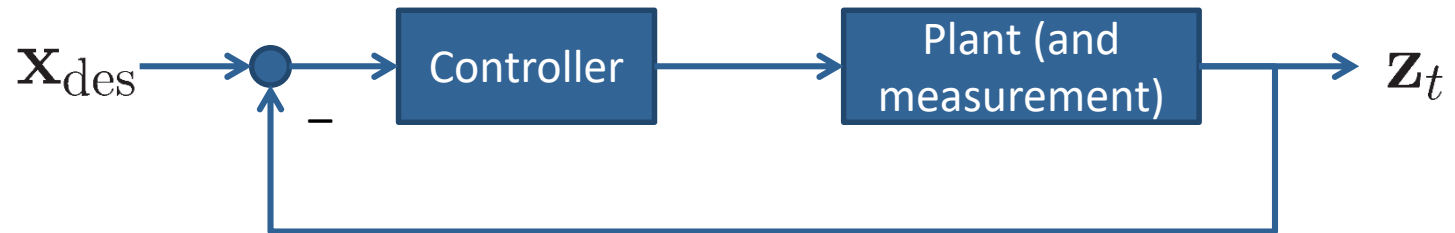
- What is the total dead time of this system?



- Can we distinguish delays in the measurement from delays in actuation?

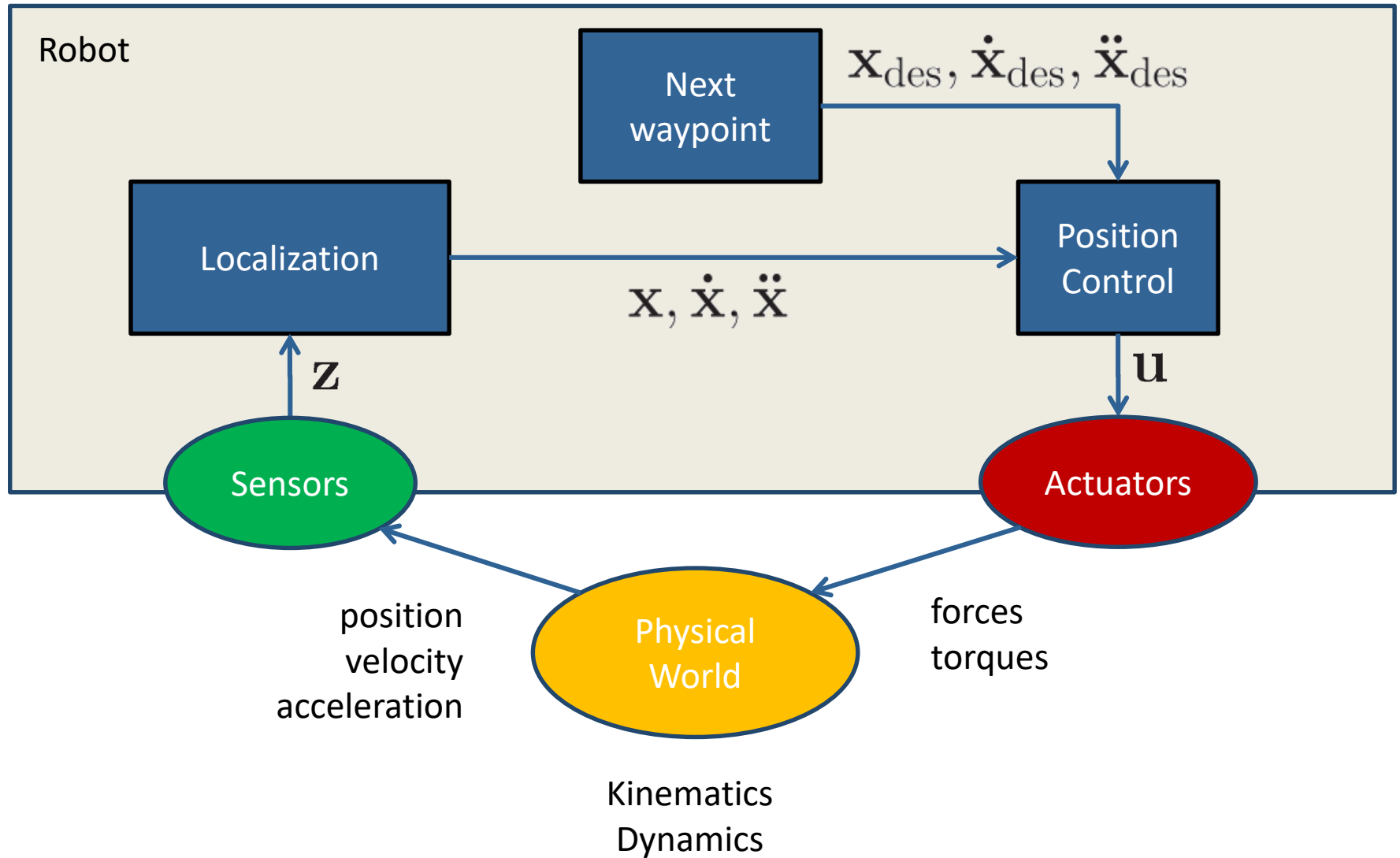
Delays

- What is the total dead time of this system?



- Can we distinguish delays in the measurement from delays in actuation? No!

