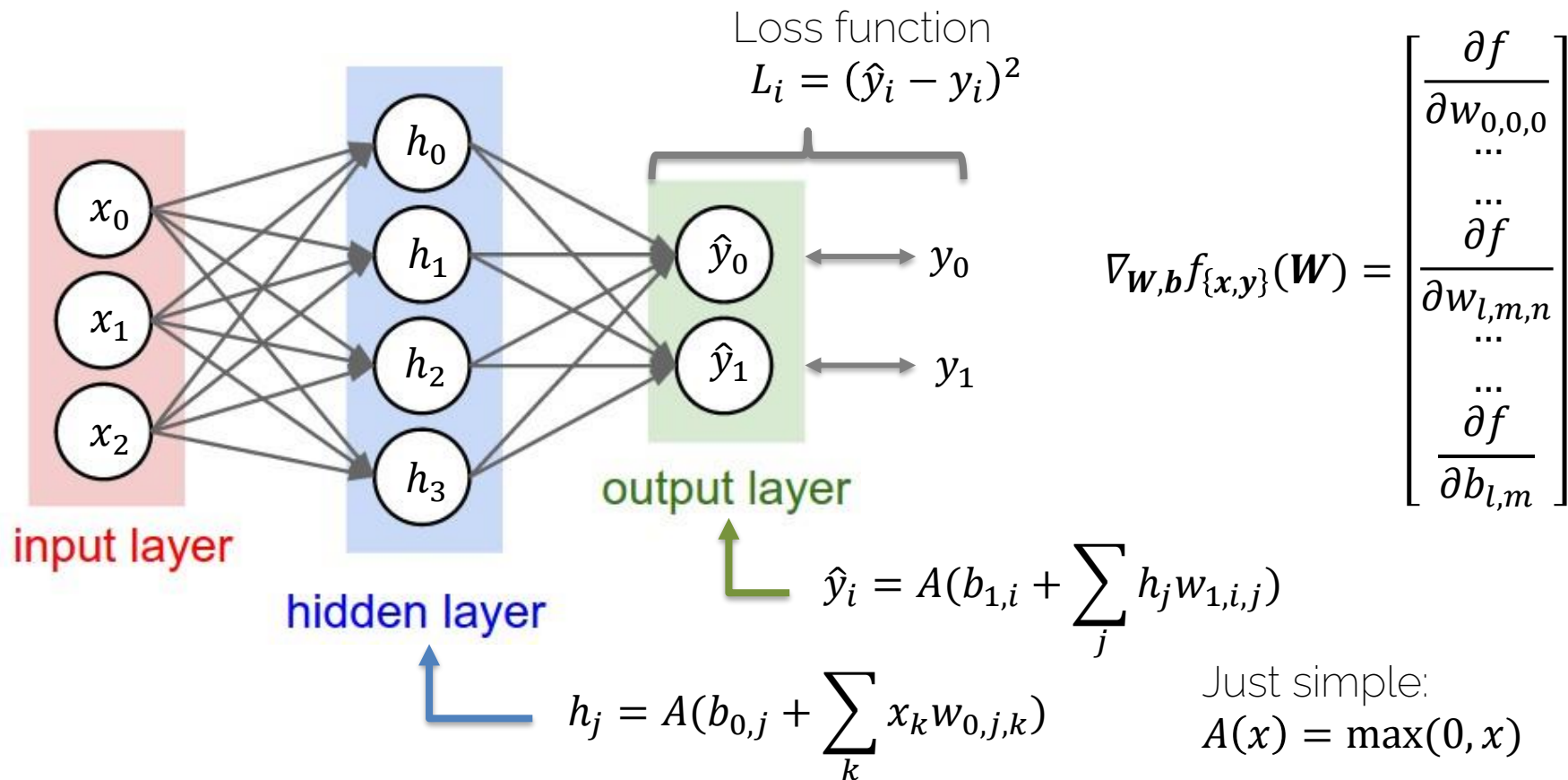


Training Neural Networks

Lecture 5 Recap

Gradient Descent for Neural Networks



Stochastic Gradient Descent (SGD)

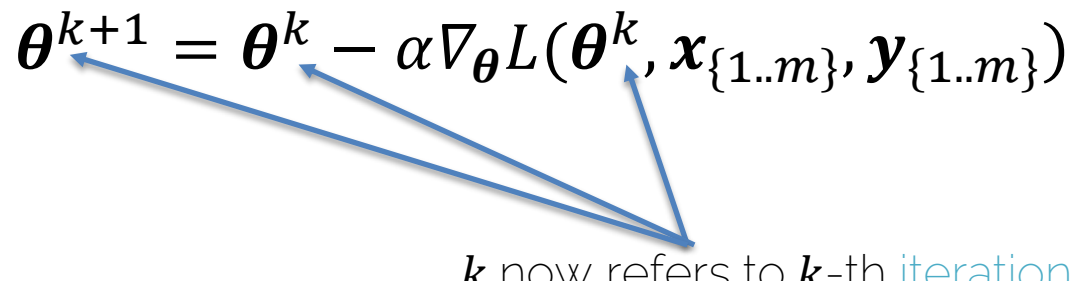
$$\boldsymbol{\theta}^{k+1} = \boldsymbol{\theta}^k - \alpha \nabla_{\boldsymbol{\theta}} L(\boldsymbol{\theta}^k, \mathbf{x}_{\{1..m\}}, \mathbf{y}_{\{1..m\}})$$


Diagram illustrating the SGD update equation. Three blue arrows originate from a common point below the equation and point to the variables $\boldsymbol{\theta}^{k+1}$, $\boldsymbol{\theta}^k$, and $\boldsymbol{\theta}^k$ in the equation. The first arrow points to $\boldsymbol{\theta}^{k+1}$, the second to $\boldsymbol{\theta}^k$, and the third to $\boldsymbol{\theta}^k$.

k now refers to k -th iteration

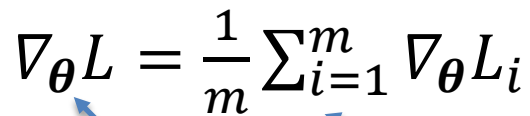
$$\nabla_{\boldsymbol{\theta}} L = \frac{1}{m} \sum_{i=1}^m \nabla_{\boldsymbol{\theta}} L_i$$


Diagram illustrating the gradient calculation. Two blue arrows originate from a common point below the equation and point to the variables $\nabla_{\boldsymbol{\theta}} L$ and $\sum_{i=1}^m$ in the equation. The first arrow points to $\nabla_{\boldsymbol{\theta}} L$, and the second to $\sum_{i=1}^m$.

m training samples in the current minibatch

Gradient for the k -th minibatch

Gradient Descent with Momentum

$$\mathbf{v}^{k+1} = \beta \cdot \mathbf{v}^k + \nabla_{\theta} L(\theta^k)$$

Diagram illustrating the update of velocity \mathbf{v}^{k+1} in Gradient Descent with Momentum:

- β : accumulation rate ('friction', momentum)
- \mathbf{v}^k : velocity
- $\nabla_{\theta} L(\theta^k)$: Gradient of current minibatch

$$\theta^{k+1} = \theta^k - \alpha \cdot \mathbf{v}^{k+1}$$

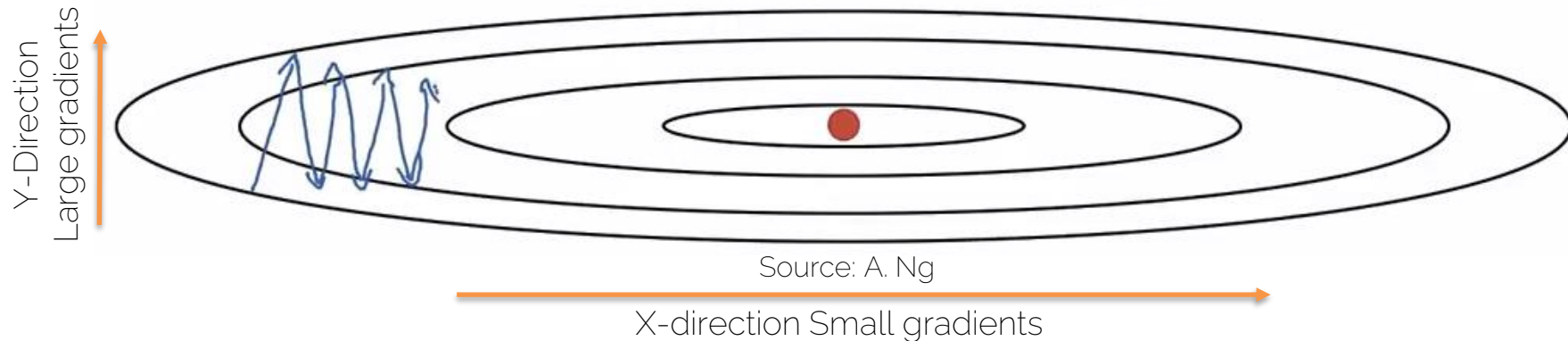
Diagram illustrating the update of the model θ^{k+1} :

- θ^k : model
- α : learning rate
- \mathbf{v}^{k+1} : velocity

Exponentially-weighted average of gradient

Important: velocity \mathbf{v}^k is vector-valued!

RMSProp



(Uncentered) variance of gradients
→ second momentum

$$\mathbf{s}^{k+1} = \beta \cdot \mathbf{s}^k + (1 - \beta)[\nabla_{\theta} L \circ \nabla_{\theta} L]$$

We're dividing by square gradients:

- Division in Y-Direction will be large
- Division in X-Direction will be small

$$\theta^{k+1} = \theta^k - \alpha \cdot \frac{\nabla_{\theta} L}{\sqrt{\mathbf{s}^{k+1} + \epsilon}}$$

Can increase learning rate!

Adam

- Combines Momentum and RMSProp

$$\mathbf{m}^{k+1} = \beta_1 \cdot \mathbf{m}^k + (1 - \beta_1) \nabla_{\boldsymbol{\theta}} L(\boldsymbol{\theta}^k) \quad \mathbf{v}^{k+1} = \beta_2 \cdot \mathbf{v}^k + (1 - \beta_2) [\nabla_{\boldsymbol{\theta}} L(\boldsymbol{\theta}^k) \circ \nabla_{\boldsymbol{\theta}} L(\boldsymbol{\theta}^k)]$$

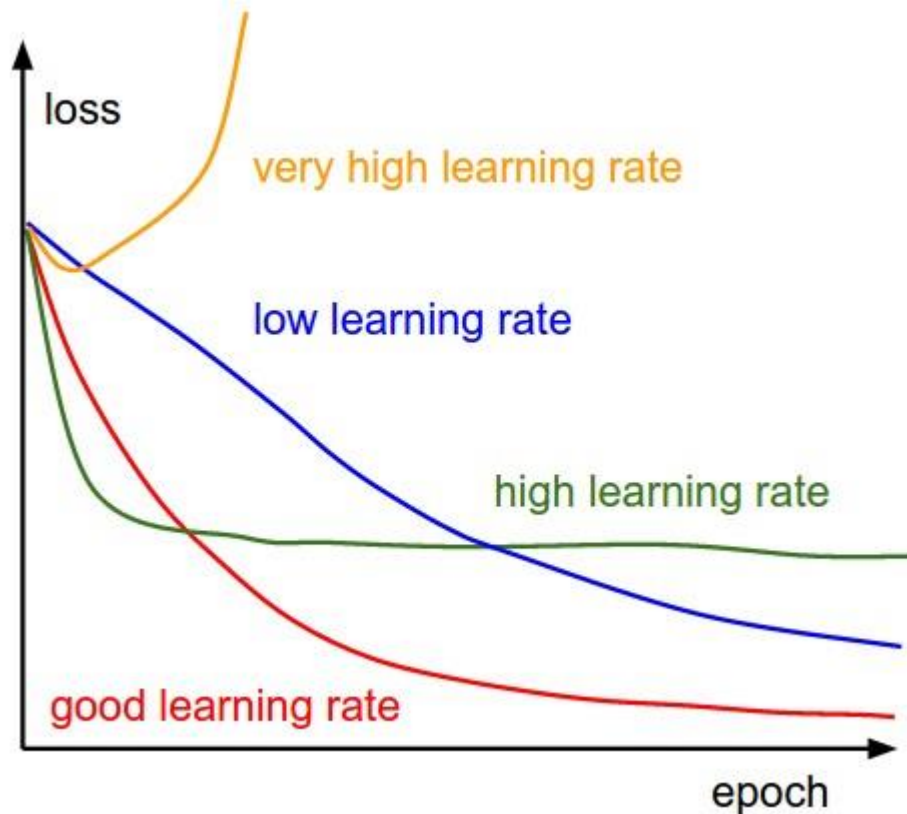
- \mathbf{m}^{k+1} and \mathbf{v}^{k+1} are initialized with zero
 - bias towards zero
 - Typically, bias-corrected moment updates

$$\hat{\mathbf{m}}^{k+1} = \frac{\mathbf{m}^{k+1}}{1 - \beta_1^{k+1}} \quad \hat{\mathbf{v}}^{k+1} = \frac{\mathbf{v}^{k+1}}{1 - \beta_2^{k+1}} \quad \longrightarrow \quad \boldsymbol{\theta}^{k+1} = \boldsymbol{\theta}^k - \alpha \cdot \frac{\hat{\mathbf{m}}^{k+1}}{\sqrt{\hat{\mathbf{v}}^{k+1} + \epsilon}}$$

Training Neural Nets

Learning Rate: Implications

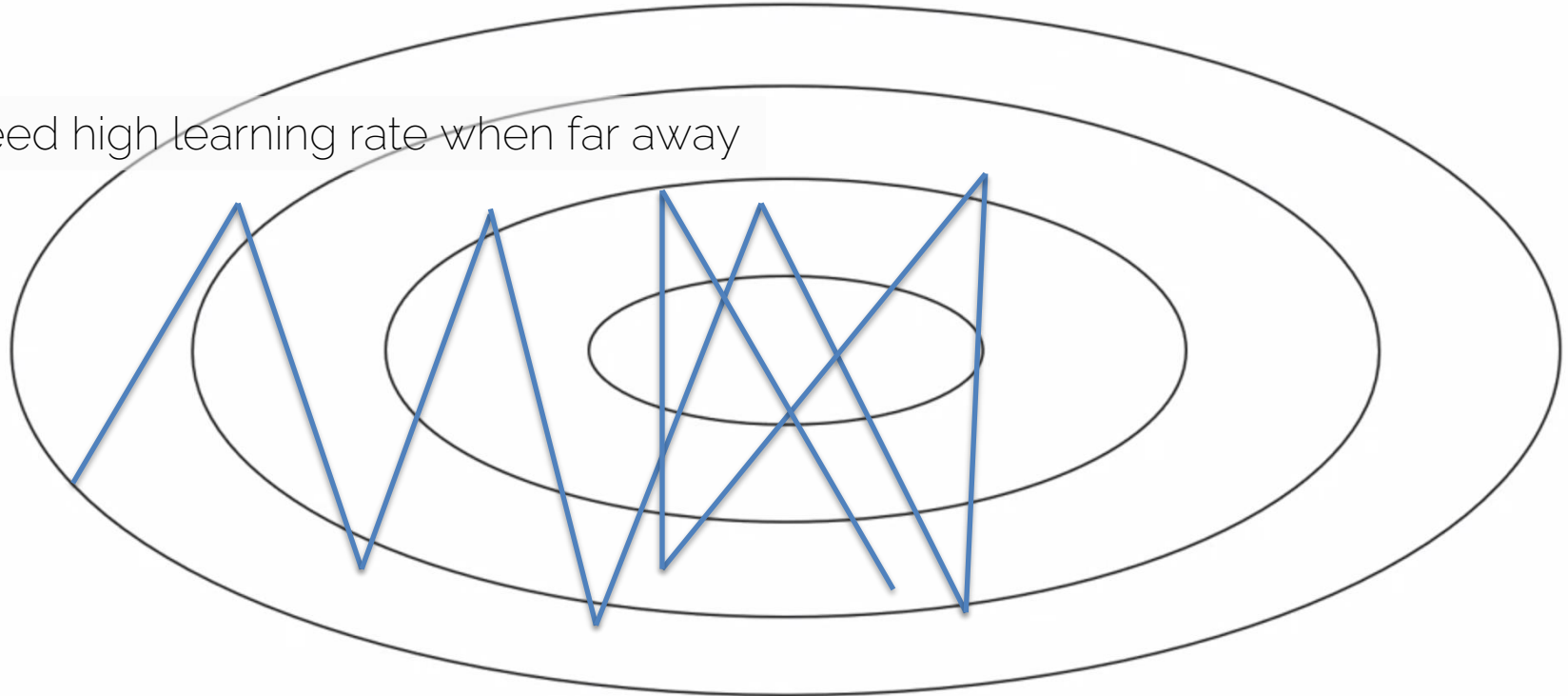
- What if too high?
- What if too low?