Position Control



Rigid Body Kinematics

- Consider a rigid body
- Free floating in 1D space, no gravity
- In each time instant, we can apply a force F
- Results in acceleration $\ddot{x} = F/m$
- Desired position $x_{\text{des}} = 1$

P Control

- What happens for this control law?

$$u_t = K(x_{\text{des}} - x_{t-1})$$

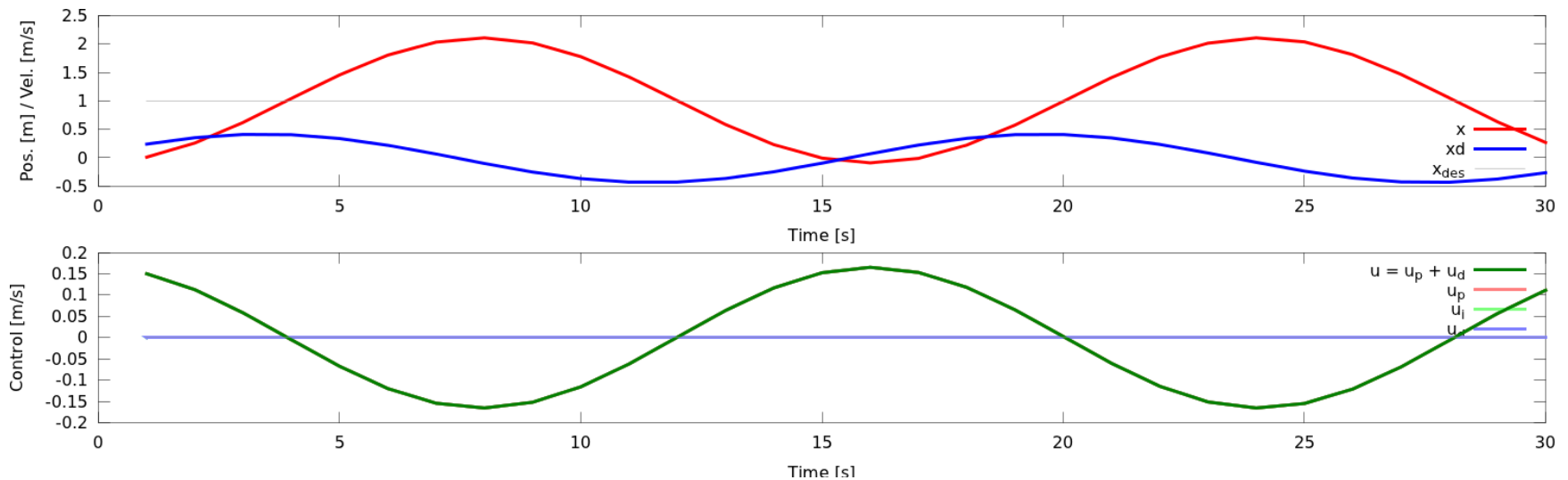
- This is called proportional control

P Control

- What happens for this control law?

$$u_t = K(x_{\text{des}} - x_{t-1})$$

- This is called proportional control

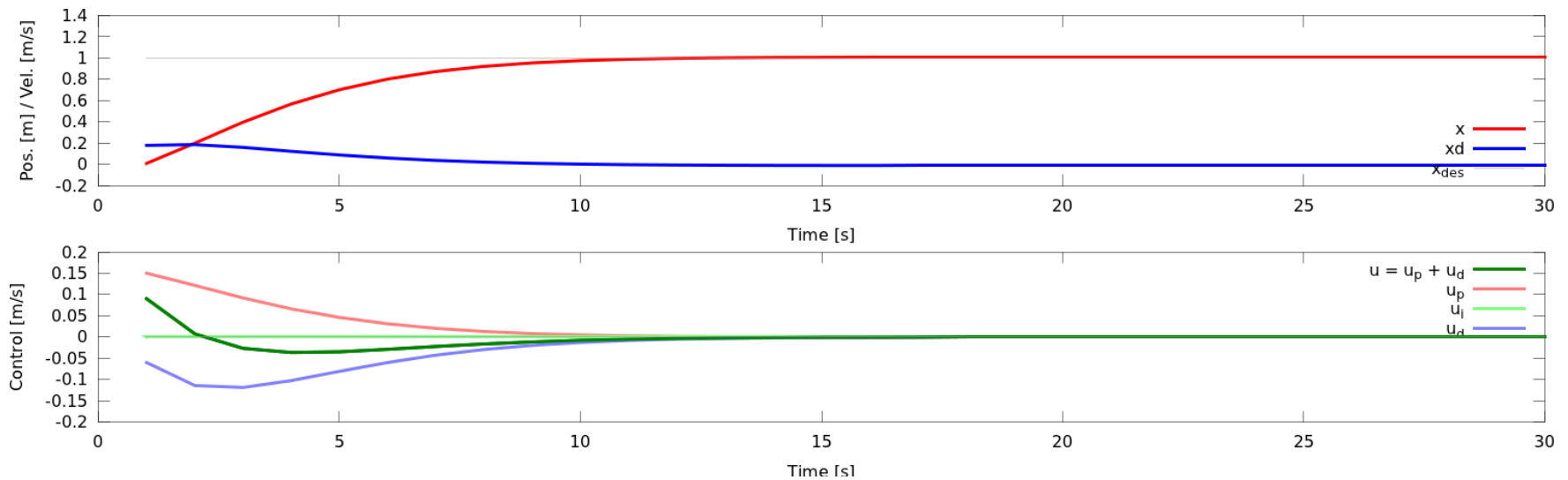


PD Control

- What happens for this control law?

$$u_t = K_P(x_{\text{des}} - x_{t-1}) + K_D(\dot{x}_{\text{des}} - \dot{x}_{t-1})$$