Source: <http://cs231n.github.io/neural-networks-3/>

Learning Rate

Need high learning rate when far away



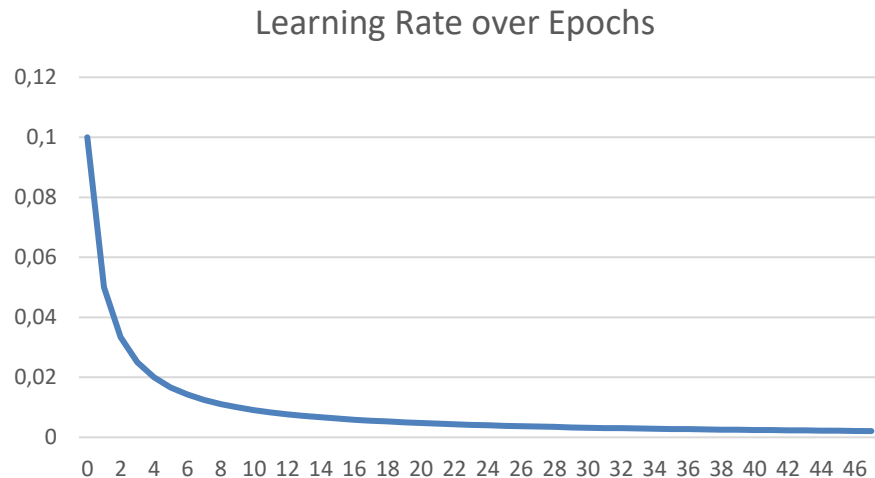
Need low learning rate when close

Learning Rate Decay

- $$\alpha = \frac{1}{1+decay_rate*epoch} \cdot \alpha_0$$
 - E.g., $\alpha_0 = 0.1$, $decay_rate = 1.0$

→ Epoch 0: **0.1**
→ Epoch 1: **0.05**
→ Epoch 2: **0.033**
→ Epoch 3: **0.025**

...



Learning Rate Decay

Many options:

- Step decay $\alpha = \alpha - t \cdot \alpha$ (only every n steps)
 - T is decay rate (often 0.5)
- Exponential decay $\alpha = t^{epoch} \cdot \alpha_0$
 - t is decay rate ($t < 1.0$)
- $\alpha = \frac{t}{\sqrt{epoch}} \cdot \alpha_0$
 - t is decay rate
- Etc.

Training Schedule

Manually specify learning rate for entire training process

- Manually set learning rate every n-epochs
- How?
 - Trial and error (the hard way)
 - Some experience (only generalizes to some degree)

Consider: #epochs, training set size, network size, etc.

Basic Recipe for Training

- Given a dataset with labels
 - $\{x_i, y_i\}$
 - x_i is the i^{th} training image, with label y_i
 - Often $\text{dim}(x) \gg \text{dim}(y)$ (e.g., for classification)
 - i is often in the 100-thousands or millions
 - Take network f and its parameters w, b
 - Use SGD (or variation) to find optimal parameters w, b
 - Gradients from backpropagation

Gradient Descent on Train Set

- Given large train set with (n) training samples $\{\mathbf{x}_i, \mathbf{y}_i\}$
 - Let's say 1 million labeled images
 - Let's say our network has 500k parameters
- Gradient has 500k dimensions
- $n = 1 \text{ million}$
- Extremely expensive to compute

Learning

- Learning means generalization to unknown dataset
 - (So far no 'real' learning)
 - i.e., train on known dataset \rightarrow test with optimized parameters on unknown dataset
- Basically, we hope that based on the train set, the optimized parameters will give similar results on different data (i.e., test data)

Learning

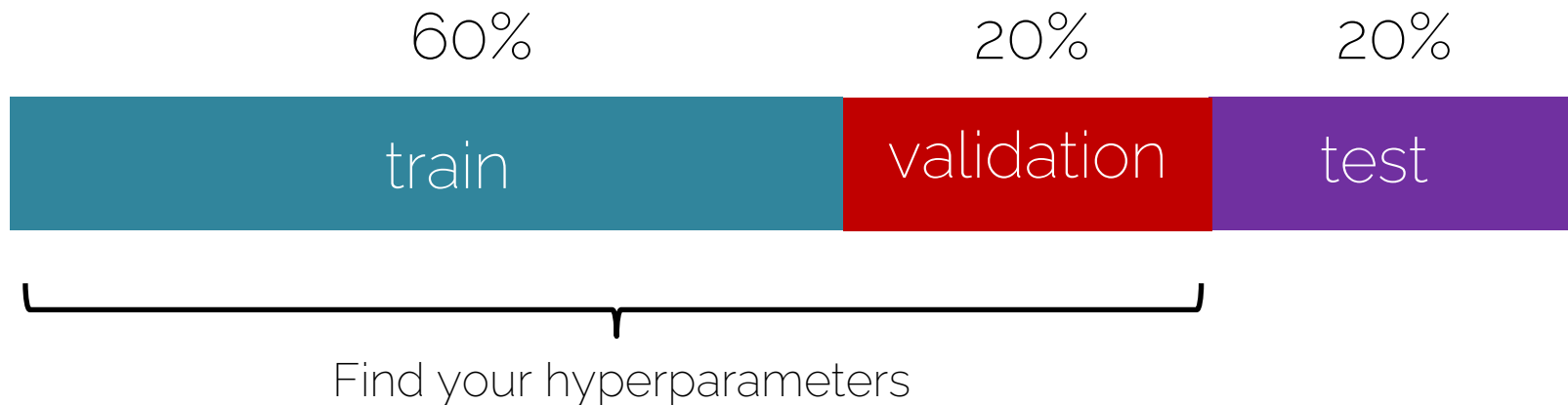
- Training set ('*train*'):
 - Use for training your neural network
- Validation set ('*val*'):
 - Hyperparameter optimization
 - Check generalization progress
- Test set ('*test*'):
 - Only for the very end
 - NEVER TOUCH DURING DEVELOPMENT OR TRAINING

Learning

- Typical splits
 - Train (60%), Val (20%), Test (20%)
 - Train (80%), Val (10%), Test (10%)
- During training:
 - Train error comes from average minibatch error
 - Typically take subset of validation every n iterations

Basic Recipe for Machine Learning

- Split your data



Cross Validation

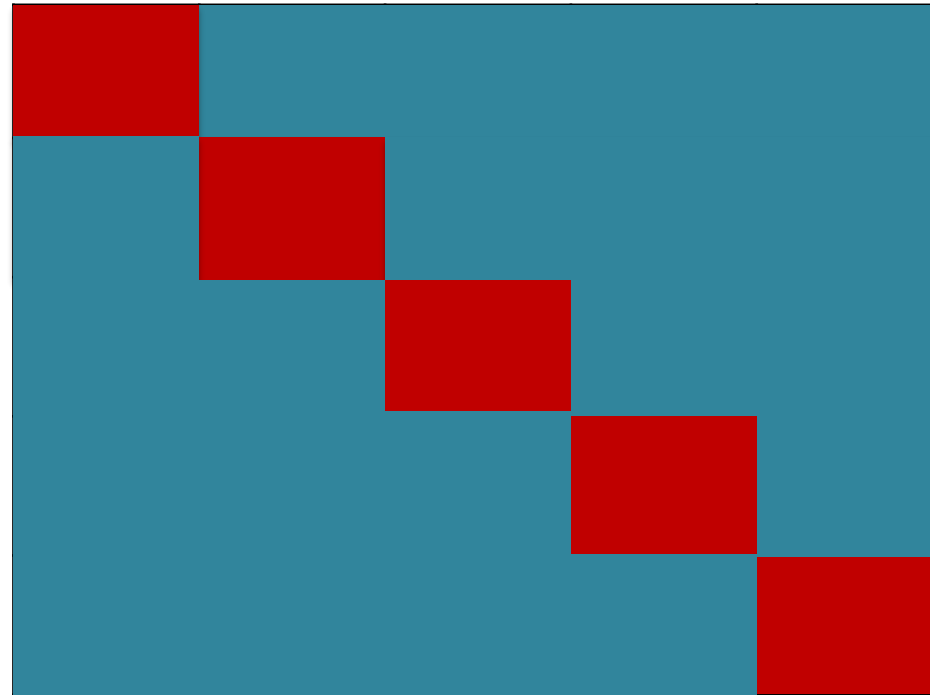
Run 1

Run 2

Run 3

Run 4

Run 5

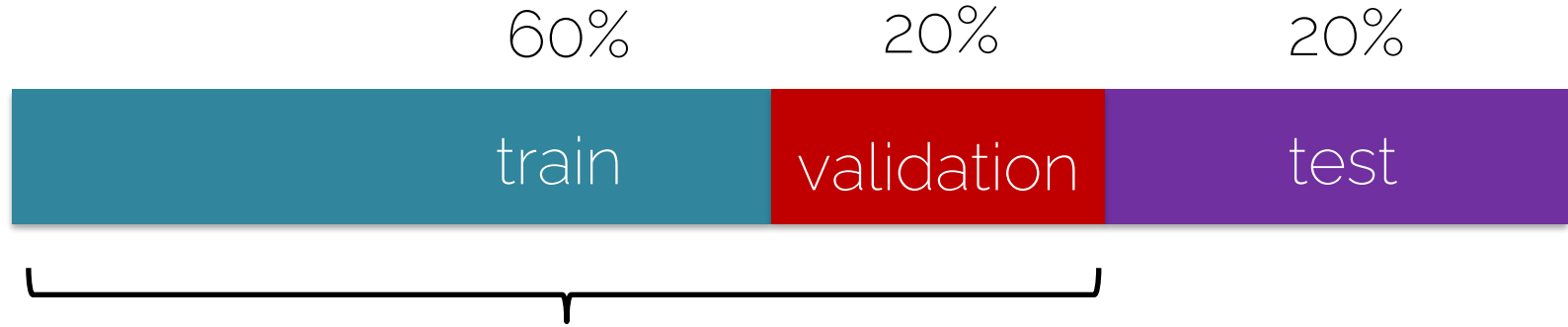


train

validation

Split the **training data** into N folds

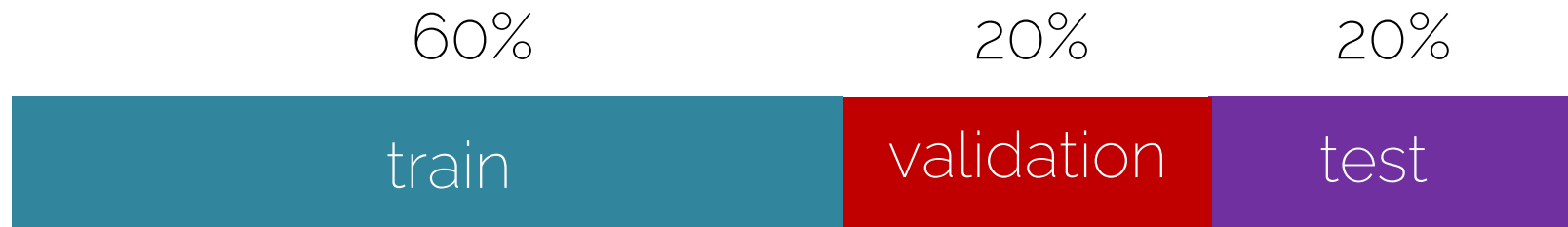
Cross Validation



Find your hyperparameters

Basic Recipe for Machine Learning

- Split your data



Example scenario

Ground truth error 1%

Training set error 5%

Val/test set error 8%



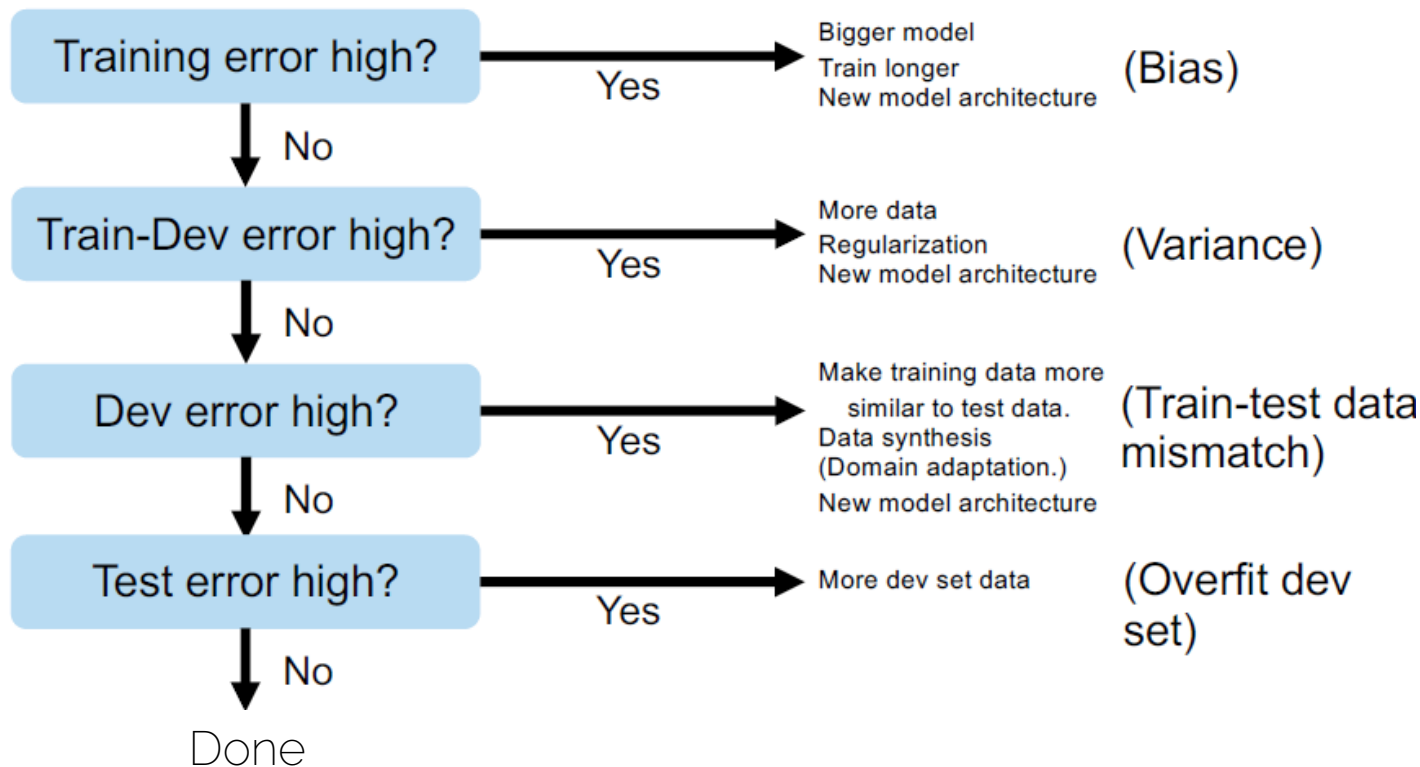
Bias

(underfitting)

Variance

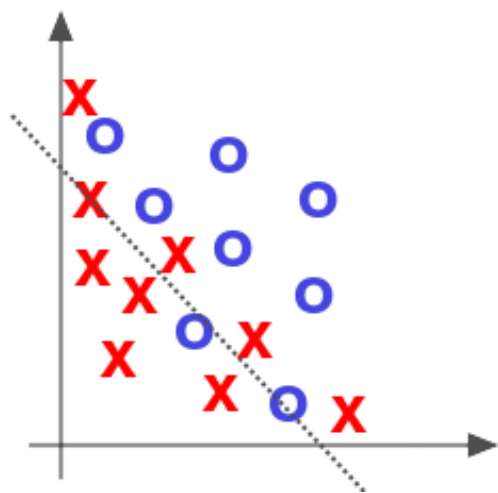
(overfitting)