- Proportional-Derivative control

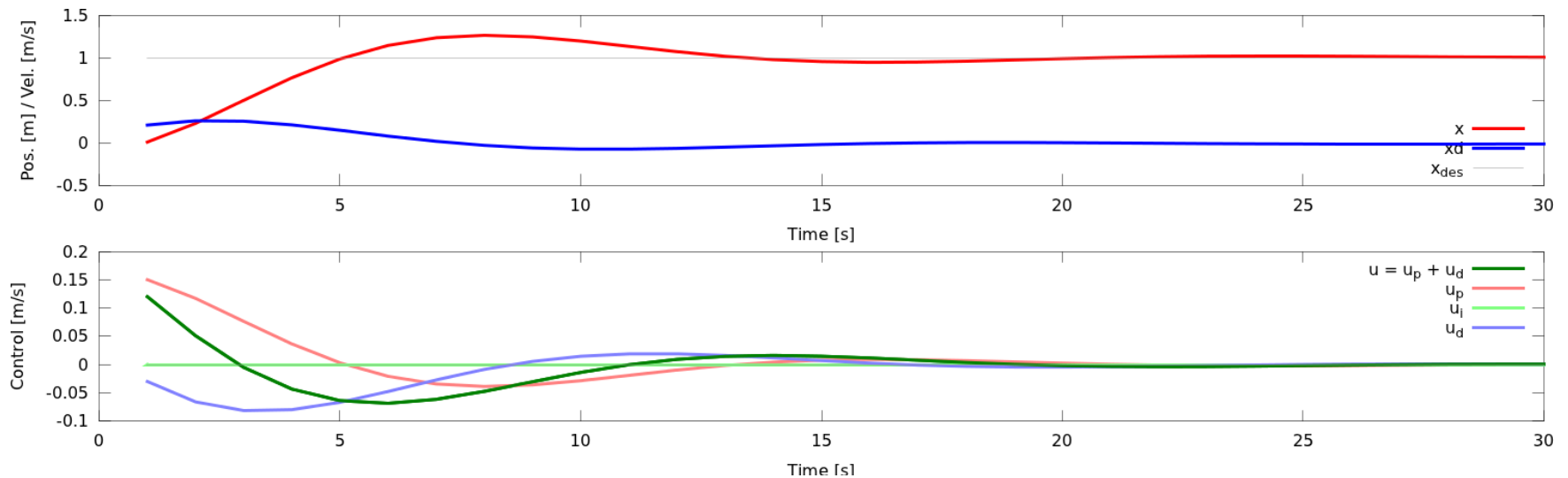


PD Control

- What happens for this control law?

$$u_t = K_P(x_{\text{des}} - x_{t-1}) + K_D(\dot{x}_{\text{des}} - \dot{x}_{t-1})$$

- What if we set **higher** gains?

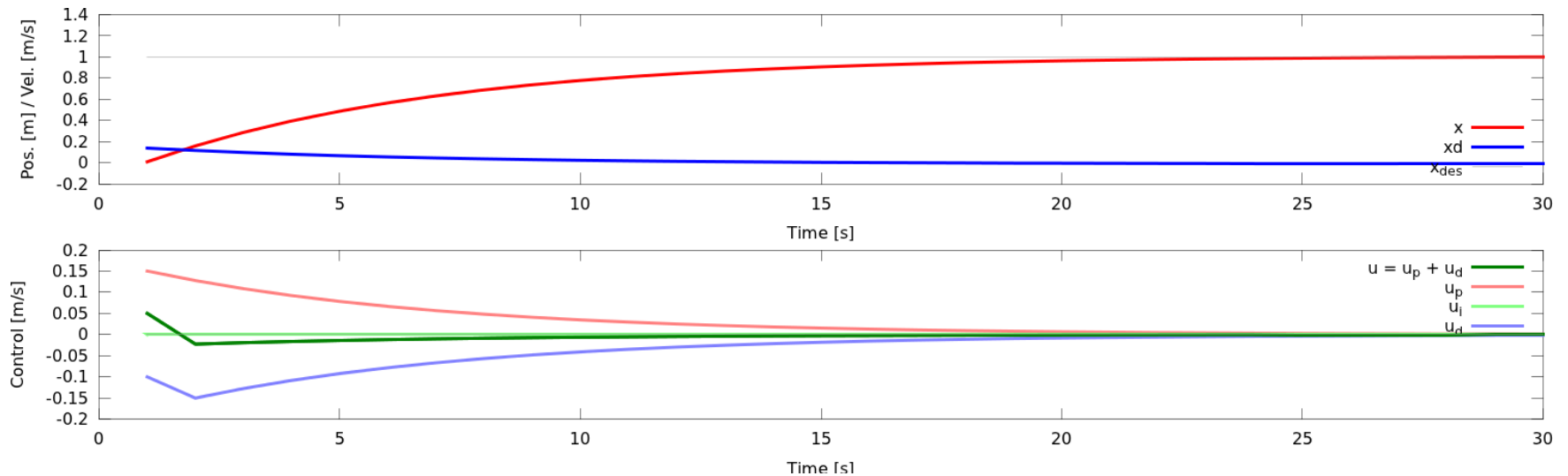


PD Control

- What happens for this control law?