Basic Recipe for Machine Learning

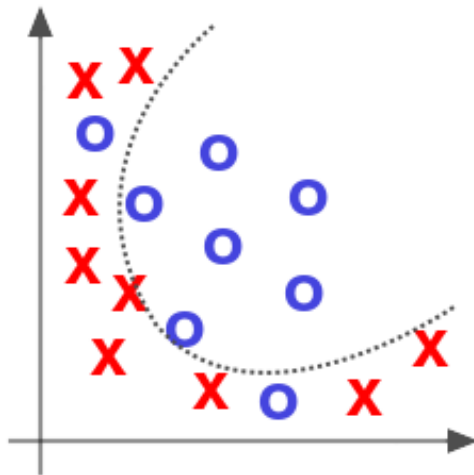


Credits: A. Ng

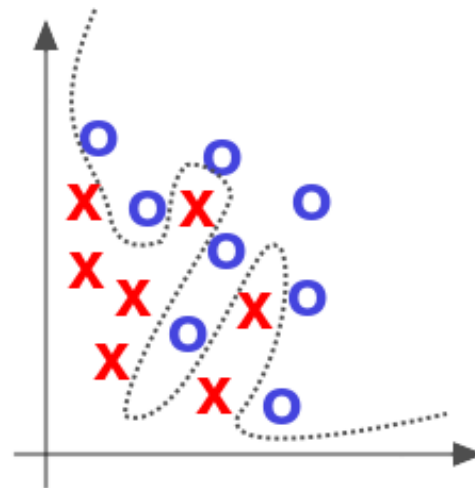
Over- and Underfitting



Underfitted



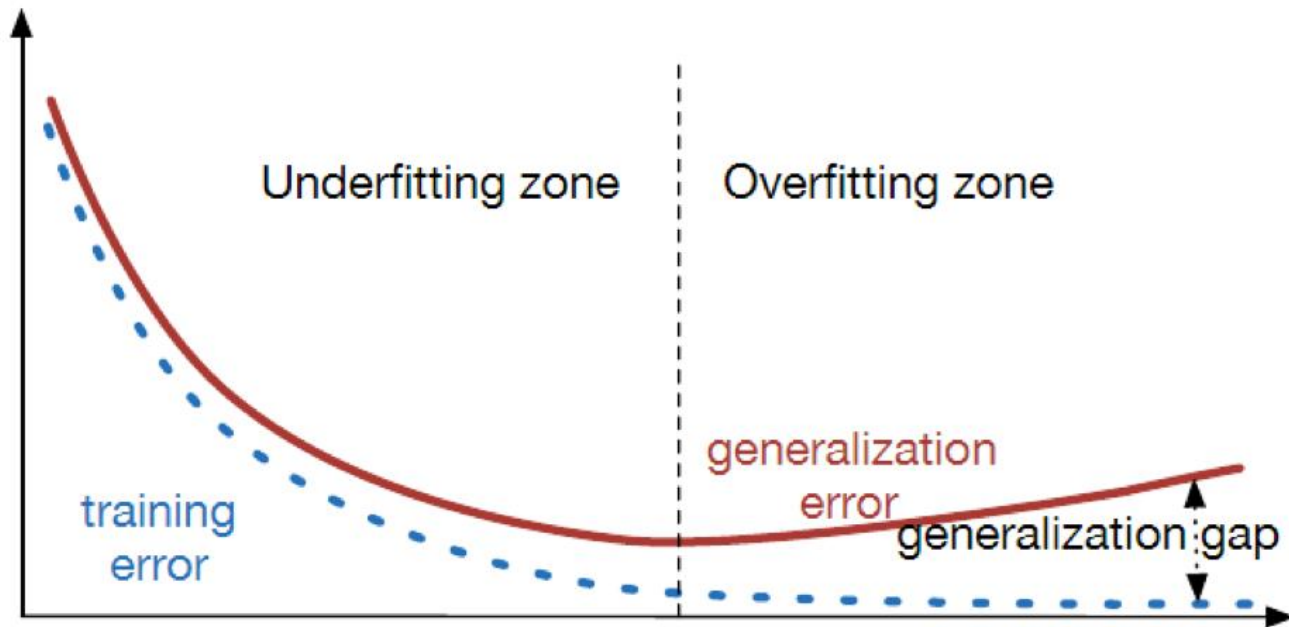
Appropriate



Overfitted

Source: Deep Learning by Adam Gibson, Josh Patterson, O'Reilly Media Inc., 2017

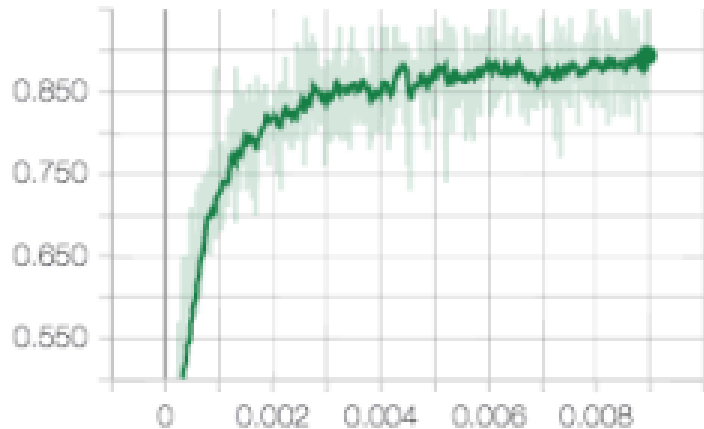
Over- and Underfitting



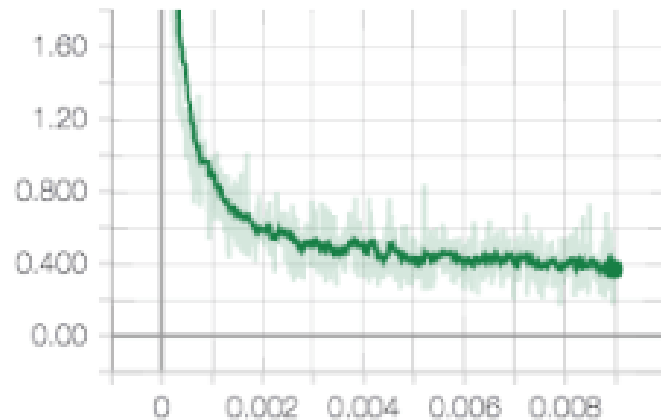
Source: <https://srdas.github.io/DLBook/ImprovingModelGeneralization.html>

Learning Curves

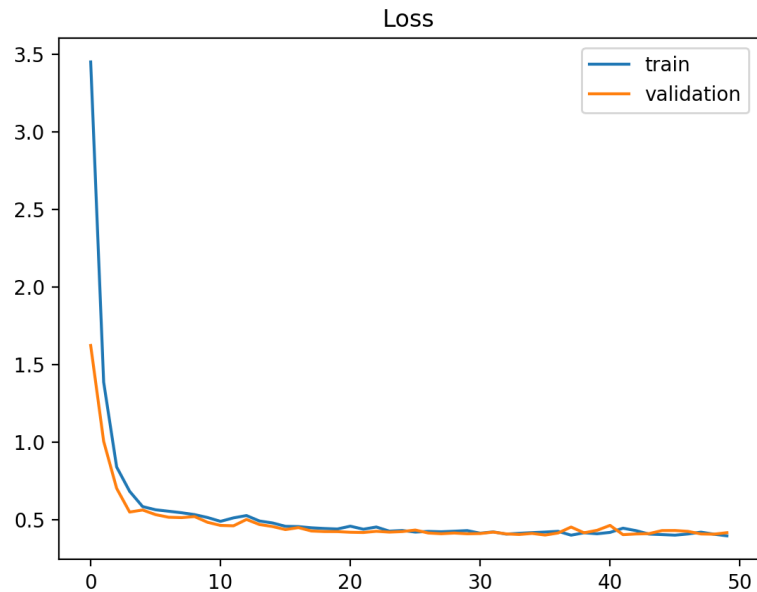
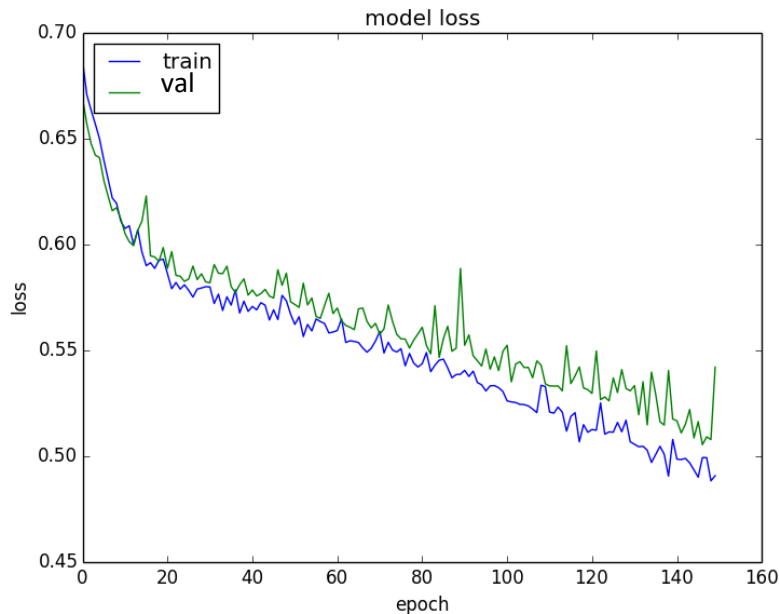
- Training graphs
 - Accuracy



- Loss

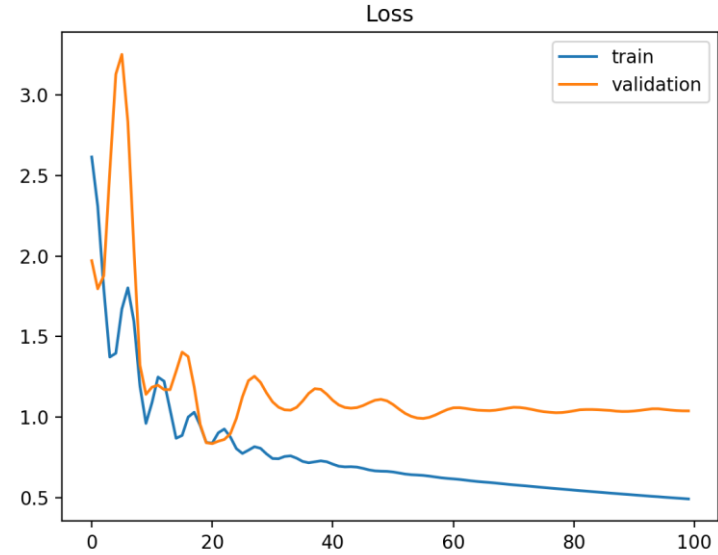
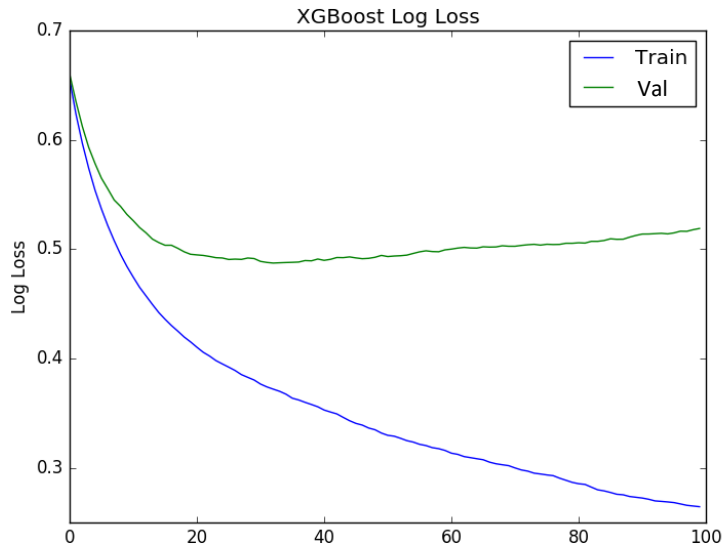


Learning Curves



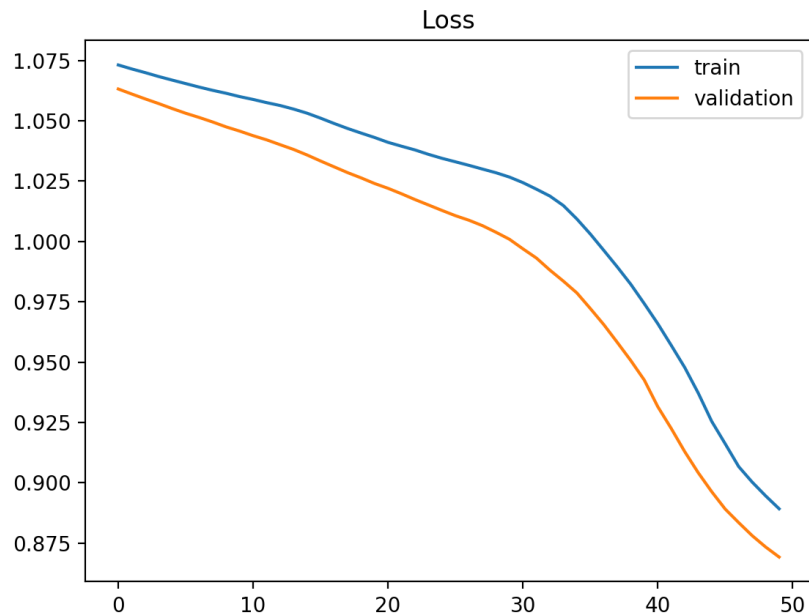
Source: <https://machinelearningmastery.com/learning-curves-for-diagnosing-machine-learning-model-performance/>

Overfitting Curves



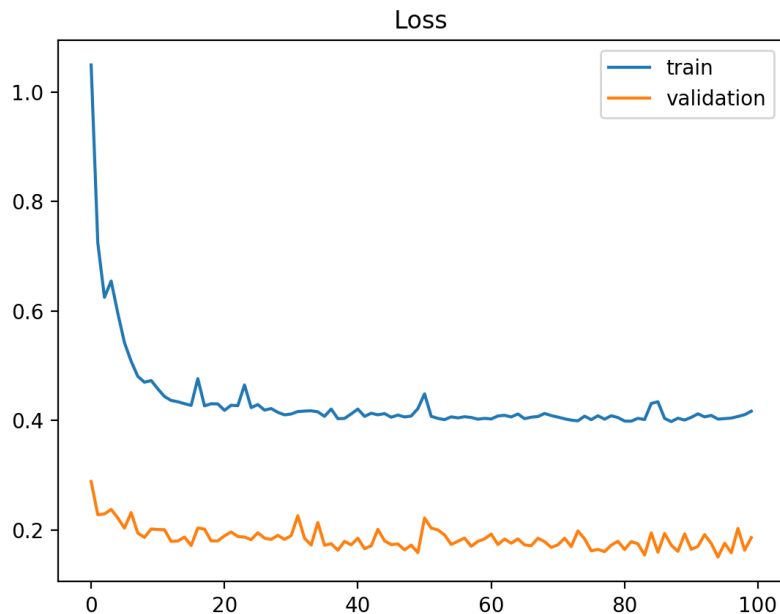
Source: <https://machinelearningmastery.com/learning-curves-for-diagnosing-machine-learning-model-performance/>

Other Curves



Underfitting (loss still decreasing)

Source: <https://machinelearningmastery.com/learning-curves-for-diagnosing-machine-learning-model-performance/>




Validation Set is easier than Training set

To Summarize

- Underfitting
 - Training and validation losses decrease even at the end of training
- Overfitting
 - Training loss decreases and validation loss increases
- Ideal Training
 - Small gap between training and validation loss, and both go down at same rate (stable without fluctuations).

To Summarize

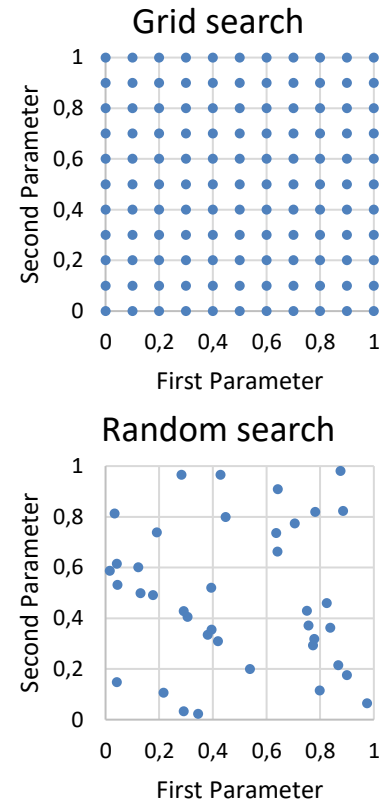
- Bad Signs
 - Training error not going down
 - Validation error not going down
 - Performance on validation better than on training set
 - Tests on train set different than during training
 - Bad Practice
 - Training set contains test data
 - Debug algorithm on test data
- 
- Never touch during development or training

Hyperparameters

- Network architecture (e.g., num layers, #weights)
- Number of iterations
- Learning rate(s) (i.e., solver parameters, decay, etc.)
- Regularization (more later next lecture)
- Batch size
- ...
- Overall:
learning setup + optimization = hyperparameters

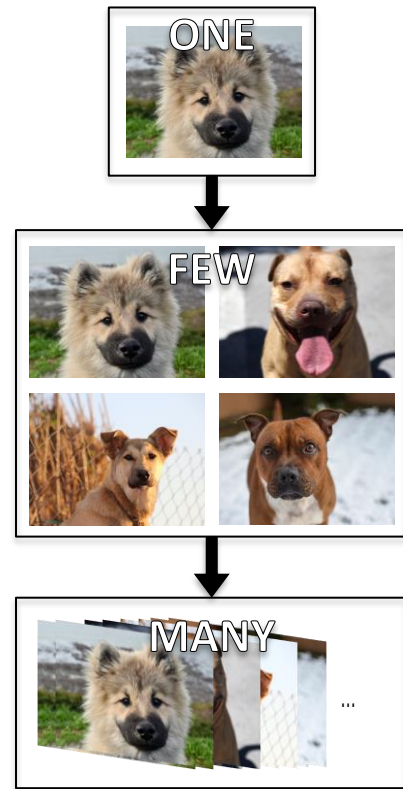
Hyperparameter Tuning

- Methods:
 - **Manual** search:
 - most common 😊
 - **Grid** search (structured, for 'real' applications)
 - Define ranges for all parameters spaces and select points
 - Usually pseudo-uniformly distributed
 - Iterate over all possible configurations
 - **Random** search:
 - Like grid search but one picks points at random in the predefined ranges