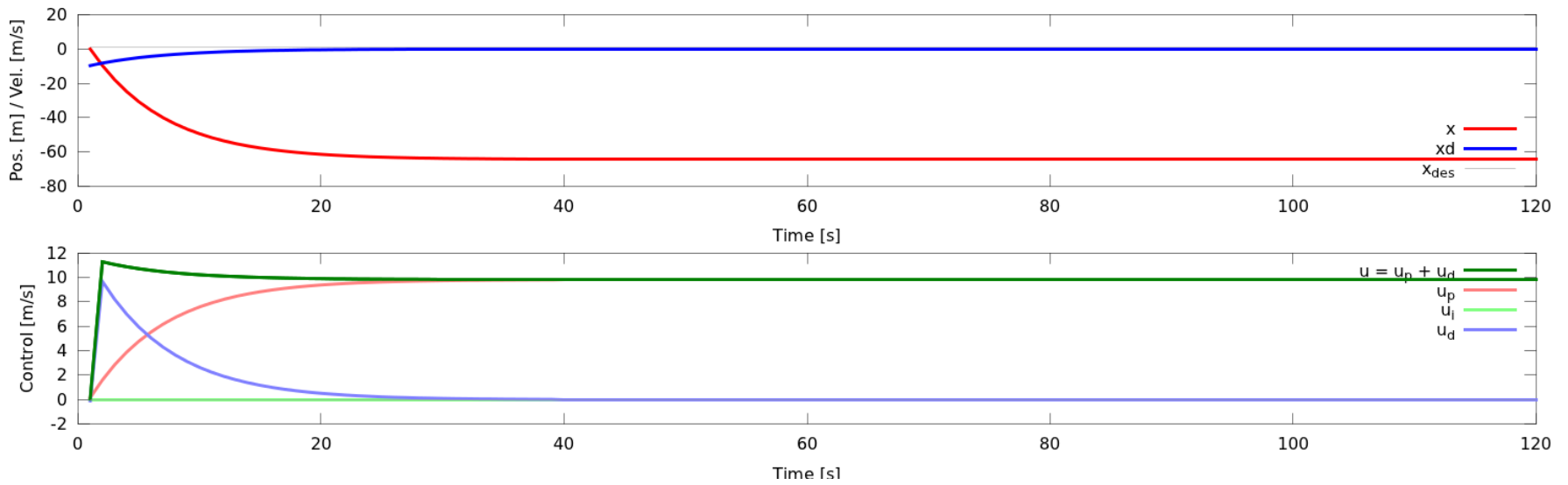
$$u_t = K_P(x_{\text{des}} - x_{t-1}) + K_D(\dot{x}_{\text{des}} - \dot{x}_{t-1})$$

- What if we set **lower** gains?



PD Control

- What happens when we add gravity?

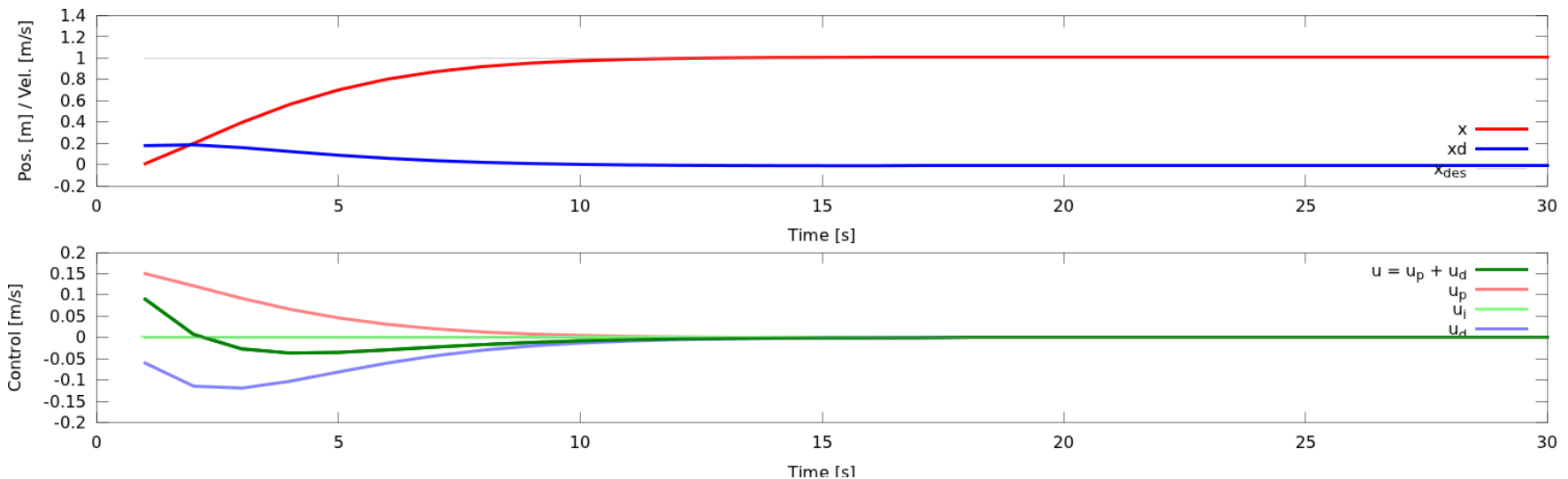


Gravity compensation

- Add as an additional term in the control law

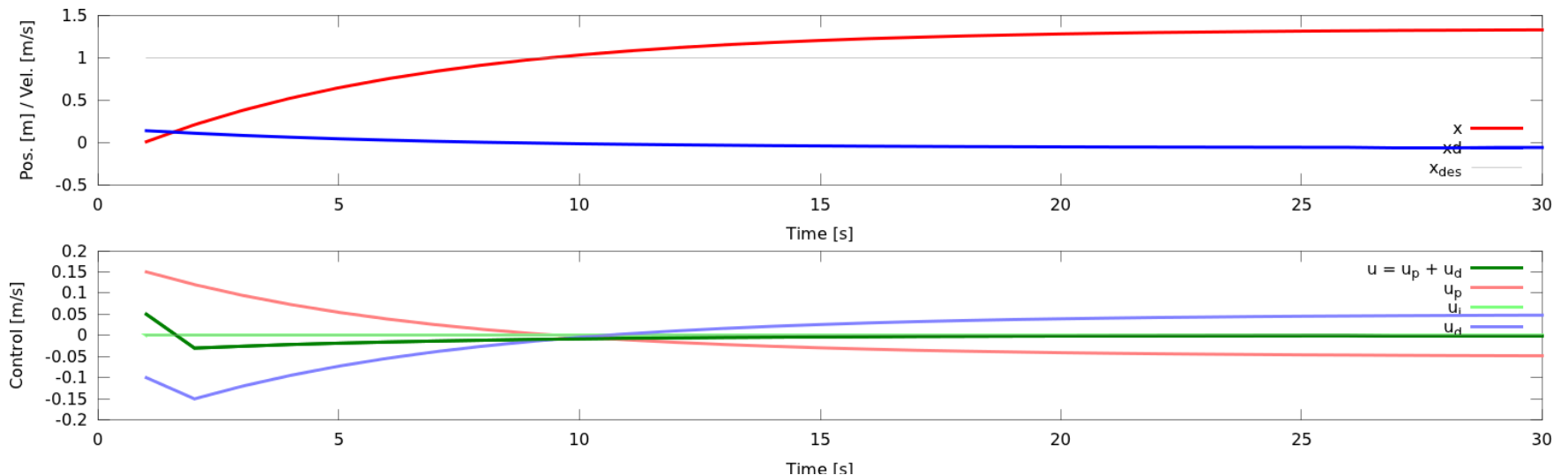
$$u_t = K_P(x_{\text{des}} - x_{t-1}) + K_D(\dot{x}_{\text{des}} - \dot{x}_{t-1}) + F_{\text{grav}}$$

- Any known (inverse) dynamics can be included



PD Control

- What happens when we have systematic errors? (control/sensor noise with non-zero mean)
- Example: unbalanced quadrocopter, wind, ...
- Does the robot ever reach its desired location?

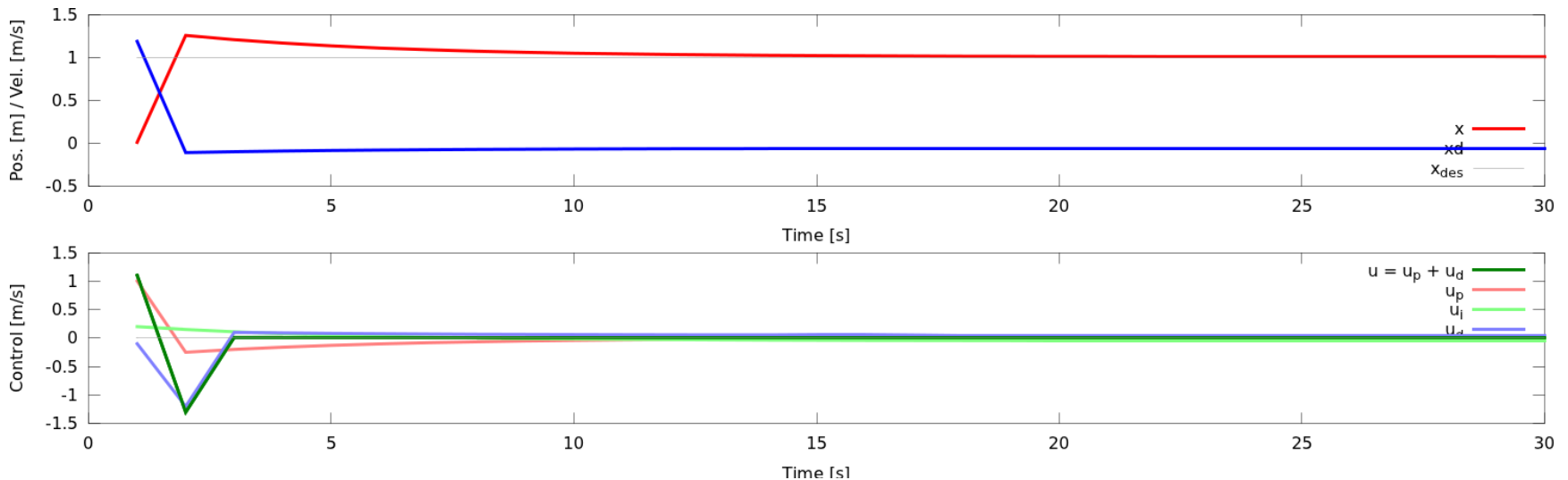


PID Control

- Idea: Estimate the system error (bias) by integrating the error

$$u_t = K_P(x_{\text{des}} - x_t) + K_D(\dot{x}_{\text{des}} - \dot{x}_t) + K_I \int_{-\infty}^t x_{\text{des}} - x_t dt$$

- Proportional+Derivative+Integral Control



PID Control

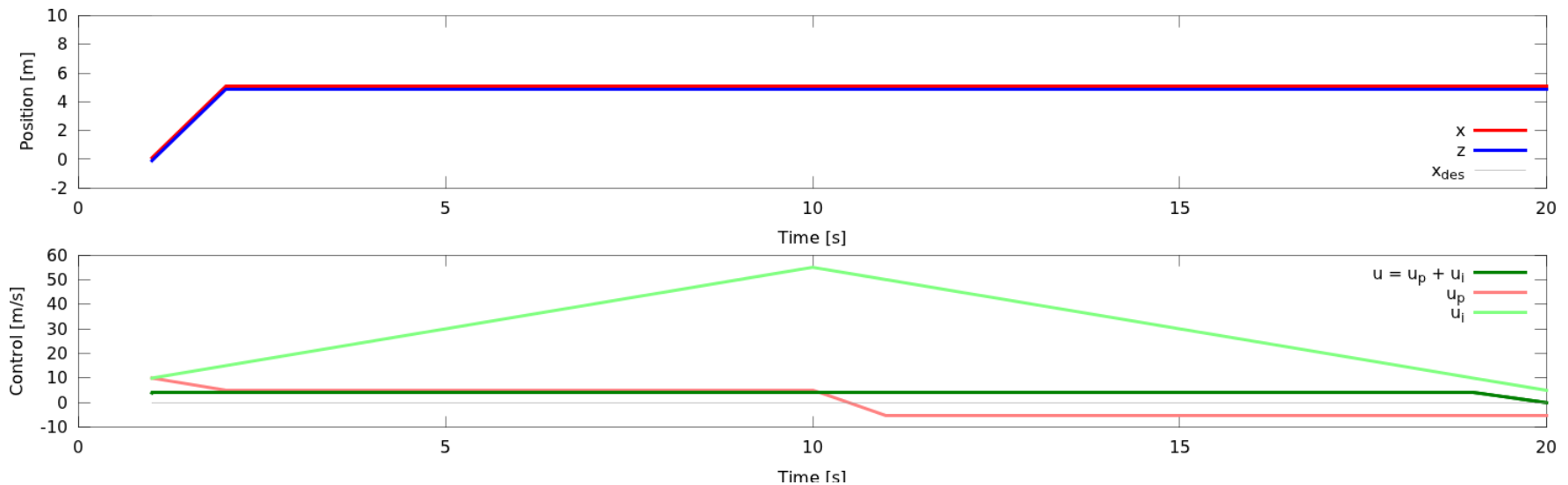
- Idea: Estimate the system error (bias) by integrating the error