How to Start

- Start with single training sample
 - Check if output correct
 - Overfit → train accuracy should be 100% because input just memorized
- Increase to handful of samples (e.g., 4)
 - Check if input is handled correctly
- Move from overfitting to more samples
 - 5, 10, 100, 1000, ...
 - At some point, you should see generalization



Find a Good Learning Rate

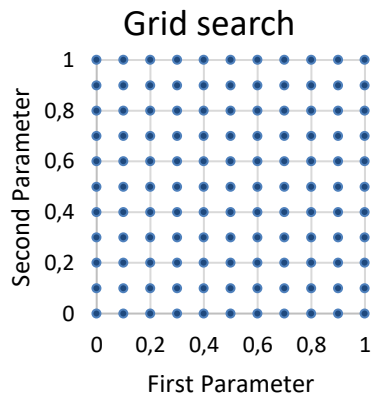
Find a Good Learning Rate

- Use all training data with small weight decay
- Perform initial loss sanity check e.g., $\log(\mathcal{C})$ for softmax with \mathcal{C} classes
- Find a learning rate that makes the loss drop significantly (exponentially) within 100 iterations
- Good learning rates to try: $1e-1$, $1e-2$, $1e-3$, $1e-4$



Coarse Grid Search

- Choose a few values of learning rate and weight decay and see which ones work
- Train a few models for a few epochs
- Good weight decay to try: $1e-4$, $1e-5$, 0

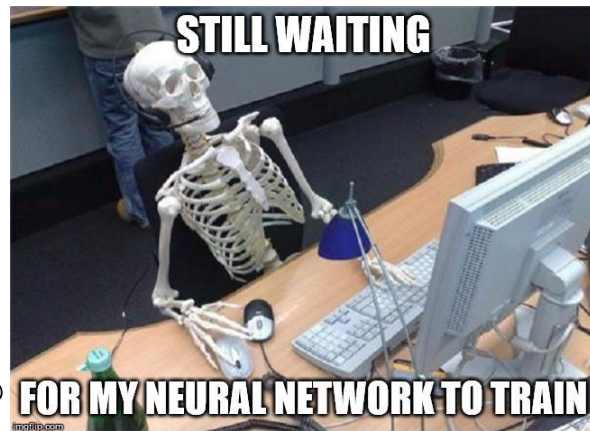


Refine Grid

- Pick best models found with coarse grid
- Refine grid search around these models
- Train them for longer (10-20 epochs) without learning rate decay
- Study loss curves <- most important debugging tool!

Timings

- How long does each iteration take?
 - Get **precise** timings!
 - If an iteration exceeds **500ms**, things get dicey
- Look for bottlenecks
 - Dataloading: smaller resolution, compression, train from SSD
 - Backprop
- Estimate total time
 - How long until you see some pattern?
 - How long till convergence?



Network Architecture

- Frequent mistake: *"Let's use this super big network, train for two weeks and we see where we stand."*
- Instead: start with simplest network possible
 - Rule of thumb divide #layers you started with by 5
- Get debug cycles down
 - Ideally, minutes



Debugging

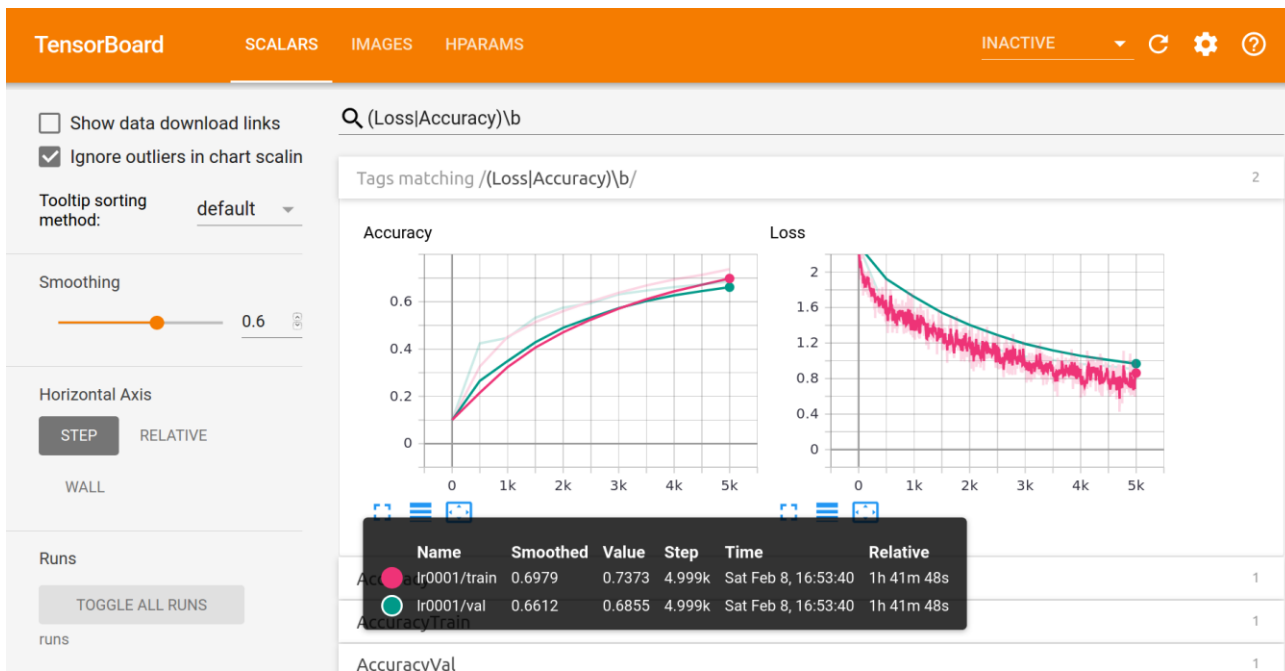
- Use train/validation/test curves
 - Evaluation needs to be consistent
 - Numbers need to be comparable
- Only make **one change at a time**
 - “I’ve added 5 more layers and double the training size, and now I also trained 5 days longer. Now it’s better, but why?”
- Visualize input, prediction, ground truth

Common Mistakes in Practice

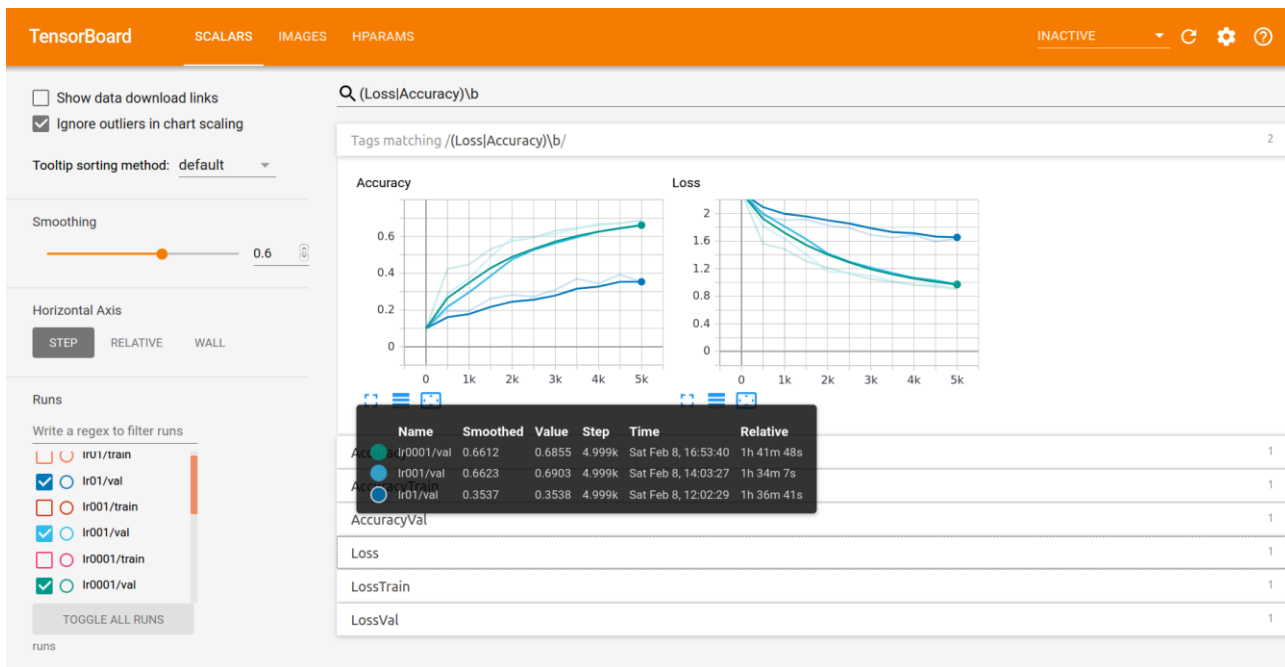
- Did not overfit to single batch first
- Forgot to toggle train/eval mode for network
 - Check later when we talk about dropout...
- Forgot to call **.zero_grad()** (*in PyTorch*) before calling **.backward()**
- Passed softmaxed outputs to a loss function that expects raw logits