$$u_t = K_P(x_{\text{des}} - x_t) + K_D(\dot{x}_{\text{des}} - \dot{x}_t) + K_I \int_{-\infty}^t x_{\text{des}} - x_t dt$$

- Proportional+Derivative+Integral Control
- For steady state systems, this can be reasonable
- Otherwise, it may create havoc or even disaster (wind-up effect)

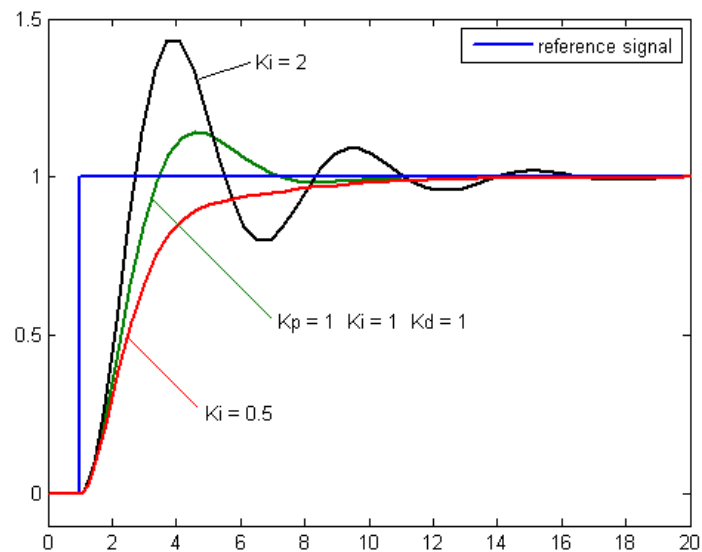
Example: Wind-up effect

- Quadcopter gets stuck in a tree \rightarrow does not reach steady state
- What is the effect on the I-term?



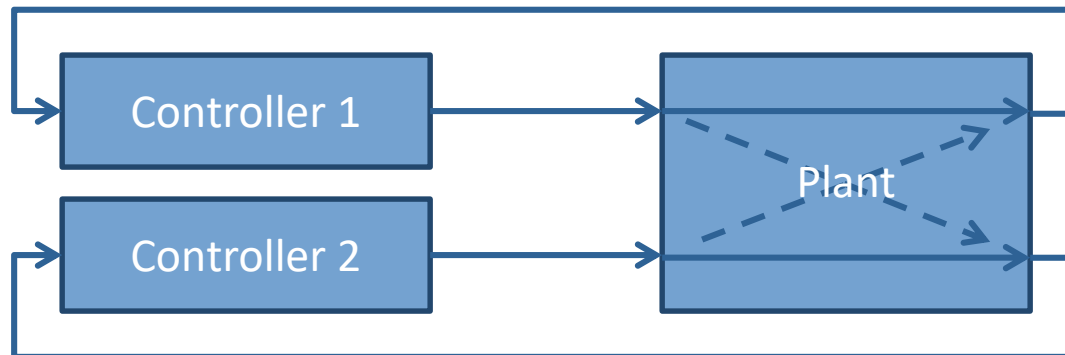
How to Choose the Coefficients?

- Gains too large: overshooting, oscillations
- Gains too small: long time to converge
- Heuristic methods exist
- In practice, often tuned manually

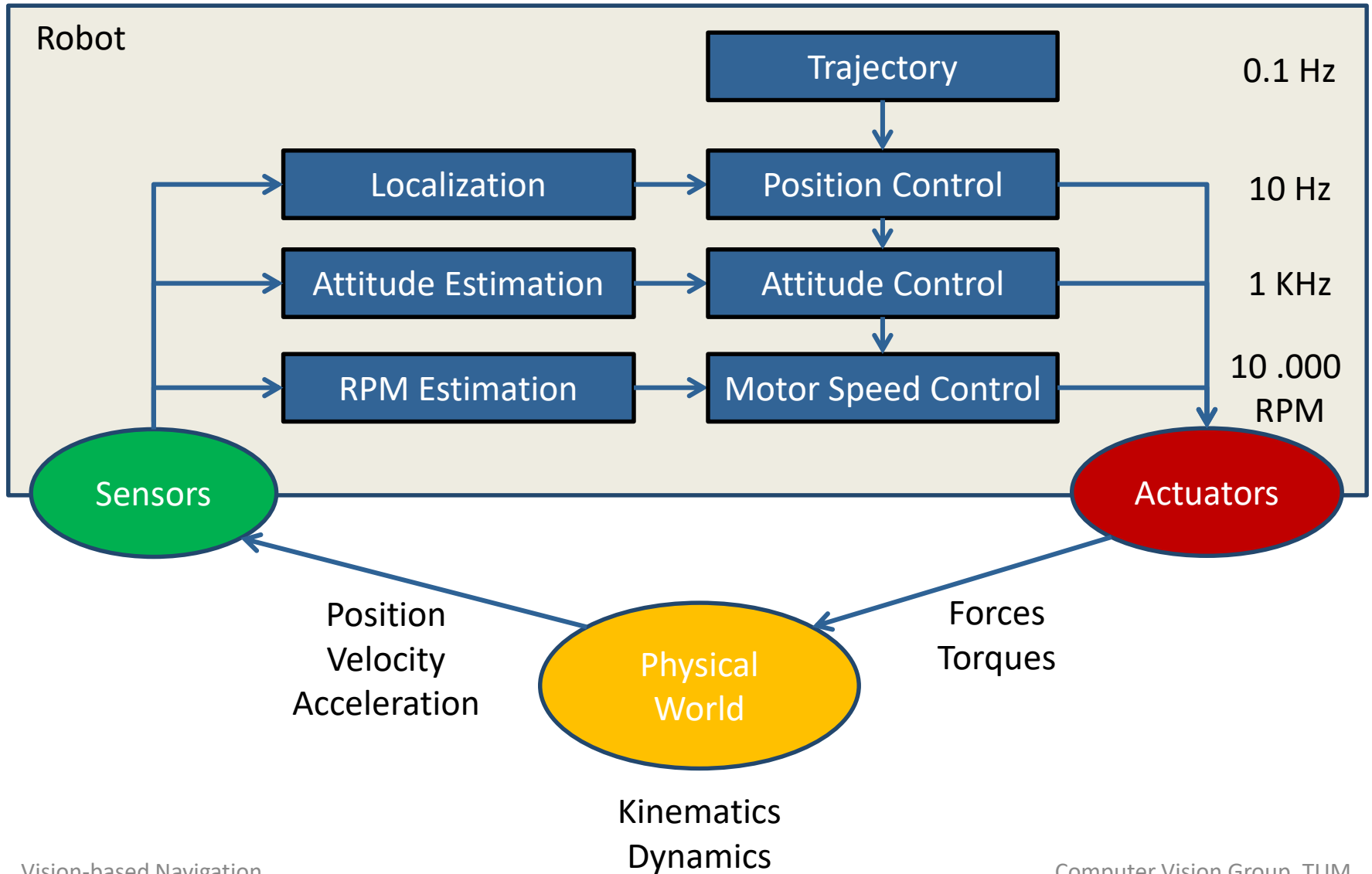


De-coupled Control

- So far, we considered only single-input, single-output systems (SISO)
- Real systems have multiple inputs + outputs
- MIMO (multiple-input, multiple-output)
- In practice, control is often de-coupled



Cascaded Control



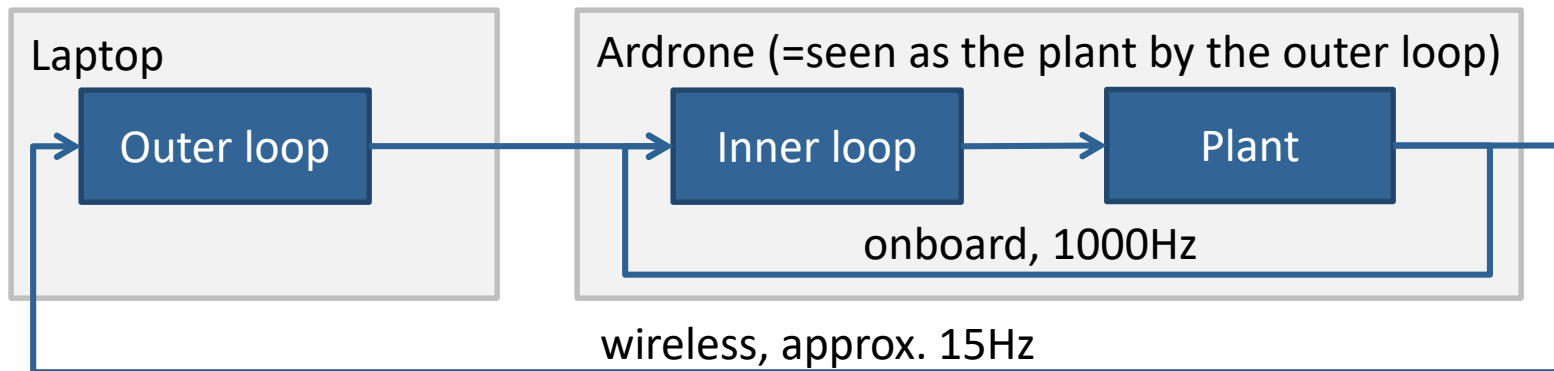
Assumptions of Cascaded Control

- Dynamics of inner loops is so fast that it is not visible from outer loops
- Dynamics of outer loops is so slow that it appears as static to the inner loops

Example: Ardrone

Cascaded control

- Inner loop runs on embedded PC and stabilizes flight
- Outer loop runs externally and implements position control



Ardrone: Inner Control Loop

- Plant input: motor torques

$$\mathbf{u}_{\text{inner}} = (\tau_1 \quad \tau_2 \quad \tau_3 \quad \tau_4)^\top$$

- Plant output: roll, pitch, yaw rate, z velocity

$$\mathbf{x}_{\text{inner}} = (\underbrace{\omega_x \quad \omega_y \quad \omega_z}_{\text{attitude}} \quad \underbrace{z}_{\text{altitude}})^\top$$

attitude
(measured using gyro +
accelerometer)

altitude
(measured using ultrasonic
distance sensor + attitude)