Tensorboard: Visualization in Practice

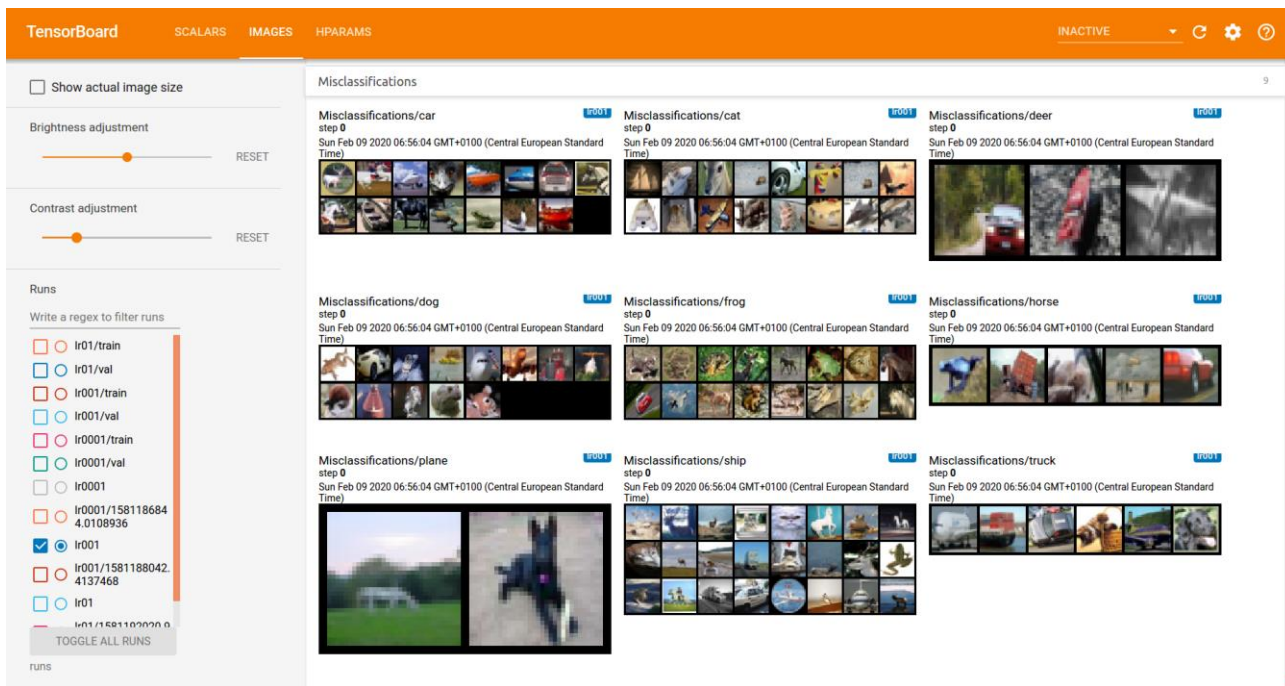
TensorBoard: Compare Train/Val Curves



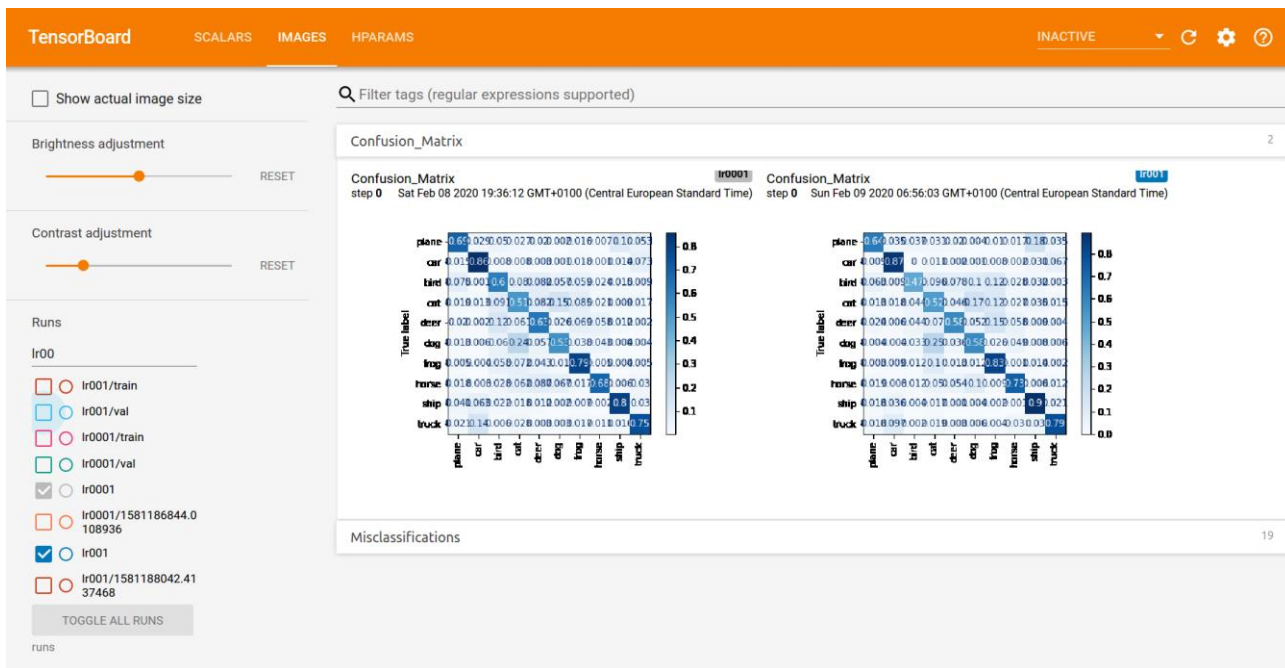
TensorBoard: Compare Different Runs



TensorBoard: Visualize Model Predictions



TensorBoard: Visualize Model Predictions



TensorBoard: Compare Hyperparameters

TensorBoard SCALARS IMAGES HPARAMS INACTIVE ⌵ ⌵ ⌵ ⌵

Hyperparameters

- ☒ experiment_name
- ☒ batch_size
- ☒ learning_rate
- ☒ num_epochs

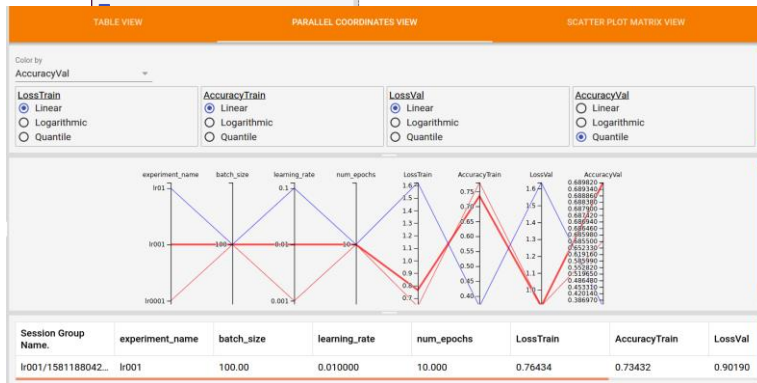
Metrics

- ☒ LossTrain

Min: -infinity
 Max: +infinity
- ☒ AccuracyTrain

Min: -infinity
 Max: +infinity

Session Group Name	Show Metrics	experiment_name	batch_size	learning_rate	num_epochs	LossTrain	AccuracyTrain	LossVal	AccuracyVal
lr001/158118684...	<input type="checkbox"/>	lr001	100.00	0.010000	10.000	0.63350	0.77958	0.90479	0.68550
lr001/1581188042...	<input type="checkbox"/>	lr001	100.00	0.010000	10.000	0.76434	0.73432	0.90190	0.69030
lr01/1581192020...	<input type="checkbox"/>	lr01	100.00	0.10000	10.000	1.6232	0.36526	1.6357	0.35380



Next Lecture

- Next lecture
 - More about training neural networks: output functions, loss functions, activation functions
- Check the exercises 😊

See you next week 😊

References

- Goodfellow et al. "Deep Learning" (2016),
 - Chapter 6: Deep Feedforward Networks
- Bishop "Pattern Recognition and Machine Learning" (2006),
 - Chapter 5.5: Regularization in Network Nets
- <http://cs231n.github.io/neural-networks-1/>
- <http://cs231n.github.io/neural-networks-2/>
- <http://cs231n.github.io/neural-networks-3/>