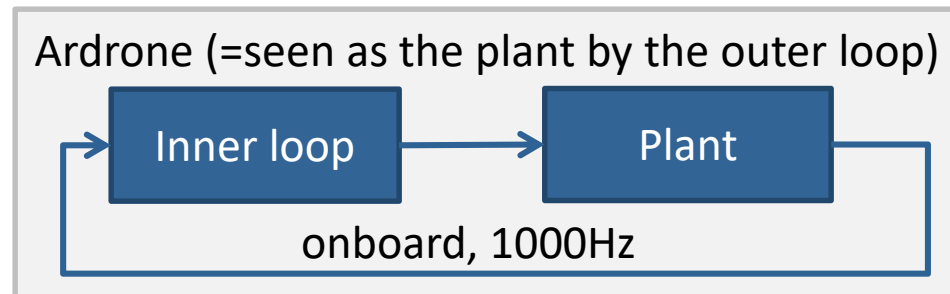
Ardrone: Inner Control Loop

- Plant input: motor torques

$$\mathbf{u}_{\text{inner}} = (\tau_1 \quad \tau_2 \quad \tau_3 \quad \tau_4)^\top$$

- Plant output: roll, pitch, yaw rate, z velocity

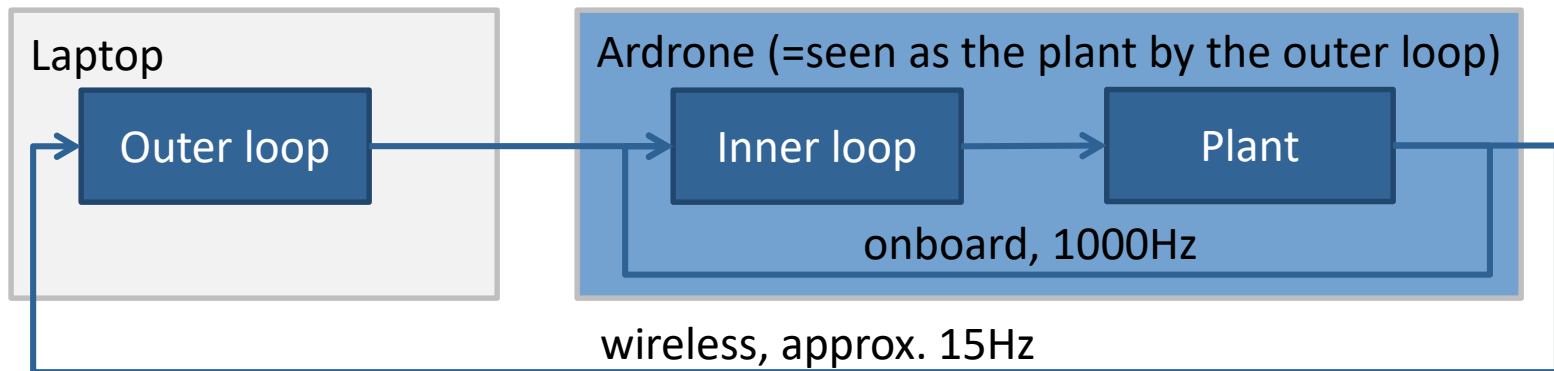
$$\mathbf{x}_{\text{inner}} = (\omega_x \quad \omega_y \quad \omega_z \quad z)^\top$$



Ardrone: Outer Control Loop

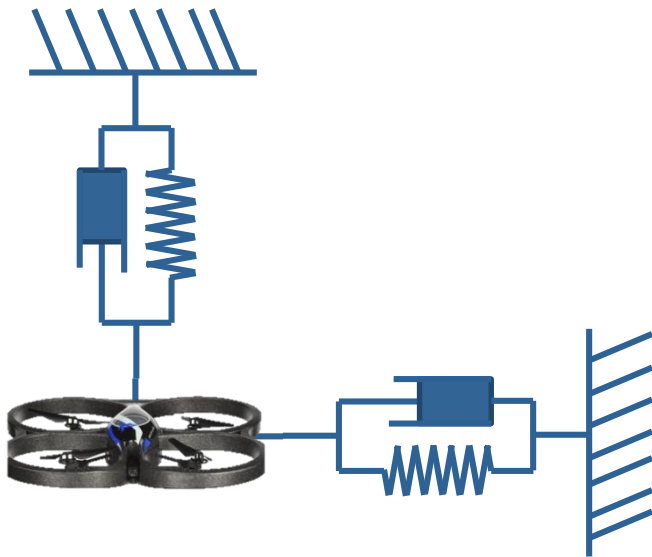
- Outer loop sees inner loop as a plant (black box)
- Plant input: roll, pitch, yaw rate, z velocity
- Plant output:

$$\mathbf{u}_{\text{outer}} = (\omega_x \quad \omega_y \quad \dot{\omega}_z \quad \dot{z})^T$$
$$\mathbf{x}_{\text{outer}} = (x \quad y \quad z \quad \psi)^T$$



Mechanical Equivalent

- PD Control is equivalent to adding spring-dampers between the desired values and the current position



Advanced Control Techniques

What other control techniques do exist?

- Adaptive control
- Robust control
- Optimal control
- Linear-quadratic regulator (LQR)
- Reinforcement learning
- Inverse reinforcement learning
- ... and many more

Summary: Feedback Control

PID control is the most used control technique in practice

- P control → simple proportional control, often enough
- PI control → can compensate for bias (e.g., wind)
- PD control → can be used to reduce overshoot (e.g., when acceleration is controlled)
- PID control → all of the above

Lessons Learned Today

- Probabilistic state estimation techniques
 - Linear Kalman Filter, Extended KF
 - Efficient filtering techniques, well suited for onboard processing
- How to control a system using PID controllers
 - Intuitive control laws
 - Easy to implement
 - Can be tricky to optimize parameters
- System simplifications: Decoupled and cascaded control

Questions ?